

# **OSIRIS**

Optical, Spectroscopic, and Infrared Remote Imaging System

## **Osiris Experiment Data Record and Software Interface Specification (EDR/SIS)**

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# 1 Acronyms

|        |   |
|--------|---|
| ASCII  | American Standard Code for Information Interchange                        |
| ADC    | Analog Digital Converter  |
| CRB    | CCD Readout Board   |
| CCD    | Charge Coupled Device   |
| DDS    | Data Distribution System  |
| DPU    | Data Processing Unit  |
| DSP    | Digital Signal Processor  |
| EDR    | Experiment Data Record  |
| ESA    | European Space Agency   |
| HK     | House Keeping data  |
| IAA    | Instituto de Astrofísica de Andalucía                                     |
| IDA    | Institut fuer Datentechnik und Kommunikationsnetze                        |
| INTA   | Instituto Nacional de Técnica Aeroespacial                                |
| LAM    | Laboratoire d'Astrophysique de Marseille                                  |
| MCB    | Motor Controller Board  |
| MLI    | Multi Layer Insulation  |
| MPS    | Max Planck Institut für Sonnensystemforschung                             |
| NAC    | Narrow Angle Camera   |
| ODL    | Object Description Language   |
| OIOR   | Orbiter Instrument Operational Request                                    |
| OSIRIS | Optical, Spectroscopic, and Infrared Remote Imaging System                |
| PCM    | Power Converter Module  |
| PDS    | Planetary Data Systems  |
| RDR    | Reduced Data Record   |
| RSSD   | Research and Scientific Support Department (ESA)                          |
| RO     | Rosetta Orbiter   |
| PSA    | Planetary Science Archive   |
| SPICE  | Spacecraft, Planet, Instrument, C-matrix, Event kernels                   |
| SIS    | Software Interface Specification  |
| SPIHT  | Set Partitioning in Hierarchical Trees<br>(Wavelet compression algorithm) |
| SSMM   | Solid State Mass Memory (Rosetta spacecraft storage device)               |
| TBC    | To Be Considered  |
| TBD    | To Be Determined  |
| TMI    | TeleMetry Image   |
| UPD    | University of Pardia  |
| UPM    | Universidad Politécnica de Madrid   |
| WAC    | Wide Angle Camera   |

## 2 General aspects

### 2.1 Scope

This document describes in detail the OSIRIS data product PDS data label.

### 2.2 Introduction

The purpose of this Data Product Software Interface Specification (SIS) is to provide consumers of OSIRIS Camera Experiment Data Record (EDR) and Reduced Data Record (RDR) data products with a detailed description of the products and how they are generated, including data sources and destinations. The SIS is intended for the planetary science scientific community who will analyze the data.

## 3 Instrument Overview

The OSIRIS instrument was provided by the OSIRIS consortium led by the principal investigator Dr. Horst Uwe Keller at the Max Planck Institut für Sonnensystemforschung.

The OSIRIS consortium has the following members:

|      |   |
|------|---|
| MPS  | Overall responsibility and project management, system engineering, interfaces, Focal Plane Assemblies, CCDs and Readout Boards, HK Boards, integration & qualification of E-Boxes, harnesses, system integration, high level software, NAC & WAC system calibration, QA, mission operations |
| LAM  | NAC telescope, camera integration and qualification WAC optical bench, camera   |
| UPD  | Integration and qualification, shutter mechanisms and shutter electronics, Front Door Mechanisms (mechanisms for NAC and WAC)   |
| IAA  | Mechanism Controller Board  |
| INTA | Filter Wheel Mechanisms, E-Box Power Converter Module, NAC & WAC CRB Power Converter Modules  |
| RSSD | Data Processing Unit  |
| IDA  | Mass memory, low level software and data compression  |
| DASP | NAC & WAC Filters   |
| UPM  | Thermal and structural analysis, NAC MLI, WAC FPA MLI   |

The OSIRIS camera system consists of a narrow angle camera (NAC) and a wide angle camera (WAC).

### 3.1 The narrow angle camera (NAC)

The NAC uses an off axis three mirror optical design. The off axis design was selected in order to minimize the straylight reaching the CCD (The NAC has a proven stray light attenuation of better than  $1.0e-9$ ). The optical beam is reflected of the three mirrors (M1, M2 and M3) before passing through a double filter wheel, a mechanical shutter mechanism and an anti radiation plate (ARP) before reaching the CCD.



Figure 1 (right) The OSIRIS NAC flight unit in the lab. (left) The NAC Optical path

|                               |                              |
|-------------------------------|------------------------------|
| Optical design                | 3-mirror off-axis            |
| Angular resolution            | $18.6 \mu\text{rad px}^{-1}$ |
| Focal length                  | 717.4 mm                     |
| Mass                          | 13.2 kg                      |
| Field of view                 | $2.20 \times 2.22^\circ$     |
| F-number                      | 8                            |
| Spatial scale from 100 km     | $1.86 \text{ m px}^{-1}$     |
| Typical filter bandpass       | 40 nm                        |
| Wavelength range              | 250nm - 1000nm               |
| Number of filters             | 12                           |
| Estimated detection threshold | 18 mV                        |

Table 1 Basic NAC parameters

The double filter wheels allow the NAC to place a refocusing plate together with an optical filter in the optical beam. The NAC is equipped with two types of refocusing plates allowing optimum focus at 4km and 1.2km respectively.

The NAC is equipped with the following optical filters:



Figure 2 The OSIRIS dual filter wheel mechanism

| Name    | Wavelength [nm] | Bandwidth [nm] | Peak [%] | Objective   | Thickness centre [nm] | Wheel | Position | Encoder [DN] |
|---------|-----------------|----------------|----------|---|-----------------------|-------|----------|--------------|
| FFP-UV  | 600             | > 600          | > 99     | BBAR coated plate to allow use of wheel 2                   | 4.41                  | 1     | 1        | 14           |
| FFP-IR  | 600             | > 600          | >99      | BBAR coated plate to allow use of wheel 1                   | 5.15                  | 2     | 1        | 14           |
| Neutral | 640             | 520            | 5.0      | Neutral density filter                                      | 4.64                  | 1     | 8        | 11           |
| NFP-Vis | 600             | > 600          | > 98     | Refocusing lens for near-nucleus imaging,                   | 4.18                  | 1     | 3        | 4            |
| Far-UV  | 269.3           | 53.6           | 37.8     | BBAR coated surface spectral reflectance                    | 4.50                  | 2     | 5        | 2            |
| Near-UV | 360.0           | 51.1           | 78.2     | Surface spectral reflectance                                | 4.68                  | 2     | 6        | 7            |
| Blue    | 480.7           | 74.9           | 74.6     | Surface spectral reflectance                                | 4.67                  | 2     | 4        | 1            |
| Green   | 535.7           | 62.4           | 75.8     | Surface spectral reflectance                                | 4.64                  | 2     | 3        | 8            |
| FFP-Vis | 600             | 600            | >90      | Refocusing lens for near-nucleus imaging,                   | 5.00                  | 1     | 2        | 13           |
| Orange  | 649.2           | 84.5           | 92.4     | BBAR coated HMC orange filter; surface spectral reflectance | 4.73                  | 2     | 2        | 11           |
| Hydra   | 701.2           | 22.1           | 87.4     | Water of hydration band                                     | 4.72                  | 2     | 7        | 4            |
| Red     | 743.7           | 64.1           | 96.0     | Surface spectral reflectance                                | 4.68                  | 2     | 8        | 13           |
| Ortho   | 805.3           | 40.5           | 69.8     | Orthopyroxene   | 4.69                  | 1     | 5        | 2            |
| Near-IR | 882.1           | 65.9           | 78.4     | Surface spectral reflectance                                | 4.75                  | 1     | 4        | 7            |
| Fe2O3   | 931.9           | 34.9           | 81.6     | Iron-bearing minerals                                       | 4.73                  | 1     | 6        | 1            |
| IR      | 989.3           | 38.2           | 78.1     | IR Surface reflectance                                      | 4.74                  | 1     | 7        | 8            |

Table 2 NAC Optical Filter



### 3.2 The wide angle camera (WAC)

The WAC uses an off axis two mirror optical design. The off axis design was selected in order to minimize the stray light reaching the CCD (The NAC has a proven stray light attenuation of better than  $1.0e-8$ ).

The optical beam is reflected of the two mirrors (M1 & M2) before passing through a double filter wheel, a mechanical shutter mechanism, an anti radiation plate (ARP) before reaching the CCD.



Figure 3 (left) The OSIRIS WAC flight unit in the lab. (right) The WAC Optical path

|                               |                    |
|-------------------------------|--------------------|
| Optical design                | 2-mirror off-axis  |
| Angular resolution            | 101 $\mu$ rad px-1 |
| Focal length                  | 140(sag)/131(tan)  |
| Mass                          | 9.48 kg            |
| Field of view                 | 11.34 x 12.11°     |
| F-number                      | 5.6                |
| Spatial scale from 100 km     | 10.1 m px-1        |
| Typical filter bandpass       | 5 nm               |
| Wavelength range              | 240nm - 720nm      |
| Number of filters             | 14                 |
| Estimated detection threshold | 13 mV              |

Table 3 Basic WAC parameters

The WAC camera does not have refocusing plates so the two WAC filter wheels each have a filter position with no filter mounted. So the typical WAC observation uses either the filter combination (empty + filter) or (filter + empty)

The WAC is equipped with the following optical filters:

| Name   | Wavelength [nm] | Bandwidth [nm] | Peak [%] | Objective  | Thickness centre [nm] | Wheel | Position | Encoder [DN] |
|--------|-----------------|----------------|----------|--|-----------------------|-------|----------|--------------|
| Empty  |                 |                |          | Empty position to allow the use of filter wheel 2                    |                       | 1     | 1        | 14           |
| Empty  |                 |                |          | Empty position to allow the use of filter wheel 1                    |                       | 2     | 1        | 14           |
| UV245  | 246.2           | 14.1           | 31.8     | Continuum surface spectral reflectance                               | 4.51                  | 1     | 3        | 4            |
| CS     | 259.0           | 5.6            | 29.8     | CS gas emission  | 4.60                  | 1     | 4        | 7            |
| UV295  | 295.9           | 10.9           | 30.4     | Continuum for OH   | 4.75                  | 1     | 5        | 2            |
| OH-WAC | 309.7           | 4.1            | 26.0     | OH emission from the vicinity of the nucleus                         | 4.82                  | 1     | 6        | 1            |
| UV325  | 325.8           | 10.7           | 31.6     | Continuum for OH surface spectral reflectance                        | 4.85                  | 1     | 7        | 8            |
| NH     | 335.9           | 4.1            | 23.6     | NH gas emission  | 4.86                  | 1     | 8        | 11           |
| UV375  | 375.6           | 9.8            | 57.3     | Continuum for CN surface spectral reflectance                        | 4.60                  | 2     | 3        | 8            |
| CN     | 388.4           | 5.2            | 37.4     | CN gas emission  | 4.61                  | 2     | 4        | 1            |
| Green  | 537.2           | 63.2           | 76.8     | Dust continuum   | 4.71                  | 1     | 2        | 13           |
| NH2    | 572.1           | 11.5           | 60.9     | NH2 gas emission   | 4.74                  | 2     | 5        | 2            |
| Na     | 590.7           | 4.7            | 59.0     | Sodium gas emission  | 4.75                  | 2     | 6        | 7            |
| VIS610 | 612.6           | 9.8            | 83.4     | Continuum for OI surface spectral reflectance                        | 4.65                  | 2     | 8        | 13           |
| OI     | 631.6           | 4.0            | 52.4     | O (1D) gas emission for dissociation of H2O                          | 4.66                  | 2     | 7        | 4            |
| R      | 629.8           | 156.8          | 95.7     | Broadband filter for nucleus and asteroid detection (NAC redundancy) | 4.67                  | 2     | 2        | 11           |

Table 4 The WAC Optical Filters

### 3.3 The Mechanical Shutter Mechanism

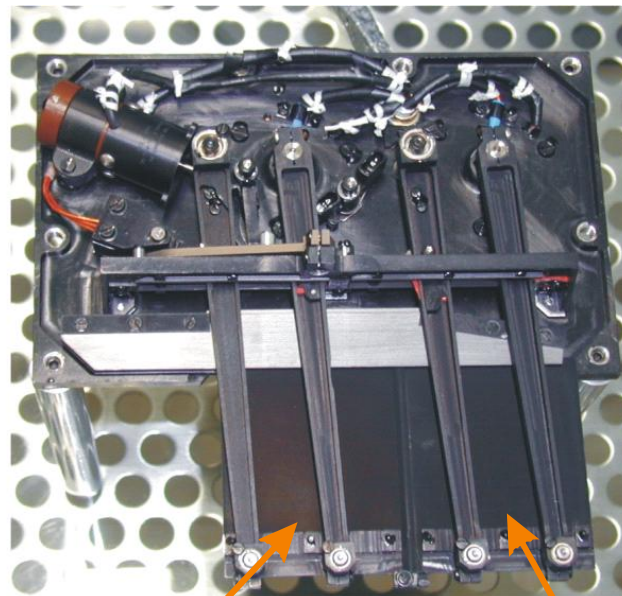
Both the NAC and the WAC cameras are equipped with a mechanical shutter mechanism for controlling the exposure time. The shutter mechanism uses two blades to control the exposure. The first blade covers the CCD at the start of the exposure. when the exposure is started the first blade is accelerated to 1.3 m/s before the edge of the blade reaches the edge of the CCD. the blade edge then passes over the CCD at constant velocity before being decelerated to standstill after passing the far edge of the CCD. The end of the exposure is controlled by performing the same motion with a second blade that initially is outside the CCD surface.

The second blade motion starts after the exposure time has passed from the start of the first blade motion.

The full blade travel lasts 53ms. For exposure times shorter than 53 ms the blade motion of the two blades overlaps. In this case the exposure is controlled by a moving slit (same principle as a SLR camera).

During the blade motions the position is measured using a position encoder mounted on the drive shaft of the shutter motors.

The minimum allowed exposure time is 10 ms and accuracy of the exposure is better than 5  $\mu$ s



Shutter blade #1

Shutter blade #2

Figure 4 The OSIRIS mechanical shutter mechanism

### 3.4 The OSIRIS CCD

The OSIRIS camera system uses 2048x2048 pixel backside illuminated CCD's. The CCD's are equipped with anti reflection coatings optimized for the UV spectral range. The CCD's are equipped with shielded anti-blooming control. The CCD's are UV sensitive down to 240nm (50% QE) and IR sensitive up to 1000nm (6% QE). The system gain is set to  $\sim 3e^-$  in normal operational mode. The readout electronics is using a dual 14 bit ADC configuration giving an effective 16 bit system. The CCD's uses two readout channels (channel A and B) which can be used in parallel for fast readout.

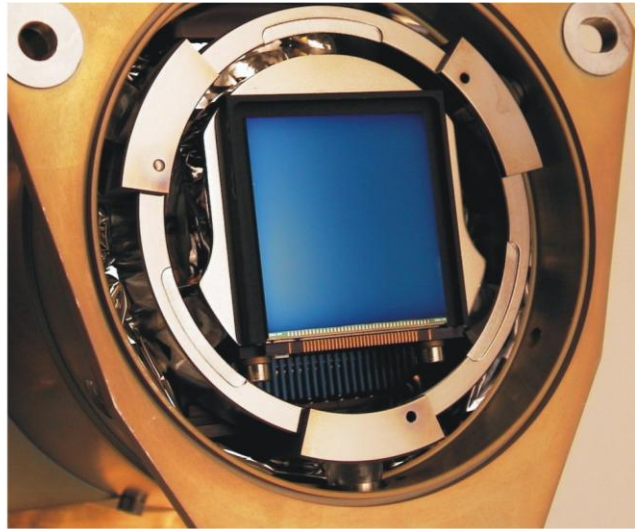


Figure 5 The OSIRIS CCD mounted in the focal plane assembly.

The CCD's can be read out using hardware windowing and hardware binning (1x1, 2x2, 4x4 and 8x8). The fastest readout of a 1x1 binned fullframe image is 3.4s. By using windowing and binning modes this time can be reduced to less than 1s.

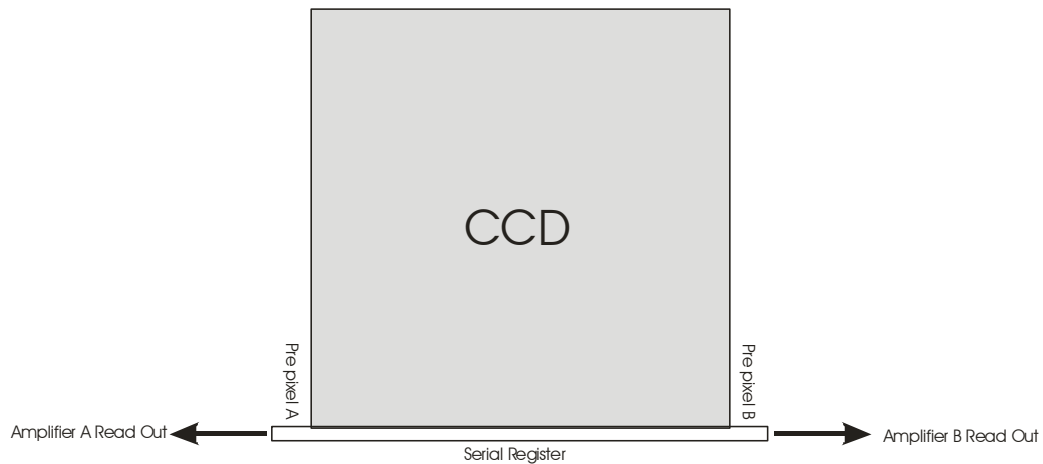


Figure 6 The OSIRIS CCD layout

OSIRIS CCD specification:

| Item                      | Specification   |
|---------------------------|---|
| Source detector type      | E2V CCD42-40, non-MPP, backside illuminated, Hafnium oxide AR coated                                |
| Array size                | Full frame, 2048 x 2048 pixels  |
| Serial register size      | 50 + 2k + 50; 50 extra pixel at both ends   |
| Pixel size                | 13.5 $\mu\text{m}$ x 13.5 $\mu\text{m}$   |
| No. of outputs            | 2; either 1 sufficient  |
| Overexposure              | Shielded anti-blooming control  |
| Operation modes           | Clock dithering for dark current reduction for operations at > 220 K (optional), windowing, binning |
| Full well                 | > 100 000 e- px-1   |
| System gain               | ~ 3 e- / DU   |
| Readout noise (CCD)       | < 7 e- rms  |
| Dark charge generation    | ~0.6 e- s-1 px-1 @ 180 K<br>~200 e- s-1 px-1 @ 293 K - (with dithering)                             |
| QE                        | 250 nm: 50 %, 400 nm: 60 %, 600 nm: 80 %, 800 nm: 60 %, 1000 nm: 6 %                                |
| Readout rate              | 1.3 Mpx s-1; 650 kpx s-1 per channel  |
| Readout time (full frame) | 3.4 s (2 channels)  |
| Vertical clock rate       | 25 $\mu\text{s}$ per line   |
| Operating temperature     | 160 K < T < 300 K   |

Table 5 The OSIRIS CCD parameters

## 4 Data Processing Overview

The OSIRIS EDR processing begins with the reconstruction of packetized telemetry data resident on the ESA DDS system by the IDA GSEOS (Ground Support Operating System) software system. The GSEOS system saves the image data as OSIRIS level 0 image files (TMI or PDS format depending on flight software version).

The OSIRIS level 0 images are then processed by a software application called tmi2pds used to calibrate the header information and to append various meta data like spacecraft position and orientation. The output is stored as OSIRIS level 1 (CODMAC level 2) PDS compliant image files (EDR's).

The EDR's are then processed by an IDL coded image processing pipeline used to generate OSIRIS level 2 (CODMAC level 3) files (RDR's).

The full data flow is illustrated in Figure 7 and the processing levels are defined in Table 6.

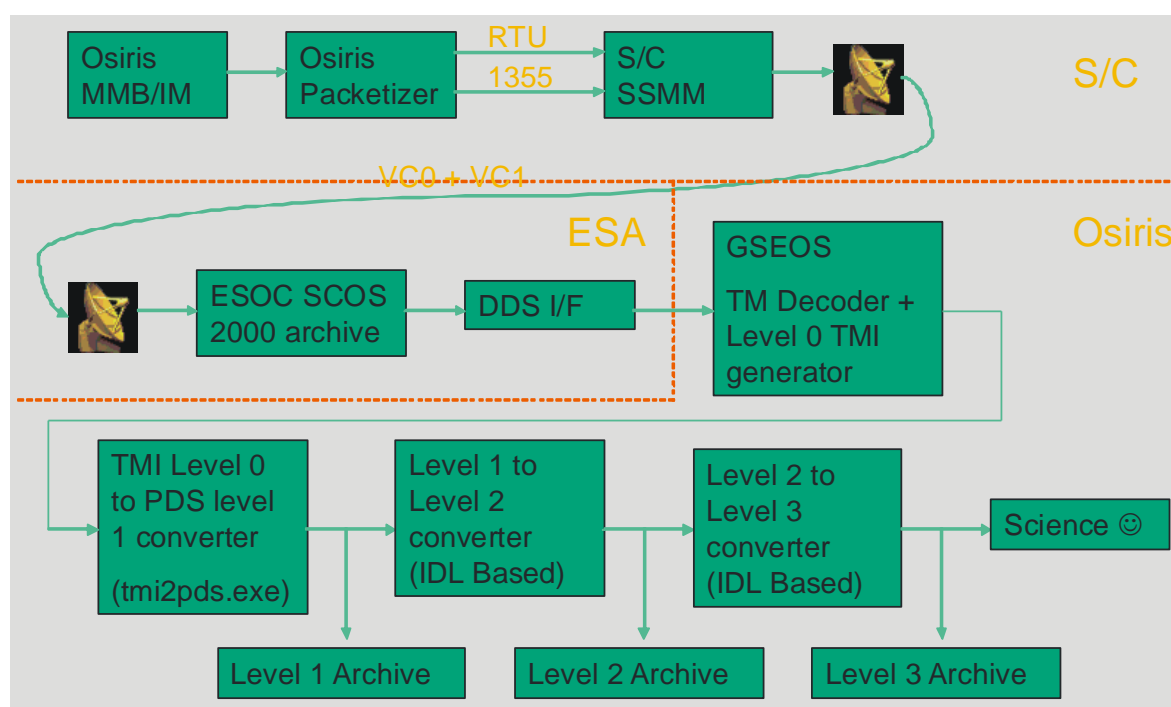


Figure 7 The OSIRIS data and processing flow (Please note that the data level referred to in the diagram is OSIRIS data levels = CODMAC data level -1).

| OSIRIS Data Levels | CODMAC levels | Description  |
|--------------------|---------------|--|
| Packet Data        | 1             | Telemetry data stream as received at the ground station, with science and engineering data embedded.   |
| 0                  |               | PDS or TMI formatted data files. Uncalibrated header and uncalibrated image data   |
| 1                  | 2             | PDS compliant data files with calibrated header data and uncalibrated image data   |
| 2                  | 3             | PDS compliant data files with calibrated header data and calibrated image data   |
| 3                  | 4             | PDS compliant data files with calibrated header data and calibrated image data optical distortion removed  |
| 4                  | 5             | PDS compliant data files with calibrated header data and calibrated image data optical distortion removed and image rotated to align image y-axis with galactic north. |

Table 6 OSIRIS and CODMAC data levels

## 5 Data Storage

The OSIRIS images are stored as binary files with embedded PDS label. The file structure is as follows:

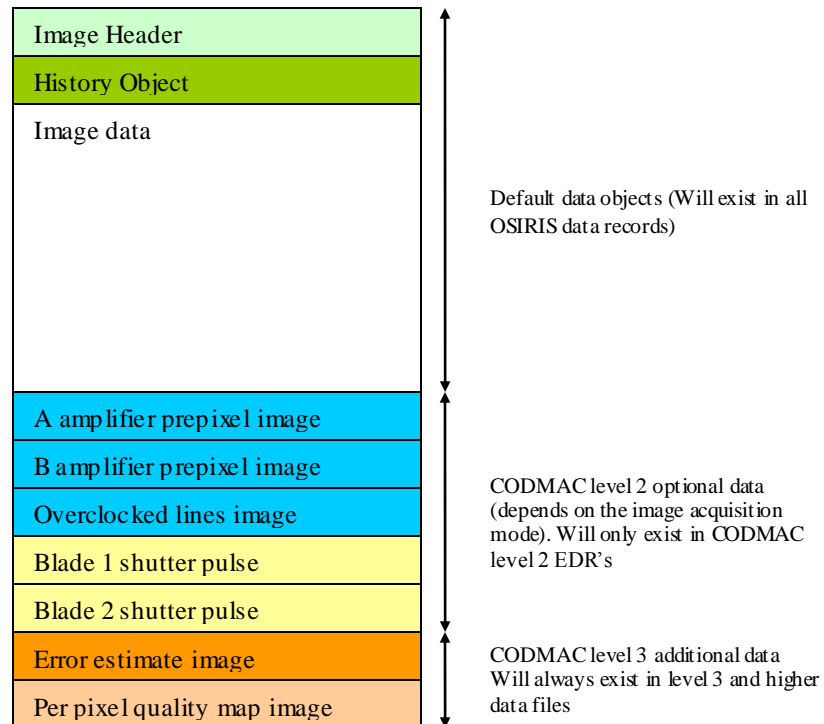


Figure 8 Layout of an OSIRIS data file

- The image header is an embedded PDS label with associated ancillary information. The header contains object and pointer references to all other embedded objects.
- The history object is an additional PDS label containing a PDS HISTORY object. The history object contains the processing information of all the processing software used in the telemetry pipeline.

- c. The Image data contains the actual CCD image data from the exposure. The image data can be addressed using the primary IMAGE object.
- d. The amplifier A pre pixel image data contains the image data from the pre pixel readout phase of the amplifier A chain of the CCD readout. The pre pixels are 48 elements in the serial register coupled to ground instead of the physical CCD. These pre pixels can be used to estimate the CCD bias level and readout noise level. The image data is mapped to the PA\_IMAGE object. The image object only exists if the pre pixel data was transmitted to ground.
- e. The amplifier B pre pixel image data contains the image data from the pre pixel readout phase of the amplifier B chain of the CCD readout. The pre pixels are 48 elements in the serial register coupled to ground instead of the physical CCD. These pre pixels can be used to estimate the CCD bias level and readout noise level. The image data is mapped to the PB\_IMAGE object. The image object only exists if the pre pixel data was transmitted to ground.
- f. The overclocking lines image contains image data acquired by continuing clocking out the CCD after all the physical pixels have been read. Reading out the CCD in this manner allows a measurement of the charge transfer efficiency along the column clocking direction. The over clocking lines data is mapped to the OL\_IMAGE object. The image object only exists if over clocked line data was acquired during the image acquisition.
- g. The Blade 1 shutter pulse object contains the raw timer data from the shutter mechanism motion encoder of the first shutter blade. This pulse data can be used to determine the position vs. time of the shutter blade during the exposure. This data can be used to improve the knowledge of the precise exposure time for each pixel in the image. The blade 1 shutter pulse data is stored in the BLADE1\_PULSE\_ARRAY array object. The object only exists if the shutter mechanism was used during the exposure and if the pulse data was down linked to ground.
- h. The Blade 2 shutter pulse object contains the raw timer data from the shutter mechanism motion encoder of the second shutter blade. This pulse data can be used to determine the position vs. time of the shutter blade during the exposure. This data can be used to improve the knowledge of the precise exposure time for each pixel in the image. The blade 2 shutter pulse data is stored in the BLADE2\_PULSE\_ARRAY array object. The object only exists if the shutter mechanism was used during the exposure and if the pulse data was down linked to ground.
- i. The error estimate image object is an image object with the same dimension as the primary image object. The image object contains the estimated standard deviation in % for each pixel based on the Poisson statistics of the exposure. The error estimate image is mapped to the SIGMA\_MAP\_IMAGE object. The object only exists in level 3 and higher data records.
- j. The per pixels quality map image is a byte image with the same dimensions as the primary image object. The quality image contains a bit field giving a data quality estimate for each pixel in the image. General rule is the lower the value the better. 0 is quality data 255 is very bad quality data. Please note that the quality map only contains an estimate based on the CCD characteristics and the processing chain the image has passed through. A complete quality estimate should include a combination of the quality map and the sigma map. The per pixel quality map image is mapped to the QUALITY\_MAP\_IMAGE object. The object only exists in level 3 and higher data records.

The image data is stored using a PDS IMAGE object. The two Blade 1&2 shutter pulse array objects are optional and will only be generated if the relevant data has been transferred from the spacecraft.

Pixel with value 0 is used to indicate lost data (lost packets).



## 4.2.1 PDS Label

The OSIRIS EDRs and RDRs have an attached PDS label. A PDS label is object-oriented and describes the objects in the data file. The PDS label contains keywords for product identification. The label also contains descriptive information needed to interpret or process the data in the file.

PDS labels are written in Object Description Language (ODL) (see PDS v3.6 specification). PDS label statements have the form of "keyword = value". Each label statement is terminated with a carriage return character (ASCII 13) and a line feed character (ASCII 10) sequence to allow the label to be read by many operating systems.

Pointer statements with the following format are used to indicate the location of data objects in the file:

`^object = location`

where the carat character (^, also called a pointer) is followed by the name of the specific data object.

The location is the 1-based starting record number for the data object within the file.

### 4.2.1.1 PDS Image Object

An IMAGE object is a two-dimensional array of values, all of the same type, each of which is referred to as a *sample*. IMAGE objects are normally processed with special display tools to produce a visual representation of the samples by assigning brightness levels or display colors to the values. An IMAGE consists of a series of lines, each containing the same number of samples.

The required IMAGE keywords define the parameters for simple IMAGE objects:

- LINES is the number of lines in the image.
- LINE\_SAMPLES is the number of samples in each line.
- SAMPLE\_BITS is the number of bits in each individual sample.
- SAMPLE\_TYPE defines the sample data type.

## 5.1 Onboard image processing and compression

The OSIRIS flight software has the capability to compress the image data before transmission to ground using a number of compression algorithms and filtering schemes.

OSIRIS implements a data segmentation scheme to decrease sensitivity to data loss during transmission. Each image is separated into segments with a maximum size of 512x512 pixels. Each of these blocks are processed and compressed individually.

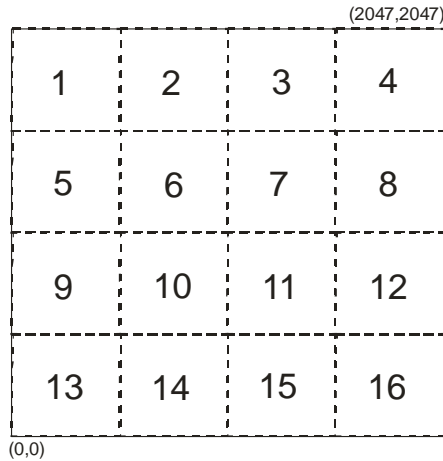


Figure 9 Example of the segmentation scheme used for an OSIRIS full frame image (2048x2048) (16 segments)

All information about compression and post processing is found in the SR\_COMPRESSION group in the OSIRIS image headers. Each member of this group is a vector containing an entry for each image segment used to generate the final image. The segmentation boundaries can be found using the SEGMENT\_[X,Y,W,H] members. The encoding algorithm can be found in the ENCODING member. The following encoding algorithms are supported:

- |            |   |
|------------|---|
| NONE       | - No Compression  |
| SPIHT_D24  | - SPIHT based compression used by the OSIRIS flight software prior to release 2.0                               |
| SPIHT_LIFT | - SPIHT compression with LIFT filtering   |
| SPIHT_TAP  | - SPIHT compression with TAP filtering  |
| SQRT_16to8 | - Square rooting followed by 16 to 8 bit reduction  |
| PACK9BIT   | - The image data has been compressed by chopping the data range at 9 bits (meaning discarding the upper 7 bits) |

The effective compression ratio achieved by the encoder is stored in the COMPRESSION\_RATIO member.

If the encoding step was performed without information loss then the LOSSLESS\_FLAG member is TRUE else FALSE. Please note that LOSSLESS\_FLAG only refers to the encoding step. LOSSLESS\_FLAG can be TRUE even if a lossy filtering step has been performed.

OSIRIS can also perform a pixel averaging step. The pixel averaging box size can be found in the PIXEL\_AVERAGING\_WIDTH and PIXEL\_AVERAGING\_HEIGHT members.

To increase the quality of the SPIHT compressor OSIRIS also implements a number of pre processing filtering steps. The following filtering are possible:

1. A Gauss 5x5 convolution smooth filter
2. A Sqrt filtering step performing the transformation  $I_{Out} = \sqrt{I * gain}$

The type of gauss smooth filter used can be found in SMOOTH\_FILTER\_ID with the values :

- |                    |                       |
|--------------------|-----------------------|
| 'NONE':            | No filtering          |
| 'CONVOL_KERNEL_1': | 0.5 FWHM gauss filter |
| 'CONVOL_KERNEL_2': | 0.8 FWHM gauss filter |
| 'CONVOL_KERNEL_3': | 1.0 FWHM gauss filter |

If the sqrt filter has been used the SQRT\_FILTER\_FLAG is set to TRUE and that gain used is written in SQRT\_FILTER\_GAIN.

## 6 File Naming Convention

### 6.1 The OSIRIS archive filename convention

The OSIRIS image files as archived in the project internal archive (please note NOT the PDS archive) use the following filename convention:

CCC\_YYYY-MM-DDT~~HH~~.MM.SS.UUUZ\_FFLL\_NNNNNNNNNN\_FAB.IMG

| Field      | Description  |
|------------|--|
| CCC        | either NAC (narrow angle camera) or WAC (wide angle camera)  |
| YYYY       | is the year of acquisition   |
| MM         | is the month of acquisition  |
| DD         | is the day of acquisition  |
| T          | is the letter T (stands for "Time")  |
| HH         | is the hour of acquisition   |
| MM         | is the minute of acquisition   |
| SS         | is the second of acquisition   |
| UUU        | is the milli-second of acquisition   |
| FF         | is the image file type:<br>the following filetypes are possible:<br>ID Image Data (Normal images)<br>TH Thumbnail version of the image (Highly compression version transmitted immediately)<br>PA Amplifier A pre pixels (calibration data)<br>PB Amplifier B pre pixels (calibration data)<br>OL Overclocked lines (calibration data) |
| L          | is the OSIRIS processing level of the image  |
| I          | is the instance id if the image (multiple transmissions of an image will be reflected in this number incrementing)   |
| NNNNNNNNNN | Ten digit user defined image ID number (Specified by the user when writing the command timeline)   |
| F          | is the letter F (stands for "Filter")  |
| A          | is the position index of the filter wheel #1   |
| B          | is the position index of the filter wheel #2   |
| .IMG       | File extension   |

Table 7 OSIRIS PDS data file filename elements

Example:

NAC\_2003-10-16T13.50.05.012Z\_ID21\_000000001\_F82.img

Is a NAC image acquired at 2003-10-16T13:50:05.012 UTC

The file contains CCD image data (image type ID) with raw image data (level 1) and the image represents the 2<sup>nd</sup> transmission of the image data. The image was acquired using the filter combination (8,2). The image ID is 1. The time is the start time of the exposure.

**Note!** The filename contains an approximate time of acquisition. This time value is only used to uniquely identify the image and should not be used for any calculation needing high precision. The time value in the filename has not been corrected for onboard clock drift and leap seconds. The best possible knowledge about the time of acquisition can be found in the header label START\_TIME

## 6.2 The PDS archive filename convention

The OSIRIS image files as archived in the PDS use the following filename convention:

CYYYYMMDDTHHMMSSUUUFLIFAB.IMG

| Field | Description  |
|-------|--|
| C     | either N NAC (narrow angle camera)<br>or W WAC (wide angle camera)   |
| YYYY  | is the year of acquisition   |
| MM    | is the month of acquisition  |
| DD    | is the day of acquisition  |
| T     | is the letter T (stands for "Time")  |
| HH    | is the hour of acquisition   |
| MM    | is the minute of acquisition   |
| SS    | is the second of acquisition   |
| UUU   | is the milli-second of acquisition   |
| FF    | is the image file type:<br>the following file types are possible:<br>ID Image Data (Normal images)<br>TH Thumbnail version of the image<br>(Highly compressed version<br>transmitted immediately)<br>PA Amplifier A pre pixels (calibration data)<br>PB Amplifier B pre pixels (calibration data)<br>OL Overclocked lines (calibration data) |
| L     | is the CODMAC processing level of the image  |
| I     | is the instance id if the image<br>(multiple transmissions of an image will be<br>reflected in this number incrementing)   |
| F     | is the letter F (stands for "Filter")  |
| A     | is the position index of the filter wheel #1   |
| B     | is the position index of the filter wheel #2   |
| .IMG  | File extension   |

Table 8 OSIRIS PDS data file filename elements

Example:

W20040923T071606570ID12F12.img

Is a WAC image acquired at 2004-09-23 at 07:16:06.657 UTC

The file contains CCD image data (image type ID) with raw image data (level 1) and the image represents the 2nd transmission of the image data. The image was acquired using the filter combination (1,2) = Hole+Red for the WAC.

**Note!** The filename contains an approximate time of acquisition. This time value is only used to uniquely identify the image and should not be used for any calculation needing high precision. The time value in the filename has not been corrected for onboard clock drift and leap seconds. The best possible knowledge about the time of acquisition can be found in the header label *START\_TIME*

## 7 Coordinate Systems

There are a number of coordinate systems relevant to the interpretation of OSIRIS data. These coordinate systems can be separated into two groups: a. pixel coordinate systems referring directly to the CCD and b. inertial coordinate systems referring to the spacecraft and viewing geometry.

### 7.1 CCD coordinate frames

The following four CCD frames are defined for the OSIRIS NAC CCD:

#### 7.1.1 NAC\_AMPLIFIER\_A\_ELECTRICAL

Pixel (0,0) is the first physical CCD pixel that reaches the ADC when using the A amplifier electrical chain. The X-axis corresponds to the CCD horizontal direction and the Y-axis corresponds to the CCD vertical direction (positive away from the serial register)

#### 7.1.2 NAC\_AMPLIFIER\_B\_ELECTRICAL

Pixel (0,0) is the first physical CCD pixel that reaches the ADC when using the B amplifier electrical chain. The X-axis corresponds to the CCD horizontal direction and the Y-axis corresponds to the CCD vertical direction (positive away from the serial register)

#### 7.1.3 NAC\_AMPLIFIER\_BOTH\_ELECTRICAL

Pixel (0,0) is the first physical CCD pixel that reaches the ADC when using the both amplifier electrical chains in parallel. The X-axis corresponds to the CCD horizontal direction and the Y-axis corresponds to the CCD vertical direction (positive away from the serial register)

The NAC\_AMPLIFIER\_BOTH\_ELECTRICAL frame is identical to the NAC\_AMPLIFIER\_A\_ELECTRICAL frame.

#### 7.1.4 NAC\_CCD\_REFERENCE

The NAC\_CCD\_REFERENCE frame is the coordinate frame relevant to all CODMAC 2 to 3 PDS image files.

The NAC\_CCD\_REFERENCE frame is identical to the NAC\_AMPLIFIER\_A\_ELECTRICAL frame.

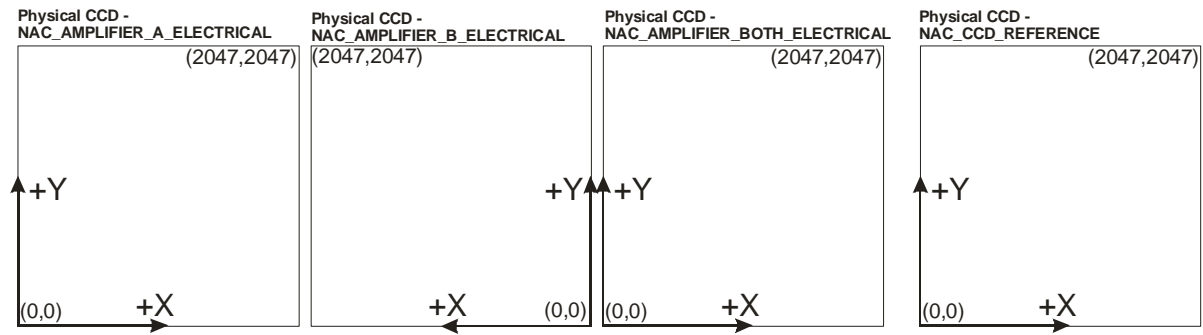


Figure 10 The NAC CCD frames

The following four CCD frames are defined for the OSIRIS WAC CCD:

### 7.1.5 WAC\_AMPLIFIER\_A\_ELECTRICAL

Pixel (0,0) is the first physical CCD pixel that reaches the ADC when using the A amplifier electrical chain. The X-axis corresponds to the CCD horizontal direction and the Y-axis corresponds to the CCD vertical direction (positive away from the serial register)

### 7.1.6 WAC\_AMPLIFIER\_B\_ELECTRICAL

Pixel (0,0) is the first physical CCD pixel that reaches the ADC when using the B amplifier electrical chain. The X-axis corresponds to the CCD horizontal direction and the Y-axis corresponds to the CCD vertical direction (positive away from the serial register)

### 7.1.7 WAC\_AMPLIFIER\_BOTH\_ELECTRICAL

Pixel (0,0) is the first physical CCD pixel that reaches the ADC when using the both amplifier electrical chains in parallel. The X-axis corresponds to the CCD horizontal direction and the Y-axis corresponds to the CCD vertical direction (positive away from the serial register)

The `NAC_AMPLIFIER_BOTH_ELECTRICAL` frame is identical to the `NAC_AMPLIFIER_A_ELECTRICAL` frame.

### 7.1.8 WAC\_CCD\_REFERENCE

The `WAC_CCD_REFERENCE` frame is the coordinate frame relevant to all CODMAC 2 to 3 PDS image files.

The `WAC_CCD_REFERENCE` frame is identical to the `WAC_AMPLIFIER_A_ELECTRICAL` frame.

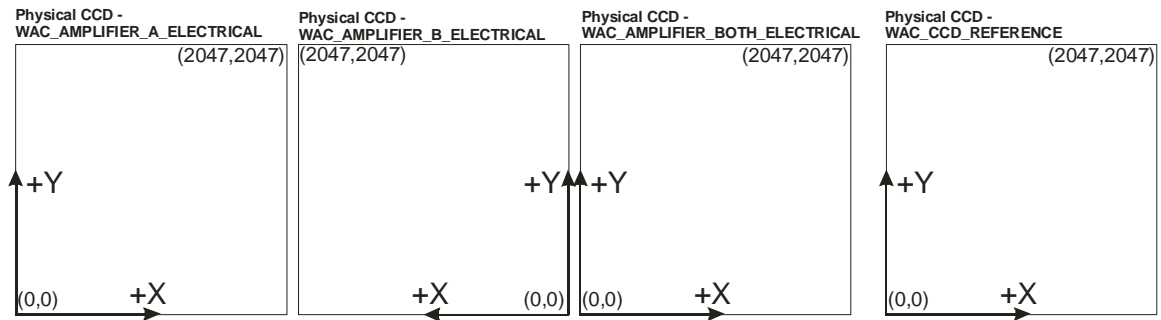


Figure 11 The WAC CCD frames

The WAC\_CCD\_REFERENCE frame +X is approximately equal to NAC\_CCD\_REFERENCE frame -X.

## 7.2 Inertial Coordinate Frames

### 7.2.1 Earth mean equator and equinox of J2000 (EME J2000)

International astronomical inertial reference frame (epoch J2000)

### 7.2.2 The Rosetta spacecraft coordinate frame:

The Rosetta spacecraft coordinate frame (S/C-COORDS) is defined with the +Z axis orthogonal to the instrument panel (average pointing of remote sensing instruments). The +Y axis is oriented along the solar panels and the +X is orthogonal to the high gain antenna mounting panel. The Rosetta spacecraft coordinate frame can be addressing in the SPICE system using the coordinate frame alias "ROS\_SPACECRAFT".

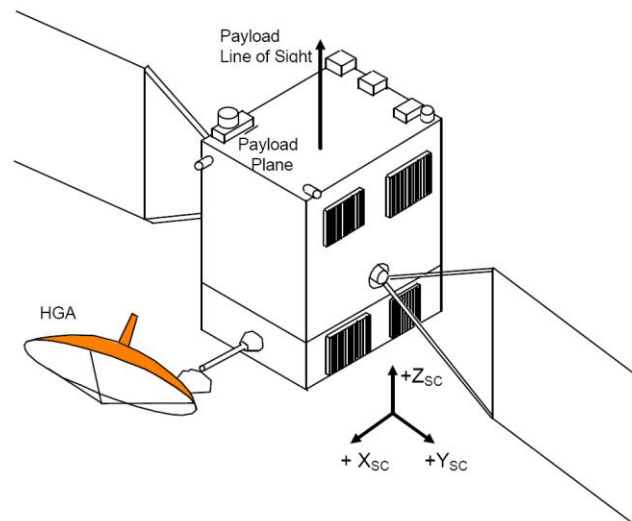


Figure 12 The Rosetta spacecraft coordinate frame (S/C-COORDS) definition

## 7.2.3 Camera Frames:

### 7.2.3.1 NAC\_CAMERA\_FRAME:

The NAC\_CAMERA\_FRAME is defined with origin at the center of the entrance aperture of the NAC camera with the +X axis along the image horizontal axis and the +Y axis along the vertical image direction. The +Z axis is defined as the right hand coordinate system defined by +X and +Y. Please note that for the NAC the +Z axis points in the opposite direction of the viewing direction.

The exact transformation can be found using the CAMERA\_COORDINATE\_SYSTEM label group in NAC images.

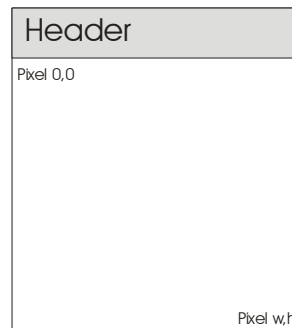
### 7.2.3.2 WAC\_CAMERA\_FRAME:

The WAC\_CAMERA\_FRAME is defined with origin at the center of the entrance aperture of the NAC camera with the +X axis along the image horizontal axis and the +Y axis along the vertical image direction. The +Z axis is defined as the right hand coordinate system defined by +X and +Y. Please note that for the WAC the +Z axis is pointed in the same direction as the boresight viewing direction.

The exact transformation can be found using the CAMERA\_COORDINATE\_SYSTEM label group in WAC images.

## 7.3 Displaying the OSIRIS images

The OSIRIS images are stored using the following format



This structure means that the image (as is typical for PDS images) needs to be vertically flipped to be correctly displayed on a typical computer screen.

On top of this the images from the narrow angle camera requires a horizontal flip to be shown with in the same geometry as the wide angle camera images.

To summarize:

- OSINAC images: flip horizontally + flip vertically
- OSIWAC images: flip vertically

Using these transformations the x-image axis is roughly aligned with the spacecraft y axis and the y-image axis is roughly aligned with the spacecraft x-axis.



## 8 The OSIRIS EDR and RDR PDS Labels

### 8.1 System Labels

| <i>Label</i>        | <i>Group</i> | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>  | <i>Source</i>   |
|---------------------|--------------|------------------|-----------------|-------------|---|-----------------|
| PDS_VERSION_ID      |              |                  | Label           |             | PDS version identifier  | Fixed           |
| LABEL_REVISION_NOTE |              |                  | String          |             | PDS label set version   | Fixed           |
| RECORD_TYPE         |              |                  | Label           |             | PDS System Label  | Fixed           |
| RECORD_BYTES        |              |                  | Integer         |             | Number of bytes in a record block   | Image converter |
| FILE_RECORDS        |              |                  | Integer         |             | Number of records in the file   | Image converter |
| LABEL_RECORDS       |              |                  | Integer         |             | Number of records in the PDS label header   | Image converter |
| FILE_NAME           |              |                  | String          |             | Original filename   | Image Converter |
| ^IMAGE              |              |                  | Pointer         |             | Offset of the image data within the file (in records)   | Image Converter |
| ^BLADE1_PULSE_ARRAY |              |                  | Pointer         |             | Offset of the shutter blade 1 position encoder data within the file (in records)<br><br>Note: This field only exists if blade 1 shutter pulse data exists in the data | Image Converter |
| ^BLADE2_PULSE_ARRAY |              |                  | Pointer         |             | Offset of the shutter blade 2 position encoder data within the file (in records)  | Image Converter |

|                       |  |  |        |  |   |                 |
|-----------------------|--|--|--------|--|---|-----------------|
|                       |  |  |        |  | Note: This field only exists if blade 2 shutter pulse data exists in the data |                 |
| SOFTWARE_DESC         |  |  | String |  | Description of the software that generated the PDS file                       | Image converter |
| SOFTWARE_NAME         |  |  | String |  | Filename of the image converter   | Image converter |
| SOFTWARE_VERSION_ID   |  |  | String |  | Version of the image converter  | Image converter |
| SOFTWARE_RELEASE_DATE |  |  | String |  | Release date of the image converter   | Image converter |

## 8.2 Mission Identification

| <i>Label</i>         | <i>Group</i> | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>            | <i>Source</i>   |
|----------------------|--------------|------------------|-----------------|-------------|-------------------------------|-----------------|
| INSTRUMENT_HOST_ID   |              |                  | String          |             | ID of the instrument host     | Fixed           |
| INSTRUMENT_HOST_NAME |              |                  | String          |             | Name of mission               | Fixed           |
| MISSION_ID           |              |                  | String          |             | ID of mission                 | Fixed           |
| MISSION_NAME         |              |                  | String          |             | Name of mission               | Fixed           |
| MISSION_PHASE_NAME   |              |                  | String          |             | Name of overall mission phase | Image converter |

### 8.3 Instrument and image Identification

| <i>Label</i>          | <i>Group</i> | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>   | <i>Source</i> |
|-----------------------|--------------|------------------|-----------------|-------------|--|---------------|
| INSTRUMENT_ID         |              |                  | String          |             | ID of the instrument<br><br>Either OSINAC or OSIWAC          | TM            |
| INSTRUMENT_NAME       |              |                  | String          |             | Description of instrument                                    | TM/Fixed      |
| INSTRUMENT_TYPE       |              |                  | String          |             | Short description of the instrument                          | TM/Fixed      |
| DETECTOR_DESC         |              |                  | String          |             | Description of the detector system                           | Fixed         |
| DETECTOR_PIXEL_WIDTH  |              |                  | Float           | um          | Width of a single pixel                                      | Fixed         |
| DETECTOR_PIXEL_HEIGHT |              |                  | Float           | um          | Height of a single pixel                                     | Fixed         |
| DETECTOR_TYPE         |              |                  | String          |             | Type of detector   | Fixed         |
| DETECTOR_ID           |              |                  | String          |             | ID of detector   | TM/Fixed      |
| DETECTOR_TEMPERATURE  |              |                  | Float           | K           | Temperature of the CCD detector in Kelvin                    | TM            |
| ELEVATION_FOV         |              |                  | Float           | deg         | Full Field of view of the instrument in elevation in degrees | Fixed         |
| AZIMUTH_FOV           |              |                  | Float           | deg         | Full Field of view of the instrument in azimuth in degrees   | Fixed         |
| TELESCOPE_RESOLUTION  |              |                  | Float           | rad         | IFOV of instrument in rad                                    | Fixed         |
| TELESCOPE_F_NUMBER    |              |                  | Float           |             | Telescope F number   | Fixed         |

|                        |  |         |         |   |  |                 |
|------------------------|--|---------|---------|---|--|-----------------|
| TELESCOPE_FOCAL_LENGTH |  |         | Float   | m | Telescope focal length   | Fixed           |
| IMAGE_ID               |  |         | Integer |   | User defined image ID number   | TM              |
| PROCESSING_ID          |  | ROSETTA | Integer |   | The OSIRIS DPU has the capability to make multiple transfers of the same set of images data<br>(The image can for example be first transferred as a highly compressed thumbnail image for quick look purposes followed later by a transfer of the same pixel data as a less compressed version).<br>The value of the processing_id will be unique for each transfer) | TM              |
| IMAGE_OBSERVATION_TYPE |  |         | String  |   | Type of observation:<br><b>REGULAR</b> for normal observations<br><b>BIAS</b> for 0 sec dark exposures<br><b>DARK</b> for > 0 sec dark exposures   | TM              |
| EXPOSURE_TYPE          |  |         | String  |   | Type of exposure:<br><b>AUTO</b> for auto exposures<br><b>MANUAL</b> for manual exposures  | TM              |
| PRODUCT_ID             |  |         | String  |   | ID of EDR  | Image converter |
| PRODUCT_TYPE           |  |         | String  |   | ID of data product<br><br>EDR for level 2 data<br>RDR for > level 2 data   | Fixed           |

|                           |  |  |        |  |   |                 |
|---------------------------|--|--|--------|--|---|-----------------|
| PRODUCT_VERSION_ID        |  |  | String |  | Release version of product  | Image Converter |
| PRODUCER_INSTITUTION_NAME |  |  | String |  | Name of the institution that produced the data product  | Fixed           |
| PRODUCER_FULL_NAME        |  |  | String |  | Name of person that generated the data product  | Fixed           |
| PRODUCER_ID               |  |  | String |  | ID of institution that generated the data product   | Fixed           |
| MEDIUM_TYPE               |  |  |        |  | The medium_type element identifies the physical storage medium for a data volume.   | Fixed           |
| PUBLICATION_DATE          |  |  | Date   |  | The publication_date element provides the date when a published item, such as a document or a compact disc, was issued.   | Fixed           |
| VOLUME_FORMAT             |  |  | String |  | The volume_format element identifies the logical format used in writing a data volume, such as ANSI, TAR, or BACKUP for tape volumes and ISO-9660, HIGH-SIERRA, for CD-ROM volumes. | Fixed           |
| VOLUME_ID                 |  |  | String |  | The volume_id element provides a unique identifier for a data volume  | Fixed           |
| VOLUME_NAME               |  |  | String |  | The volume_name element contains the name of a data volume. In most cases the   | Fixed           |

|                    |  |  |        |  |   |       |
|--------------------|--|--|--------|--|---|-------|
|                    |  |  |        |  | volume_name is more specific than the volume_set_name.  |       |
| VOLUME_SERIES_NAME |  |  | String |  | The volume_series_name element provides a full, formal name that describes a broad categorization of data products or data sets related to a planetary body or a research campaign (e.g. International Halley Watch). A volume series consists of one or more volume sets that represent data from one or more missions or campaigns. | Fixed |
| VOLUME_SET_NAME    |  |  | String |  | The volume_set_name element provides the full, formal name of one or more data volumes containing a single data set or a collection of related data sets. Volume sets are normally considered as a single orderable entity.   | Fixed |
| VOLUME_SET_ID      |  |  | String |  | The volume_set_id element identifies a data volume or a set of volumes. Volume sets are normally considered as a single orderable entity.   | Fixed |
| VOLUME_VERSION_ID  |  |  | String |  | The volume_version_id element identifies the version of a data volume.  | Fixed |

|                     |  |  |         |  |  |                 |
|---------------------|--|--|---------|--|--|-----------------|
|                     |  |  |         |  | All original volumes should use a volume_version_id of 'Version 1'. Versions are used when data products are remade due to errors or limitations in the original volumes (test volumes, for example), and the new version makes the previous volume obsolete. Enhancements or revisions to data products which constitute alternate data products should be assigned a unique volume id, not a new version id. |                 |
| VOLUMES             |  |  | String  |  | The volumes element provides the number of physical data volumes contained in a volume set.  | Fixed           |
| DATA_SET_ID         |  |  | String  |  | ID of the PDS dataset to which the data product belongs  | Fixed           |
| DATA_SET_NAME       |  |  | String  |  | Description of the dataset to which the data product belongs   | Fixed           |
| PROCESSING_LEVEL_ID |  |  | Integer |  | Processing level:<br>0: Raw TM<br>1: Uncalibrated header + raw image data<br>2: Calibrated header + raw image data<br>3: Calibrated header + calibrated image data<br>4: Calibrated header +   | Image converter |



|                       |  |  |         |  |   |                 |
|-----------------------|--|--|---------|--|---|-----------------|
|                       |  |  |         |  | geometrically corrected image data  |                 |
| PROCESSING_LEVEL_DESC |  |  | String  |  | Description of the processing level   | Image converter |
| DATA_QUALITY_ID       |  |  | Integer |  | <p>The data_quality_id element provides a numeric key which identifies the quality of data available for a particular time period. The data_quality_id scheme is unique to a given instrument and is described by the associated data_quality_desc element.</p> <p>Note that the field exists in the OSIRIS labels but will always contain the value 0</p> <p><b>So do not use!</b></p> <p>The real quality estimate is located in the QUALITY_MAP_IMAGE objects residing in the reduced data records</p> |                 |
| DATA_QUALITY_DESC     |  |  | String  |  | The data_quality_desc element describes the data quality which is associated with a particular data_quality_id value. The various values of   |                 |

|  |  |  |  |  |   |  |
|--|--|--|--|--|---|--|
|  |  |  |  |  | data_quality_id and data_quality_desc are instrument dependent. |  |
|--|--|--|--|--|---|--|

## 8.4 Sequence identification Group

*Please note that the following labels only exist in data files in the internal OSIRIS archive not in the PDS archive because the labels are not PDS compliant.*

*In PDS archived images these labels are found in the history object!*

| <i>Label</i>        | <i>Group</i> | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>  | <i>Source</i>               |
|---------------------|--------------|------------------|-----------------|-------------|---|-----------------------------|
| ORFA_SUBMISSION_ID  | Non PDS      |                  | integer         |             | Each sequence formally delivered for uplink to the spacecraft contains is assigned an identification number (The ORFA submission index)<br>This label contains this release index<br><br><i>Please note that this field does not exist in the PDS archive label</i> | Telemetry + ground database |
| COMMAND_INDEX       | Non PDS      |                  | integer         |             | Each command within a sequence has a unique identification index. This label contains this index<br><br><i>Please note that this field does not exist in the PDS archive label</i>  | Telemetry + ground database |
| COMMAND_IMAGE_INDEX | Non PDS      |                  | integer         |             | An OSIRIS telecommand can generate more than one image. The first image acquired by a given telecommand will have the index 0, the next one 1 and so forth.<br><br><i>Please note that this field does not exist in the PDS</i>                                     | Telemetry + ground database |

|                         |         |  |        |  |   |                             |
|-------------------------|---------|--|--------|--|---|-----------------------------|
|                         |         |  |        |  | archive label   |                             |
| ACTIVITY_NAME           | Non PDS |  | string |  | <p>Each mission phase is composed of several activities. Activities can for example be a checkout phase or a science activity like the Mars Swing-by closest approach.</p> <p>The activity name contains a short descriptive name of the activity within which the image was acquired.</p> <p>An example could be “PC8” or “Mars-Swing-By”</p> <p>Please note that this field does not exist in the PDS archive label</p> | Telemetry + ground database |
| ACTIVITY_TYPE           | Non PDS |  | string |  | <p>The activity type field contains a short descriptive string of the type of activity performed:</p> <p>Values can for example be:<br/> “SCIENCE”<br/> “CHECKOUT”<br/> “ACTIVE_CHECKOUT”<br/> “IFSW_UPDATE”<br/> ... </p> <p>Please note that this field does not exist in the PDS archive label</p>   | Telemetry + ground database |
| OBSERVATION_DESCRIPTION | Non PDS |  | string |  | Each activity can be  | Telemetry + ground          |

|                  |         |  |        |  |   |                             |
|------------------|---------|--|--------|--|---|-----------------------------|
|                  |         |  |        |  | <p>composed of several observations. For example the Mars Swing By activity can be composed of a stellar calibration observation, a Mars observation at closest approach, a Phobos observation and so forth.</p> <p>Each observation is coupled to a specific operational request and to a specific command sequence (OIOR)</p> <p>The observation description field contains a short human readable description of the observation</p> <p>Please note that this field does not exists in the PDS archive label</p> | database                    |
| OBSERVATION_NAME | Non PDS |  | string |  | <p>Each activity can be composed of several observations. For example the Mars Swing By activity can be composed of a stellar calibration observation, a Mars observation at closest approach, a Phobos observation and so forth.</p> <p>Each observation is coupled to a specific operational request and to a specific command sequence (OIOR)</p> <p>Each request has a specific ID</p>  | Telemetry + ground database |

|                |         |  |        |  |   |                             |
|----------------|---------|--|--------|--|---|-----------------------------|
|                |         |  |        |  | <p>string assigned during the planning phase. The observation name contains this ID string.</p> <p>The string will usually have the format “SR_XXX” where XXX is a number or refence.</p> <p>Please note that this field does not exists in the PDS archive label</p> |                             |
| OIOR_FILENAME  | Non PDS |  | string |  | <p>Each observation is commanded using a so called OIOR command sequence file. The OIOR_FILENAME contains the filename of the command sequence used to generate the image</p> <p>Please note that this field does not exists in the PDS archive label</p>             | Telemetry + ground database |
| PLANNING_PHASE | Non PDS |  | string |  | <p>OSIRIS is planned in cycles capped planning phases. Each planning phase has an identification number. The PLANNING_PHASE field contains this ID number</p> <p>Please note that this field does not exists in the PDS archive label</p>                             | Telemetry + ground database |

## 8.5 Time Identification

| <i>Label</i>                 | <i>Group</i> | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i>     | <i>Description</i>  | <i>Source</i>   |
|------------------------------|--------------|------------------|-----------------|-----------------|---|-----------------|
| PRODUCT_CREATION_TIME        |              |                  | Time            | UTC             | Time when the data product was generated in UTC   | Image converter |
| START_TIME                   |              |                  | Time            | UTC             | Start of the exposure in UTC<br><br>Please note that the value stored in START_TIME is the most precise time known at the time of file generation.<br><br>The START_TIME has been corrected for on board clock drift and leap seconds | TM/SPICE        |
| STOP_TIME                    |              |                  | Time            | UTC             | Start of image readout in UTC   | TM/SPICE        |
| SPACECRAFT_CLOCK_START_COUNT |              |                  | SCLK            | S/C clock count | Start of the exposure in raw spacecraft clock count<br><br>Format:<br><reset>/<high count>:<low count>  | TM              |
| SPACECRAFT_CLOCK_STOP_COUNT  |              |                  | SCLK            | S/C clock count | Start of image readout in raw spacecraft clock count<br><br>Format:<br><reset>/<high count>:<low count>   | TM              |
| SSMM_TIME                    | Non PDS      |                  | Time            | UTC             | Contains the time the images data was transferred over the internal data link between the OSIRIS instrument and the spacecraft storage file (The Solid State Mass Memory (SSMM))  | TM              |

|                      |         |  |       |   |   |  |
|----------------------|---------|--|-------|---|---|--|
|                      |         |  |       |   | Please note that this field does not exist in the PDS archive label   |  |
| EPHEMERIS_START_TIME | Non PDS |  | float | s | Contains the number of seconds from the start of the J2000 epoch corrected for leap seconds.<br><br>Please note that this field does not exist in the PDS archive label |  |



## 8.6 Observation geometry

| <i>Label</i>              | <i>Group</i> | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>  | <i>Source</i> |
|---------------------------|--------------|------------------|-----------------|-------------|---|---------------|
| TARGET_NAME               |              |                  | String          |             | Name of the observation target  | SPICE         |
| TARGET_TYPE               |              |                  | String          |             | Type of target.<br>On of the following values:<br>TEST_POINTING<br>STAR<br>MOON<br>PLANET<br>COMET<br>ASTEROID<br>NEBULA<br>... |               |
| SC_SUN_POSITION_VECTOR    |              |                  | 3-vector        | km          | Vector from the S/C to the sun (X,Y,Z) in J2000<br><br>The vector is light-time corrected                                       |               |
| SPACECRAFT_SOLAR_DISTANCE |              |                  | Float           | km          | Spacecraft distance from the Sun  | SPICE         |
| SOLAR_ELONGATION          |              |                  | Float           | deg         | The solar elongation angle (angle between a vection from the S/C to the sun, and the S/C +Z axis)                               | SPICE         |
| RIGHT_ASCENSION           |              |                  | Float           | deg         | The right ascension of the S/C +Z axis specified in J2000 with coordinate system center in the S/C                              | SPICE         |
| DECLINATION               |              |                  | Float           | deg         | The declination of the S/C +Z axis specified in J2000 with coordinate system center in the S/C                                  | SPICE         |

|                           |                             |  |                 |                       |   |       |
|---------------------------|-----------------------------|--|-----------------|-----------------------|---|-------|
| ROLL_ANGLE                | Non PDS (Not PDS compliant) |  | Float           | deg                   | The roll angle of the spacecraft in J2000 at the time the image was acquired<br><br>Please note that this field does not exist in the PDS archive label   | SPICE |
| LIGHT_SOURCE_PHASE_ANGLE  |                             |  | Float           | deg                   | The light source phase angle element provides a measure of the relationship between the spacecraft viewing position and the light source. Light source phase angle is defined as the angle between a vector from the intercept point to the light source and a vector from the intercept point to the spacecraft. | SPICE |
| NORTH_AZIMUTH             |                             |  | Float           | deg                   | The north_azimuth element provides the value of the angle between a line from the image center to the north pole and a reference line in the image plane. The reference line is a horizontal line from the image center to the middle right edge of the image. This angle increases in a clockwise direction.     | SPICE |
| SC_TARGET_POSITION_VECTOR |                             |  | Float<br>vector | 3<br>None<br>or<br>km | If solar system object this field contains the vector from the S/C to the target object in km. The vector is light-time corrected<br><br>If stellar target object this  | SPICE |

|                          |  |  |       |     |   |       |
|--------------------------|--|--|-------|-----|---|-------|
|                          |  |  |       |     | field contains a unit vector towards the target object  |       |
| TARGET_CENTER_DISTANCE   |  |  | Float | km  | Distance to the target object. (only valid for solar system objects)  | SPICE |
| SPACECRAFT_ALTITUDE      |  |  | float | km  | The height of the spacecraft over the surface of an extended target object.<br><br>For example at Mars the center distance gives the distance to the center of Mars while the altitude is the distance to the surface of Mars.  |       |
| SUB_SPACECRAFT_LATITUDE  |  |  | float | deg | With the spacecraft flying over an extended object a vector can be drawn from the center of the planet to the spacecraft. This vector intersects the target surface at a specific latitude and longitude in the given IAU_XXX rotating coordinate system of the target.<br><br>This field contains the latitude |       |
| SUB_SPACECRAFT_LONGITUDE |  |  | float | deg | With the spacecraft flying over an extended object a vector can be drawn from the center of the planet to the spacecraft. This vector intersects the target surface at a specific latitude and  |       |

|                            |                      |  |          |    |  |       |
|----------------------------|----------------------|--|----------|----|--|-------|
|                            |                      |  |          |    | <p>longitude in the given IAU_XXX rotating coordinate system of the target.</p> <p>This field contains the longitude</p>   |       |
| COORDINATE_SYSTEM_NAME     | SC_COORDINATE_SYSTEM |  |          |    | <p>Name of the coordinate system</p> <p>Always: "S/C-COORDS"</p>   | Fixed |
| ORIGIN_OFFSET_VECTOR       | SC_COORDINATE_SYSTEM |  | 3-vector | km | <p>Offset vector from J2000 origin to the origin of the rosetta spacecraft coordinate system</p> <p>Meaning the vector in J2000 from the origin of the J2000 coordinate system to the origin of the S/C coordinate system.</p>   | SPICE |
| ORIGIN_ROTATION_QUATERNION | SC_COORDINATE_SYSTEM |  | 4-vector |    | <p>Rotation quaternion for transforming from J2000 to the Rosetta spacecraft coordinate system</p> <p>The quaternion is stored using the ESA quaternion convention which is<br/> <math>[n_x \sin(a/2), n_y \sin(a/2), n_z \sin(a/2), \cos(a/2)]</math></p> <p>To use the quaternion in the SPICE system the vector needs to be transformed to<br/> <math>[q_3, q_0, q_1, q_2]</math></p> | SPICE |

|                             |                          |  |          |    |   |       |
|-----------------------------|--------------------------|--|----------|----|---|-------|
| QUATERNION_DESC             | SC_COORDINATE_SYSTEM     |  |          |    | Description of the quaternion   | Fixed |
| REFERENCE_COORD_SYSTEM_NAME | SC_COORDINATE_SYSTEM     |  |          |    | Name of the reference coordinate system.<br>Always EME J2000  | Fixed |
| COORDINATE_SYSTEM_NAME      | CAMERA_COORDINATE_SYSTEM |  |          |    | Name of the coordinate system<br>Either:<br>NAC_CAMERA_FRAME<br>Or<br>WAC_CAMERA_FRAME  | TM    |
| ORIGIN_OFFSET_VECTOR        | CAMERA_COORDINATE_SYSTEM |  | 3-vector | km | Offset vector from S/C-COORDS origin to the origin of the camera frame<br><br>Meaning a vector in the space craft coordinate system from the origin of the space craft coordinate system to the origin of the camera coordinate system.   | SPICE |
| ORIGIN_ROTATION_QUATERNION  | CAMERA_COORDINATE_SYSTEM |  | 4-vector |    | Rotation quaternion for transforming from S/C-COORDS to the camera frame.<br><br>The quaternion is stored using the ESA quaternion convention which is<br>[nx sin(a/2),<br>ny sin(a/2),<br>nz sin(a/2),<br>cos(a/2)]<br><br>To use the quaternion in the SPICE system the vector needs to be transformed to | SPICE |

|                             |                          |  |               |  |   |       |
|-----------------------------|--------------------------|--|---------------|--|---|-------|
| QUATERNION_DESC             | CAMERA_COORDINATE_SYSTEM |  |               |  | [q3, q0, q1, q2]<br>Description of the quaternion   | Fixed |
| REFERENCE_COORD_SYSTEM_NAME | CAMERA_COORDINATE_SYSTEM |  |               |  | Name of the reference coordinate system (always S/C-COORDS)   | Fixed |
| SPICE_FILE_NAME             |                          |  | String vector |  | List of the spice kernels used to generate the geometry information in the label.<br><br>The order of the list is identical to the loading order into SPICE | SPICE |

## 8.7 Display geometry

| <i>Label</i>             | <i>Group</i> | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>  | <i>Source</i> |
|--------------------------|--------------|------------------|-----------------|-------------|---|---------------|
| LINE_DISPLAY_DIRECTION   |              |                  | Label           |             | The LINE_DISPLAY_DIRECTION element is the preferred orientation of lines within an image viewing on a display device. The default is DOWN, meaning samples are viewed from top to bottom on the display.<br><br>Allowed values:<br>DOWN,<br>LEFT,<br>RIGHT,<br>UP | SPICE         |
| SAMPLE_DISPLAY_DIRECTION |              |                  | Label           |             | The SAMPLE_DISPLAY_DIRECTION element is the preferred orientation of samples within a line for viewing on a display device. The default is RIGHT, meaning samples are   | Fixed         |

|  |  |  |  |  |  |  |
|--|--|--|--|--|--|--|
|  |  |  |  |  | viewed from left to right on the display.<br><br>Allowed values:<br>DOWN,<br>LEFT,<br>RIGHT,<br>UP |  |
|--|--|--|--|--|--|--|

## 8.8 Status Flags Group

| <i>Label</i>                 | <i>Group</i>    | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>  | <i>Source</i> |
|------------------------------|-----------------|------------------|-----------------|-------------|---|---------------|
| SHUTTER_FOUND_IN_ERROR_FLAG  | SR_STATUS_FLAGS | ROSETTA          | Label           |             | TRUE if the shutter mechanism had to be reset before executing the exposure<br><br>else FALSE | TM            |
| SHUTTER_PRE_INIT_FAILED_FLAG | SR_STATUS_FLAGS | ROSETTA          | Label           |             | TRUE if the pre initiation of the shutter mechanism failed<br><br>else FALSE                  | TM            |
| ERROR_RECOVERY_FAILED_FLAG   | SR_STATUS_FLAGS | ROSETTA          | Label           |             | TRUE if error recovery of the shutter mechanism failed<br><br>else FALSE                      | TM            |
| EXPOSURE_STATUS_ID           | SR_STATUS_FLAGS | ROSETTA          | Label           |             | SUCCESS if no problems were detected during the exposure<br><br>FAILURE if an error occurred  | TM            |



## 8.9 Mechanism Status Group

| <i>Label</i>         | <i>Group</i>        | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>  | <i>Source</i> |
|----------------------|---------------------|------------------|-----------------|-------------|---|---------------|
| FILTER_NUMBER        | SR_MECHANISM_STATUS |                  | Integer         |             | OSIRIS is equipped with a dual filter wheel for doing multispectral imaging. The filter number contains the index of the filter combination that was in the optical beam when the image was acquired. The index is coded as a two digit number (AB) where A is the filter index of the first filter wheel and B is the index of the second filter wheel (for example 12 would mean wheel 1 at index 1 and wheel two at index 2) | TM            |
| FILTER_NAME          | SR_MECHANISM_STATUS |                  | String          |             | Names of the two commanded filters in the optical path. The name is coded as <name of filter in wheel 1>_<name of filter in wheel 2> (for example Empty_Red)  | TM            |
| FRONT_DOOR_STATUS_ID | SR_MECHANISM_STATUS | ROSETTA          | Label           |             | OSIRIS is equipped with a front door that blocks the optical beam into the camera when the camera is switched off.  |               |

|  |  |  |  |  |   |  |
|--|--|--|--|--|---|--|
|  |  |  |  |  | <p>This field tells if the front door was open or closed when the image was acquired. (Please note that many image are actually acquired with the door closed since the interior of the door acts as a calibration target for the camera)</p> <p>Possible values:</p> <p><b><i>OPEN</i></b><br/><b><i>CLOSED</i></b><br/><b><i>LOCKED</i></b><br/><b><i>UNKNOWN</i></b></p> |  |
|--|--|--|--|--|---|--|

## 8.10 Image Acquisition Options Group

| <i>Label</i>      | <i>Group</i>       | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>   | <i>Source</i> |
|-------------------|--------------------|------------------|-----------------|-------------|--|---------------|
| SCIENCE_DATA_LINK | SR_ACQUIRE_OPTIONS | ROSETTA          | Label           |             | <p>OSIRIS has two data link to the spacecraft. The HIGHSPEED link is a multi megabit per second IEEE 1355 link used for normal transfer of image data to the spacecraft. Additionally there is a low speed link (the RTU link) normally used for housekeeping acquisition and event data. Image data can also be transferred through this low speed link</p> <p>Possible values:</p> <p><b>HIGHSPEED</b><br/> <b>RTU</b><br/> <b>BOTH</b><br/> <b>NONE</b></p> | TM            |
| DATA_ROUTING_ID   | SR_ACQUIRE_OPTIONS | ROSETTA          | Label           |             | <p>OSIRIS has a number of data telemetry queues for managing the order of downlink. The data routing field contains the ID of the queue used to acquire the image</p> <p><b>IMAGEMEM</b><br/> <b>QUEUE1</b><br/> <b>QUEUE2</b><br/> <b>QUEUE3</b><br/> <b>QUEUE4</b><br/> <b>QUEUE5</b><br/> <b>PLAINFILE</b><br/> <b>STORED</b></p>   | TM            |
| EXPOSURE_DURATION | SR_ACQUIRE_OPTIONS |                  | Float           | s           | This field contains the exposure time used to acquired the image   | TM            |

|                         |                    |         |         |  |  |    |
|-------------------------|--------------------|---------|---------|--|--|----|
| COMMANDED_FILTER_NUMBER | SR_ACQUIRE_OPTIONS | ROSETTA | Integer |  | OSIRIS has a dual filter wheel in the optical beam. This field contains the index of the filter combination. The index is coded as a two digit number (AB) where A is the filter index of the first filter wheel and B is the index of the second filter wheel (for example 12 would mean wheel 1 at index 1 and wheel two at index 2) | TM |
| COMMANDED_FILTER_NAME   | SR_ACQUIRE_OPTIONS | ROSETTA | String  |  | Names of the two commanded filters in the optical path. The name is coded as <name of filter in wheel 1>_<name of filter in wheel 2> (for example Empty_Red)   | TM |
| GRAYSCALE_TESTMODE_FLAG | SR_ACQUIRE_OPTIONS | ROSETTA | Label   |  | The OSIRIS CCD readout electronics has a test mode where the electronics transmits a synthetic grayscale test pattern. This test pattern can be used to diagnose problems with the communication links inside OSIRIS<br><br>This field is a Boolean telling if the image were acquired using this test mode.<br><br>TRUE<br>FALSE      | TM |
| HARDWARE_BINNING_ID     | SR_ACQUIRE_OPTIONS | ROSETTA | Label   |  | OSIRIS can bit data two ways: 1. in a software pixel averaging mode and 2. using a hardware driven binning mode.<br><br>The hardware binning id specifies what hardware mode were used.<br>The following modes are possible<br><i><b>1x1: Each input pixel becomes an</b></i>  | TM |

|              |                    |         |       |  |  |    |
|--------------|--------------------|---------|-------|--|--|----|
|              |                    |         |       |  | <p><i>output pixel</i><br/> <b>2x2: Each 2x2 input block becomes an output pixel</b><br/> <b>4x4: Each 4x4 input block becomes an output pixel</b><br/> <b>8x8: Each 8x8 input block becomes an output pixel</b></p> <p>Please note that the hardware binning mode has an influence on the effective exposure time:</p> <p>1x1 -&gt; time<br/> 2x2 -&gt; 4 x time<br/> 4x4 -&gt; 16 x time<br/> 8x8 -&gt; 64 x time</p>  |    |
| AMPLIFIER_ID | SR_ACQUIRE_OPTIONS | ROSETTA | Label |  | <p>OSIRIS can clock the CCD out using three methods:</p> <p>A: The data is clocked left in the horizontal direction and passed through the A amplifier chain<br/> B: The data is clocked right in the horizontal direction and passed through the B amplifier chain<br/> BOTH: Where the left half of the CCD is clocked through the A channel and the right half of the CCD is clocked through the B channel.</p> <p>This field specifies what amplifier chains were used:</p> <p><b>A</b><br/> <b>B</b><br/> <b>BOTH</b></p> | TM |
| GAIN_ID      | SR_ACQUIRE_OPTIONS | ROSETTA | Label |  | OSIRIS can be operated with two fixed  | TM |

|                          |                    |         |       |  |   |    |
|--------------------------|--------------------|---------|-------|--|---|----|
|                          |                    |         |       |  | <p>amplifier gain settings (LOW and HIGH)</p> <p>This field tells what gain setting was used to acquire the image</p> <p><b>LOW</b><br/><b>HIGH</b></p>   |    |
| ADC_ID                   | SR_ACQUIRE_OPTIONS | ROSETTA | Label |  | <p>OSIRIS has a 16 bit digital converter that is actually composed of two 14 bit analog to digital converters working in series. OSIRIS can be operated in three ADC mode:</p> <p><b>LOW : only the low 14 bit ADC is used</b><br/><b>HIGH: only the high 14 bit ADC is used</b><br/><b>TANDEM: Both low and high ADC is used to build the final 16 data number</b></p>                         | TM |
| OVERCLOCKING_LINES_FLAG  | SR_ACQUIRE_OPTIONS | ROSETTA | Label |  | <p>OSIRIS has an operation mode where the CCD ready keep clocking for an additional number of lines after having clocked out all the physical pixels of the CCD. The mode allows calibration of the charge transfer efficiency of the CCD in the vertical clocking direction.</p> <p>This field is a boolean telling if this operational mode was used.</p> <p><b>TRUE</b><br/><b>FALSE</b></p> | TM |
| OVERCLOCKING_PIXELS_FLAG | SR_ACQUIRE_OPTIONS | ROSETTA | Label |  | <p>OSIRIS has an operation mode where the CCD ready keep clocking for an</p>  | TM |

|                            |                    |         |       |  |  |    |
|----------------------------|--------------------|---------|-------|--|--|----|
|                            |                    |         |       |  | <p>additional number of pixels after having clocked out all the physical pixels of the CCD. The mode allows calibration of the charge transfer efficiency of the CCD in the horizontal clocking direction.</p> <p>This field is a boolean telling if this operational mode was used.</p> <p><b>TRUE</b><br/><b>FALSE</b></p> |    |
| CCD_ENABLED_FLAG           | SR_ACQUIRE_OPTIONS | ROSETTA | Label |  | <p>OSIRIS can be configured to skip the readout of the CCD when acquiring an image.</p> <p>This field is a boolean telling if the CCD data was actually read out.</p> <p><b>TRUE</b><br/><b>FALSE</b></p>  | TM |
| ADC_ENABLED_FLAG           | SR_ACQUIRE_OPTIONS | ROSETTA | Label |  | <p>OSIRIS can be configured to either keep the analog to digital converters (ADC) powered always or to only power the ADC when an image is acquired.</p> <p>This field is a boolean telling if the ADC were kept powered (the default).</p> <p><b>TRUE</b><br/><b>FALSE</b></p>  | TM |
| BLADE1_PULSES_ENABLED_FLAG | SR_ACQUIRE_OPTIONS | ROSETTA | Label |  | <p>OSIRIS can be configured to retrieve or discard shutter pulse data during operations of the mechanical shutter mechanism.</p>   | TM |

|                            |                    |         |       |  |  |    |
|----------------------------|--------------------|---------|-------|--|--|----|
|                            |                    |         |       |  | <p>This field is a boolean telling if shutter pulses were acquired for the first blade of the shutter.</p> <p><b>TRUE</b><br/><b>FALSE</b></p>   |    |
| BLADE2_PULSES_ENABLED_FLAG | SR_ACQUIRE_OPTIONS | ROSETTA | Label |  | <p>OSIRIS can be configured to retrieve or discard shutter pulse data during operations of the mechanical shutter mechanism.</p> <p>This field is a boolean telling if shutter pulses were acquired for the second blade of the shutter.</p> <p><b>TRUE</b><br/><b>FALSE</b></p>   | TM |
| BULBMODE_ENABLED_FLAG      | SR_ACQUIRE_OPTIONS | ROSETTA | Label |  | <p>OSIRIS has an operational mode for acquiring very long exposures. In this mode the exposure is commanded to start followed by another command to stop the exposure. This mode is only used for exposures longer than 2<sup>23</sup> milliseconds.</p> <p>This field is a boolean telling if the this operational mode was used:</p> <p><b>TRUE</b><br/><b>FALSE</b></p> | TM |
| FRAMETRANSFER_ENABLED_FLAG | SR_ACQUIRE_OPTIONS | ROSETTA | Label |  | <p>OSIRIS has an emergency fallback failsafe mode for acquiring images in case the mechanical shutter would fail during the mission.</p>   | TM |



|                        |                    |         |       |  |   |    |
|------------------------|--------------------|---------|-------|--|---|----|
|                        |                    |         |       |  | <p>This field is a boolean telling if the this operational mode was used:</p> <p><b>TRUE</b><br/><b>FALSE</b></p>   |    |
| WINDOWING_ENABLED_FLAG | SR_ACQUIRE_OPTIONS | ROSETTA | Label |  | <p>OSIRIS can acquire images using a software windowing mode or a hardware windowing mode. (Meaning reading out only a small part of the full CCD surface)</p> <p>This field is a boolean telling if the hardware windowing mode was used during the exposure</p> <p><b>TRUE</b><br/><b>FALSE</b></p> | TM |
| SHUTTER_ENABLED_FLAG   | SR_ACQUIRE_OPTIONS | ROSETTA | Label |  | <p>OSIRIS is equipped with a mechanical shutter mechanism .</p> <p>This field is a boolean telling if the mechanical shutter was operated during the exposure.</p> <p><b>TRUE</b><br/><b>FALSE</b></p>  | TM |
| DITHERING_ENABLED_FLAG | SR_ACQUIRE_OPTIONS | ROSETTA | Label |  | <p>At high CCD temperature OSIRIS can be operated in a special noise reduction mode (called clock dithering)</p> <p>This field is a boolean telling if the this operational mode was used:</p> <p><b>TRUE</b><br/><b>FALSE</b></p>  | TM |

|                        |                    |         |         |        |   |       |
|------------------------|--------------------|---------|---------|--------|---|-------|
| CRB_DUMP_MODE          | SR_ACQUIRE_OPTIONS | ROSETTA | Integer |        | Internal CRB configuration  | TM    |
| CRB_PULSE_MODE         | SR_ACQUIRE_OPTIONS | ROSETTA | Integer |        | Internal CRB configuration  | TM    |
| SUBFRAME_COORDINATE_ID | SR_ACQUIRE_OPTIONS | ROSETTA | String  |        | What subframe coordinate system is used in the X_START, X_END, Y_START, Y_END tags?<br><br><b>OPTICAL</b><br><b>ELECTRICAL</b>  | Fixed |
| X_START                | SR_ACQUIRE_OPTIONS | ROSETTA | Integer | pixels | First column of the hardware sub frame used to acquire the image.<br><br>Note this value is specified in ELECTRICAL CCD coordinates<br><br>Please note that the coordinate value given reflects the configuration used to actually acquire the image from the hardware. The value cannot be used for determining the sub frame of the image data in the image file since downstream processing can change the effective sub frame.<br><br>For this purpose please use the FIRST_LINE_SAMPLE field in the IMAGE object | TM    |
| X_END                  | SR_ACQUIRE_OPTIONS | ROSETTA | Integer | pixels | Last column (inclusive) of the hardware sub frame used to acquire the image.<br><br>Note this value is specified in ELECTRICAL CCD coordinates<br><br>Please note that the coordinate value   | TM    |

|         |                    |         |         |        |  |    |
|---------|--------------------|---------|---------|--------|--|----|
|         |                    |         |         |        | <p>given reflects the configuration used to actually acquire the image from the hardware. The value cannot be used for determining the sub frame of the image data in the image file since downstream processing can change the effective sub frame.</p> <p>For this purpose please use the FIRST_LINE_SAMPLE + LINES fields in the IMAGE object</p>   |    |
| Y_START | SR_ACQUIRE_OPTIONS | ROSETTA | Integer | pixels | <p>First row of the hardware sub frame used to acquire the image.</p> <p>Note this value is specified in ELECTRICAL CCD coordinates</p> <p>Please note that the coordinate value given reflects the configuration used to actually acquire the image from the hardware. The value cannot be used for determining the sub frame of the image data in the image file since downstream processing can change the effective sub frame.</p> <p>For this purpose please use the FIRST_LINE field in the IMAGE object</p> | TM |
| Y_END   | SR_ACQUIRE_OPTIONS | ROSETTA | Integer | pixels | <p>Last row (inclusive) of the hardware sub frame used to acquire the image.</p> <p>Note this value is specified in ELECTRICAL CCD coordinates</p> <p>Please note that the coordinate value given reflects the configuration used to</p>   | TM |

|                             |                    |         |         |   |  |    |
|-----------------------------|--------------------|---------|---------|---|--|----|
|                             |                    |         |         |   | <p>actually acquire the image from the hardware. The value cannot be used for determining the sub frame of the image data in the image file since downstream processing can change the effective sub frame.</p> <p>For this purpose please use the <b>FIRST_LINE + LINES</b> fields in the <b>IMAGE</b> object</p> |    |
| SHUTTER_PRETRIGGER_DURATION | SR_ACQUIRE_OPTIONS | ROSETTA | Float   | s | The time between the end of the shutter motion and the start of the CCD readout.   | TM |
| CRB_TO_PCM_SYNC_MODE        | SR_ACQUIRE_OPTIONS | ROSETTA | Integer |   | Internal CRB configuration parameter (synchronization between the CRB and the CRB power converter)   | TM |
| AUTOEXPOSURE_FLAG           | SR_ACQUIRE_OPTIONS | ROSETTA | Label   |   | <p>The OSIRIS flight software has the option of having the camera try to optimize the best exposure time for the scene being imaged.</p> <p>This field is a boolean telling if the this operational mode was used:</p> <p><b>TRUE</b><br/><b>FALSE</b></p>   | TM |
| LOWPOWER_MODE_FLAG          | SR_ACQUIRE_OPTIONS | ROSETTA | Label   |   | <p>OSIRIS can acquire image using a special low power mode (used during the early comet detection phase of the mission where the spacecraft has no power margin)</p> <p>This field is a boolean telling if the this operational mode was used:</p>   | TM |

|                    |                    |         |       |  |   |    |
|--------------------|--------------------|---------|-------|--|---|----|
|                    |                    |         |       |  | <i>TRUE</i><br><i>FALSE</i>   |    |
| DUAL_EXPOSURE_FLAG | SR_ACQUIRE_OPTIONS | ROSETTA | Label |  | OSIRIS has an operation mode where the narrow angle camera and the wide angle camera can be commanded to acquire image synchronized to within a few milliseconds<br><br>This field is a boolean telling if the this operational mode was used:<br><br><i>TRUE</i><br><i>FALSE</i> | TM |

### 8.11 Mechanical Shutter Configuration Group

| <i>Label</i>  | <i>Group</i>      | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>  | <i>Source</i> |
|---------------|-------------------|------------------|-----------------|-------------|---|---------------|
| PROFILE_ID    | SR_SHUTTER_CONFIG | ROSETTA          | Integer         |             | Timestamp in seconds since epoch 2000 when the shutter mechanism power profile was generated  | TM            |
| CONTROL_MASK  | SR_SHUTTER_CONFIG | ROSETTA          | Hex Integer     |             | Raw control byte used to drive the shutter electronics  | TM            |
| TESTMODE_FLAG | SR_SHUTTER_CONFIG | ROSETTA          | Label           |             | The shutter can be operated using a special test mode where the number of transmitted pulse data points is only limited by time. When this mode is switched OFF the shutter will always deliver a maximum of 440 pulse points per shutter blade.<br><br>Was the shutter test mode enabled?<br><br><i>TRUE</i> | TM            |

|                      |                   |         |       |  |   |    |
|----------------------|-------------------|---------|-------|--|---|----|
|                      |                   |         |       |  | <b>FALSE</b>  |    |
| ZEROPULSE_FLAG       | SR_SHUTTER_CONFIG | ROSETTA | Label |  | <p>The zero position encoder is a hall sensor located at a known position relative to the edge of the CCD. When the zero pulse flag is enabled the shutter electronics only starts to transmit pulse data after the shutter blade has passed this encode.</p> <p>The field is a Boolean telling is the zero pulse was enable during the exposure</p> <p><b>TRUE</b><br/><b>FALSE</b></p>                                    | TM |
| LOCKING_ENCODER_FLAG | SR_SHUTTER_CONFIG | ROSETTA | Label |  | <p>The shutter mechanism has a mechanical latch that catches the shutter blade #1 and keeps the shutter open for long exposure times.</p> <p>The shutter mechanism has a hall sensor for detecting hat the blade #1 was actually caught by the latch mechanism</p> <p>This sensor can be enabled or disabled:</p> <p>The field is a Boolean that is TRUE is the sensor was enabled.</p> <p><b>TRUE</b><br/><b>FALSE</b></p> | TM |
| CHARGEMODE_ID        | SR_SHUTTER_CONFIG | ROSETTA | Label |  | <p>The shutter mechanism is driven using two motors. The motors draws power from a bank of capasitors that buffers the large power consumption needed during the short time of the actual blade motion.</p>   | TM |

|  |  |  |  |  |  |  |
|--|--|--|--|--|--|--|
|  |  |  |  |  | <p>This capacitor bank can be recharged using four different mode:</p> <p><i><b>OFF: No recharge</b></i><br/><i><b>SLOW: 32 s to recharge</b></i><br/><i><b>NORMAL: 1s to recharge</b></i><br/><i><b>FAST: 0.5 s to recharge</b></i></p> |  |
|  |  |  |  |  |  |  |

## 8.12 Mechanical Shutter Status Group

| <i>Label</i>  | <i>Group</i>      | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>  | <i>Source</i> |
|---------------|-------------------|------------------|-----------------|-------------|---|---------------|
| STATUS_MASK   | SR_SHUTTER_STATUS | ROSETTA          | Hex<br>Integer  |             | Raw status value as returned from the CRB   | TM            |
| ERROR_TYPE_ID | SR_SHUTTER_STATUS | ROSETTA          | Label           |             | What error occurred (if any) during the exposure?<br><i>NONE</i><br><i>LOCKING_ERROR_A</i><br><i>MEMORY_ERROR_B</i><br><i>UNLOCKING_ERROR_C</i><br><i>SHE_RESET_ERROR_D</i> | TM            |



## 8.13 Image Compression Group

The image compression group contains information about the data compression and pre processing performed on the transmitted image. All labels are vectors of length N where N is the number of image segments used to transmit the image.

| <i>Label</i>      | <i>Group</i>                                     | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>   | <i>Source</i> |
|-------------------|--|------------------|-----------------|-------------|--|---------------|
| LOST_PACKETS      | SR_COMPRESSION<br>Non PDS<br>(Not PDS compliant) | ROSETTA          | Integer vector  | packets     | Number of lost packets for each image segment  | TM            |
| SEGMENT_X         | SR_COMPRESSION                                   | ROSETTA          | Integer vector  |             | First column in each image segment (zero indexed)  | TM            |
| SEGMENT_Y         | SR_COMPRESSION                                   | ROSETTA          | Integer vector  |             | First row in each image segment (zero indexed)   | TM            |
| SEGMENT_W         | SR_COMPRESSION                                   | ROSETTA          | Integer vector  |             | Width of each image segment  | TM            |
| SEGMENT_H         | SR_COMPRESSION                                   | ROSETTA          | Integer vector  |             | Height of each image segment   | TM            |
| ENCODING          | SR_COMPRESSION                                   | ROSETTA          | Label vector    |             | Name of the compression algorithm used to compress the image<br><br>Valid values:<br><br>“NONE”: No encoding<br>“SPIHT_D24”: SPIHT wavelet based compression used by the OSIRIS flight software before release v2.0<br>“SPIHT_TAP”: SPIHT wavelet based compression using TAP filtering (lossy)<br>“SPIHT_LIFT”: SPIHT wavelet based compression using LIFT filtering (normally lossless)<br>“SQRT_16to8”: Sqrt based 16 to 8 bit scaling<br>“PACK9BIT”: A compression where the data numbers are simply truncated at 9 bit thus discarding the high 7 bits. | TM            |
| COMPRESSION_RATIO | SR_COMPRESSION                                   | ROSETTA          | Float vector    |             | The effective compression ratio obtained by the image encoder.<br>Example value 16 means 16:1 compression.   | TM            |

|                       |                |         |                |  |  |    |
|-----------------------|----------------|---------|----------------|--|--|----|
| LOSSLESS_FLAG         | SR_COMPRESSION | ROSETTA | Label vector   |  | A flag indicating if the performed compression was lossless<br><br>Either:<br>TRUE    lossless compression<br>FALSE    lossy compression   | TM |
| SPIHT_PYRAMID_LEVELS  | SR_COMPRESSION | ROSETTA | Integer vector |  | Number of pyramid levels used by the SPIHT compressor<br><br>NA for other encodings than SPIHT   | TM |
| SPIHT_THRESHOLD_BITS  | SR_COMPRESSION | ROSETTA | Integer vector |  | Number of threshold bits used by the SPIHT compressor<br><br>NA for other encodings than SPIHT   | TM |
| SPIHT_MEAN            | SR_COMPRESSION | ROSETTA | Integer vector |  | Mean value used by the SPIHT compressor<br><br>NA for other encodings than SPIHT   | TM |
| SPIHT_MEAN_SHIFT      | SR_COMPRESSION | ROSETTA | Integer vector |  | Mean shift value used by the SPIHT compressor<br><br>NA for other encodings than SPIHT   | TM |
| SPIHT_WAVE_LEVELS     | SR_COMPRESSION | ROSETTA | Integer vector |  | Number of wave levels used by the SPIHT compressor<br><br>NA for other encodings than SPIHT  | TM |
| PIXEL_AVERAGING_WIDTH | SR_COMPRESSION | ROSETTA | Integer vector |  | The OSIRIS flight software allows the image to be averaged in blocks to reduce the data volume before transmission to ground.<br><br>The pixel averaging width specified the box width used by the processing pipeline<br><br>1 means 1xN pixel averaging<br>2 means 2xN pixel averaging<br>And so forth | TM |

|                        |                |         |                |  |  |    |
|------------------------|----------------|---------|----------------|--|--|----|
| PIXEL_AVERAGING_HEIGHT | SR_COMPRESSION | ROSETTA | Integer vector |  | <p>The OSIRIS flight software allows the image to be averaged in blocks to reduce the data volume before transmission to ground.</p> <p>The pixel averaging height specified the box height used by the processing pipeline</p> <p>1 means Nx1 pixel averaging<br/>2 means Nx2 pixel averaging<br/>And so forth</p>  | TM |
| SMOOTH_FILTER_ID       | SR_COMPRESSION | ROSETTA | Label vector   |  | <p>The OSIRIS flight software gives the option of passing the image data through a 5x5 convolution filter before passing the image data through the image compressor.</p> <p>Possible values:<br/>NONE:<br/>No filtering<br/>CONVOL_KERNEL_1:<br/>0.5 FWHM gauss filter<br/>CONVOL_KERNEL_2:<br/>0.8 FWHM gauss filter<br/>CONVOL_KERNEL_3<br/>1.0 FWHM gauss filter</p> | TM |
| SQRT_FILTER_FLAG       | SR_COMPRESSION | ROSETTA | Label vector   |  | <p>The OSIRIS flight software gives the option of transforming the images using the equation:</p> <p>Filtered DN = <math>\sqrt{\text{image DN} * \text{gain}}</math></p> <p>This flag indicating if the sqrt filter has been applied by the flight software</p> <p>Possible Values:<br/>TRUE<br/>FALSE</p>   | TM |

|           |                |         |              |  |  |    |
|-----------|----------------|---------|--------------|--|--|----|
| SQRT_GAIN | SR_COMPRESSION | ROSETTA | Float vector |  | If SQRT_FILTER_FLAG is TRUE then SQRT_GAIN contains the gain factor used by the filter. (see SQRT_FILTER_FLAG) | TM |
|-----------|----------------|---------|--------------|--|--|----|

### 8.14 Hardware Identification Group

| <i>Label</i>            | <i>Group</i>       | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>   | <i>Source</i> |
|-------------------------|--------------------|------------------|-----------------|-------------|--|---------------|
| DATA_PROCESSING_UNIT_ID | SR_HARDWARE_CONFIG | ROSETTA          | Label           |             | Hardware ID of the data processing unit<br><br><i>EM</i><br><i>QM</i><br><i>FM</i><br><i>FS</i>      | TM            |
| POWER_CONVERTER_ID      | SR_HARDWARE_CONFIG | ROSETTA          | Label           |             | Hardware ID of the main power converter<br><br><i>EM</i><br><i>QM</i><br><i>FM</i><br><i>FS</i>      | TM            |
| MOTOR_CONTROLLER_ID     | SR_HARDWARE_CONFIG | ROSETTA          | Label           |             | Hardware ID of the motor controller unit<br><br><i>EM</i><br><i>QM</i><br><i>FM</i><br><i>FS</i>     | TM            |
| NAC_CCD_READOUT_BOX_ID  | SR_HARDWARE_CONFIG | ROSETTA          | Label           |             | Hardware ID of the NAC CCD Readout Box (CRB)<br><br><i>EM</i><br><i>QM</i><br><i>FM</i><br><i>FS</i> | TM            |

|                        |                    |         |       |  |  |    |
|------------------------|--------------------|---------|-------|--|--|----|
| WAC_CCD_READOUT_BOX_ID | SR_HARDWARE_CONFIG | ROSETTA | Label |  | Hardware ID of the WAC CCD Readout Box (CRB)<br><br><i>EM</i><br><i>QM</i><br><i>FM</i><br><i>FS</i>       | TM |
| NAC_CAMERA_ID          | SR_HARDWARE_CONFIG | ROSETTA | Label |  | Hardware ID of the NAC Camera/Focal plane hardware<br><br><i>EM</i><br><i>QM</i><br><i>FM</i><br><i>FS</i> | TM |
| WAC_CAMERA_ID          | SR_HARDWARE_CONFIG | ROSETTA | Label |  | Hardware ID of the WAC Camera/Focal plane hardware<br><br><i>EM</i><br><i>QM</i><br><i>FM</i><br><i>FS</i> | TM |

### 8.15 Operation Heater Group

| <i>Label</i>       | <i>Group</i>     | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>  | <i>Source</i> |
|--------------------|------------------|------------------|-----------------|-------------|---|---------------|
| CCD_HEATER_POWER   | SR_HEATER_STATUS | ROSETTA          | Float           | W           | Power used by the CCD operation heater                        | TM            |
| NAC_MAIN_FDM_POWER | SR_HEATER_STATUS | ROSETTA          | Float           | W           | Power used by the main NAC front door operational heater      | TM            |
| NAC_RED_FDM_POWER  | SR_HEATER_STATUS | ROSETTA          | Float           | W           | Power used by the redundant NAC front door operational heater | TM            |

|                     |                  |         |       |   |   |    |
|---------------------|------------------|---------|-------|---|---|----|
| NAC_MAIN_PPE_POWER  | SR_HEATER_STATUS | ROSETTA | Float | W | Power used by the main PPE structure operational heater.        | TM |
| NAC_RED_PPE_POWER   | SR_HEATER_STATUS | ROSETTA | Float | W | Power used by the redundant PPE structure operational heater.   | TM |
| WAC_MAIN_STR1_POWER | SR_HEATER_STATUS | ROSETTA | Float | W | Power used by the main WAC structure #1 operational heater      | TM |
| WAC_RED_STR1_POWER  | SR_HEATER_STATUS | ROSETTA | Float | W | Power used by the redundant WAC structure #1 operational heater | TM |
| WAC_MAIN_STR2_POWER | SR_HEATER_STATUS | ROSETTA | Float | W | Power used by the main WAC structure #2 operational heater      | TM |
| WAC_RED_STR2_POWER  | SR_HEATER_STATUS | ROSETTA | Float | W | Power used by the redundant WAC structure #2 operational heater | TM |

## 8.16 Power Switch Group

Contains the state of the various power switches inside OSIRIS.

| <i>Label</i>               | <i>Group</i>     | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>   | <i>Source</i> |
|----------------------------|------------------|------------------|-----------------|-------------|--|---------------|
| WAC_SHUTFAILSAFEEXEC_FLAG  | SR_SWITCH_STATUS | ROSETTA          | Label           |             | Is the WAC shutter failsafe execution switch switched on?<br><br><i>ON</i><br><i>OFF</i> | TM            |
| NAC_SHUTFAILSAFEEXEC_FLAG  | SR_SWITCH_STATUS | ROSETTA          | Label           |             | Is the NAC shutter failsafe execution switch switched on?<br><br><i>ON</i><br><i>OFF</i> | TM            |
| WAC_DOORFAILSAFEEXEC_FLAG  | SR_SWITCH_STATUS | ROSETTA          | Label           |             | Is the WAC door failsafe execution switch switched on?<br><br><i>ON</i><br><i>OFF</i>    | TM            |
| NAC_DOORFAILSAFEEXEC_FLAG  | SR_SWITCH_STATUS | ROSETTA          | Label           |             | Is the NAC door failsafe execution switch switched on?<br><br><i>ON</i><br><i>OFF</i>    | TM            |
| PCM_PASSCTRLACTIVE_FLAG    | SR_SWITCH_STATUS | ROSETTA          | Label           |             | Is the PCM passive controller switch switched on?<br><br><i>ON</i><br><i>OFF</i>         | TM            |
| WAC_SHUTFAILSAFE_ENAB_FLAG | SR_SWITCH_STATUS | ROSETTA          | Label           |             | Is the WAC shutter failsafe enable switch switched on?                                   | TM            |

|                            |                  |         |       |  |   |    |
|----------------------------|------------------|---------|-------|--|---|----|
|                            |                  |         |       |  | <i>ON</i><br><i>OFF</i>   |    |
| WAC_SHUTTERPOWER_FLAG      | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the WAC shutter electronics switch switched on?<br><br><i>ON</i><br><i>OFF</i>       | TM |
| WAC_CC DANNEALHEATER_FLAG  | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the WAC CCD annealing heater switch switched on?<br><br><i>ON</i><br><i>OFF</i>      | TM |
| WAC_CRB_PRIMEPOWER_FLAG    | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the WAC primary CRB power switch switched on?<br><br><i>ON</i><br><i>OFF</i>         | TM |
| NAC_SHUTFAILSAFE_ENAB_FLAG | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the NAC shutter failsafe enabling switch switched on?<br><br><i>ON</i><br><i>OFF</i> | TM |
| NAC_SHUTTERPOWER_FLAG      | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the NAC shutter electronics power switch switched on?<br><br><i>ON</i><br><i>OFF</i> | TM |
| NAC_CC DANNEALHEATER_FLAG  | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the NAC CCD annealing heater switch switched on?<br><br><i>ON</i><br><i>OFF</i>      | TM |



|                            |                  |         |       |  |  |    |
|----------------------------|------------------|---------|-------|--|--|----|
| NAC_CRB_PRIMEPOWER_FLAG    | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the NAC primary CRB power switch switched on?<br><br><i>ON</i><br><i>OFF</i>          | TM |
| WAC_STRUCTUREHEATER_R_FLAG | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the WAC redundant structure heater switch switched on?<br><br><i>ON</i><br><i>OFF</i> | TM |
| WAC_STRUCTUREHEATER_M_FLAG | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the WAC main structure heater switch switched on?<br><br><i>ON</i><br><i>OFF</i>      | TM |
| WAC_RED_CALLAMP_FLAG       | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the WAC redundant calibration lamp switch switched on?<br><br><i>ON</i><br><i>OFF</i> | TM |
| WAC_MAIN_CALLAMP_FLAG      | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the WAC main calibration lamp switch switched on?<br><br><i>ON</i><br><i>OFF</i>      | TM |
| WAC_DOORFAILSAFE_ENAB_FLAG | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the WAC door failsafe enable switch switched on?<br><br><i>ON</i><br><i>OFF</i>       | TM |
| NAC_IFPLATEHEATER_R_FLAG   | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the NAC redundant IFP (PPE) heater switch switched on?                                | TM |

|                            |                  |         |       |  |  |    |
|----------------------------|------------------|---------|-------|--|--|----|
|                            |                  |         |       |  | <i>ON</i><br><i>OFF</i>  |    |
| NAC_IFPLATEHEATER_M_FLAG   | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the NAC main IFP (PPE) heater switch switched on?<br><br><i>ON</i><br><i>OFF</i>      | TM |
| NAC_RED_CALLAMP_FLAG       | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the NAC redundant calibration lamp switch switched on?<br><br><i>ON</i><br><i>OFF</i> | TM |
| NAC_MAIN_CALLAMP_FLAG      | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the NAC main calibration lamp switch switched on?<br><br><i>ON</i><br><i>OFF</i>      | TM |
| NAC_DOORFAILSAFE_ENAB_FLAG | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the NAC door failsafe enable switch switched on?<br><br><i>ON</i><br><i>OFF</i>       | TM |
| MCB_RED_MOTORPOWER_FLAG    | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the redundant MCB motor power switch switched on?<br><br><i>ON</i><br><i>OFF</i>      | TM |
| MCB_MAIN_MOTORPOWER_FLAG   | SR_SWITCH_STATUS | ROSETTA | Label |  | Is the main MCB motor power switch switched on?<br><br><i>ON</i><br><i>OFF</i>           | TM |

|                         |                  |         |       |  |  |    |
|-------------------------|------------------|---------|-------|--|--|----|
| MCB_FLAG                | SR_SWITCH_STATUS | ROSETTA | Label |  | <p>What is the MCB power mode? The MCB is the motor controller board which is also used to readout all the analog housekeeping channels.</p> <p>Possible values:</p> <p><b>MAIN:</b>        <i>Main MCB active</i><br/> <b>REDUNANT:</b> <i>Redundant MCB active</i><br/> <b>OF:</b>            <i>MCB powered OFF</i></p> | TM |
| PRIMARY_POWER_RAIL_FLAG | SR_SWITCH_STATUS | ROSETTA | Label |  | <p>What primary power rail has been selected (primary spacecraft power switch)</p> <p><b>MAIN</b><br/> <b>REDUNDANT</b></p>  | TM |

## 8.17 Currents and Voltages Group

Contains current and voltage measurements of the various power rails used by OSIRIS

| <i>Label</i>       | <i>Group</i>    | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>                                    | <i>Source</i> |
|--------------------|-----------------|------------------|-----------------|-------------|---|---------------|
| V_28_MAIN          | SR_POWER_STATUS | ROSETTA          | Float           | V           | Voltage of the main 28 V power rail                   | TM            |
| V_28_REDUNDANT     | SR_POWER_STATUS | ROSETTA          | Float           | V           | Voltage of the redundant 28 V power rail              | TM            |
| V_5                | SR_POWER_STATUS | ROSETTA          | Float           | V           | Main power converter 5V rail voltage                  | TM            |
| V_3                | SR_POWER_STATUS | ROSETTA          | Float           | V           | Main power converter 3V rail voltage                  | TM            |
| V_15               | SR_POWER_STATUS | ROSETTA          | Float           | V           | Main power converter 15V rail voltage                 | TM            |
| V_M15              | SR_POWER_STATUS | ROSETTA          | Float           | V           | Main power converter -15V rail voltage                | TM            |
| V_NAC_REFERENCE    | SR_POWER_STATUS | ROSETTA          | Float           | V           | NAC reference voltage                                 | TM            |
| V_WAC_REFERENCE    | SR_POWER_STATUS | ROSETTA          | Float           | V           | WAC reference voltage                                 | TM            |
| CAMERA_V_24        | SR_POWER_STATUS | ROSETTA          | Float           | V           | Camera CRB power converter<br>24V rail voltage        | TM            |
| CAMERA_V_8         | SR_POWER_STATUS | ROSETTA          | Float           | V           | Camera CRB power converter<br>8V rail voltage         | TM            |
| CAMERA_V_M12       | SR_POWER_STATUS | ROSETTA          | Float           | V           | Camera CRB power converter<br>-12V rail voltage       | TM            |
| CAMERA_V_5_ANALOG  | SR_POWER_STATUS | ROSETTA          | Float           | V           | Camera CRB power converter<br>5V analog rail voltage  | TM            |
| CAMERA_V_5_DIGITAL | SR_POWER_STATUS | ROSETTA          | Float           | V           | Camera CRB power converter<br>5V digital rail voltage | TM            |
| CAMERA_V_M5        | SR_POWER_STATUS | ROSETTA          | Float           | V           | Camera CRB power converter<br>-5V rail voltage        | TM            |

|                    |                 |         |       |    |   |    |
|--------------------|-----------------|---------|-------|----|---|----|
| I_28_MAIN          | SR_POWER_STATUS | ROSETTA | Float | mA | Current measurement of the main 28 V power rail                       | TM |
| I_28_REDUNDANT     | SR_POWER_STATUS | ROSETTA | Float | mA | Current measurement of the redundant 28 V power rail                  | TM |
| I_5                | SR_POWER_STATUS | ROSETTA | Float | mA | Current measurement of the main power converter 5V rail               | TM |
| I_3                | SR_POWER_STATUS | ROSETTA | Float | mA | Current measurement of the main power converter 3V rail               | TM |
| I_15               | SR_POWER_STATUS | ROSETTA | Float | mA | Current measurement of the main power converter 15V rail              | TM |
| I_M15              | SR_POWER_STATUS | ROSETTA | Float | mA | Current measurement of the main power converter - 15V rail            | TM |
| CAMERA_I_24        | SR_POWER_STATUS | ROSETTA | Float | mA | Current measurement of the camera CRB power converter 24V rail        | TM |
| CAMERA_I_8         | SR_POWER_STATUS | ROSETTA | Float | mA | Current measurement of the camera CRB power converter 8V rail         | TM |
| CAMERA_I_M12       | SR_POWER_STATUS | ROSETTA | Float | mA | Current measurement of the Camera CRB power converter -12V rail       | TM |
| CAMERA_I_5_ANALOG  | SR_POWER_STATUS | ROSETTA | Float | mA | Current measurement of the camera CRB power converter 5V analog rail  | TM |
| CAMERA_I_5_DIGITAL | SR_POWER_STATUS | ROSETTA | Float | mA | Current measurement of the camera CRB power converter 5V digital rail | TM |
| CAMERA_I_M5        | SR_POWER_STATUS | ROSETTA | Float | mA | Current measurement of the camera CRB power converter -5V rail        | TM |



## 8.18 Temperatures Group

Contains temperature measurements of various parts of the OSIRIS instrument

| <i>Label</i>                | <i>Group</i>          | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>   | <i>Source</i> |
|-----------------------------|-----------------------|------------------|-----------------|-------------|--|---------------|
| T_MAIN_PCM                  | SR_TEMPERATURE_STATUS | ROSETTA          | Float           | K           | Temperature of the Main power converter electronics board      | TM            |
| T_REDUNDANT_PCM             | SR_TEMPERATURE_STATUS | ROSETTA          | Float           | K           | Temperature of the Redundant power converter electronics board | TM            |
| T_WAC_STRUCTURE_MAIN_1      | SR_TEMPERATURE_STATUS | ROSETTA          | Float           | K           | WAC structure temperature sensor #1 (main)                     | TM            |
| T_WAC_STRUCTURE_REDUNDANT_1 | SR_TEMPERATURE_STATUS | ROSETTA          | Float           | K           | WAC structure temperature sensor #1 (redundant)                | TM            |
| T_WAC_STRUCTURE_MAIN_2      | SR_TEMPERATURE_STATUS | ROSETTA          | Float           | K           | WAC structure temperature sensor #2 (main)                     | TM            |
| T_WAC_STRUCTURE_REDUNDANT_2 | SR_TEMPERATURE_STATUS | ROSETTA          | Float           | K           | WAC structure temperature sensor #2 (redundant)                | TM            |
| T_WAC3                      | SR_TEMPERATURE_STATUS | ROSETTA          | Float           | K           | WAC mirror temperature sensor #3                               | TM            |
| T_WAC4                      | SR_TEMPERATURE_STATUS | ROSETTA          | Float           | K           | WAC mirror temperature sensor #4                               | TM            |
| T_WAC_WHEEL_MOTOR_1         | SR_TEMPERATURE_STATUS | ROSETTA          | Float           | K           | WAC filter wheel #1 motor temperature sensor                   | TM            |
| T_WAC_WHEEL_MOTOR_2         | SR_TEMPERATURE_STATUS | ROSETTA          | Float           | K           | WAC filter wheel #2 motor temperature sensor                   | TM            |
| T_WAC_DOOR_MOTOR            | SR_TEMPERATURE_STATUS | ROSETTA          | Float           | K           | WAC filter front door motor temperature sensor                 | TM            |
| T_NAC_CCD_VIA_MCB           | SR_TEMPERATURE_STATUS | ROSETTA          | Float           | K           | NAC CCD temperature as read By the MCB HK board                | TM            |

|                         |                       |         |       |   |   |    |
|-------------------------|-----------------------|---------|-------|---|---|----|
| T_WAC_CCD_VIA_MCB       | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | WAC CCD temperature as read<br>By the MCB HK board  | TM |
| T_NAC_WHEEL_MOTOR_1     | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | NAC filter wheel #1 motor<br>temperature sensor   | TM |
| T_NAC_WHEEL_MOTOR_2     | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | NAC filter wheel #2 motor<br>temperature sensor   | TM |
| T_NAC_DOOR_MOTOR        | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | NAC filter front door motor<br>temperature sensor   | TM |
| T_NAC_DOOR_IF_MAIN      | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | Temperature of NAC front door<br>interface plate (main)   | TM |
| T_NAC_MIRROR_2          | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | Temperature of NAC M2 mirror  | TM |
| T_NAC_PPE_IF_REDUNDANT  | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | Temperature of NAC PPE interface<br>plate (mounting plate for filter<br>wheel, shutter and focal plane) (<br>redundant) | TM |
| T_NAC_DOOR_IF_REDUNDANT | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | Temperature of NAC front door<br>interface plate (redundant)  | TM |
| T_NAC_PPE_IF_MAIN       | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | Temperature of NAC PPE interface<br>plate (mounting plate for filter<br>wheel, shutter and focal plane) (<br>main)      | TM |
| T_NAC_MIRROR_1_AND_3    | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | Temperature of NAC M1 and M3<br>mirror mounting plate   | TM |
| T_DSP_MAIN              | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | Temperature of main DSP<br>(processing unit)  | TM |
| T_DSP_REDUNDANT         | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | Temperature of redundant DSP<br>(processing unit)   | TM |



|                          |                       |         |       |   |   |    |
|--------------------------|-----------------------|---------|-------|---|---|----|
| T_BOARD_CONTROLLER       | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | Temperature of motor controller controller board      | TM |
| T_BOARD_DRIVER           | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | Temperature of motor controller driver state          |    |
| CAMERA_TCCD              | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | CCD Temperature as read out by the CRB electronics    | TM |
| CAMERA_T_SENSORHEAD      | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | Temperature of the CCD sensor head electronics board  | TM |
| CAMERA_T_ADC_1           | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | Temperature of ADC #1                                 | TM |
| CAMERA_T_ADC_2           | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | Temperature of ADC #2                                 | TM |
| CAMERA_T_SHUTTER_MOTOR_1 | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | Temperature of shutter motor #1                       | TM |
| CAMERA_T_SHUTTER_MOTOR_2 | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | Temperature of shutter motor #2                       | TM |
| CAMERA_T_POWER_CONVERTER | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | Temperature of CRB electronics power converter module | TM |
| CAMERA_T_DOSIMETER       | SR_TEMPERATURE_STATUS | ROSETTA | Float | K | Temperature of dosimeter                              | TM |

## 8.19 Radiation Environment Group

| <i>Label</i>             | <i>Group</i>        | <i>Namespace</i> | <i>Datatype</i> | <i>Unit</i> | <i>Description</i>                                     | <i>Source</i> |
|--------------------------|---------------------|------------------|-----------------|-------------|--|---------------|
| CAMERA_DOSIS             | SR_RADIATION_STATUS | ROSETTA          | Float           | rad         | Total radiation dosis measured by the radiation MOSFET | TM            |
| SREM_PROTONS_GT_20MEV    | SR_RADIATION_STATUS | ROSETTA          | Float           | DN          | SREM dosis of >20MeV protons                           | TM            |
| SREM_PROTONS_50_TO_70MEV | SR_RADIATION_STATUS | ROSETTA          | Float           | DN          | SREM dosis of 50-70 MeV protons                        | TM            |
| SREM_ELECTRONS_LT_2MEV   | SR_RADIATION_STATUS | ROSETTA          | Float           | DN          | SREM dosis of < 2 MeV electrons                        | TM            |

## 9 PDS Objects

### 9.1 The HISTORY Object

The HISTORY object is an attached secondary PDS label with additional information about the processing history of the image. The history object data can be extracted from the PDS label via the ^HISTORY pointer specifying the offset of the history label. The history label is terminated using an END statement (same as a normal PDS label). The history object contains a single object called HISTORY with a varying number of sub fields defined by the various processing steps. For detailed information about the meaning of the various history fields please see the processing software source code.

A typical history object could look like:

```
OBJECT                                = HISTORY
/* Information about the CODMAC level 1 to COSMAC level 2 processing pipeline */
GROUP                                 = TMI2PDS
  TIME                                = "2009-05-12T12:28:59.921Z"
  INPUT_FILE                           = "\\osi-storage\archive\data\spacecraft\pfm\flight\*"
  OUTPUT_FILE                           = "\\osi-storage\archive\uplink"
  OUTPUT_DIR                            = "c:\temp\pds_work"
  PDS_DB                                = "\\osi-storage\archive_admin\Database\ArchivingDatabase"
  SPICE_DB                               = "\\osi-storage\archive\Database\Kernels"
  UPLINK_DB                             = "\\osi-storage\archive\uplink"
  REPROCESS                             = FALSE
  DETECT_FDM_STATE                       = FALSE
  FORCE_TARGET_UNKNOWN                   = TRUE
  CORRECT_FILENAME                      = TRUE
  RECURSIVE                             = FALSE
  USE_ADS                                = TRUE
  BUILDING                              = PDS_ARCHIVE
  BUILD_JPEG                             = FALSE
  BUILD_THUMBNAILS                      = FALSE
  CODMAC                                 = TRUE
  IMPORT_RIS_ARCHIVE                    = TRUE
  USE_REVISION_CONTROL                  = FALSE
  USE_SHORT_FILENAME                    = TRUE
  SKIP_SHM_ERRORS                       = TRUE
```

```

RESTRICT_TO_MISSION_PHASE           = AST1
USING_INSTRUMENT_ID                 = "OSINAC"
USING_INSTRUMENT_NAME               = "OSIRIS - NARROW ANGLE CAMERA"
END_GROUP                           = TMI2PDS
OBJECT                               = LEVEL2_PIPELINE
  ADC_OFFSET_CORRECTION_FLAG        = TRUE
  ADC_OFFSET_CORRECTION_VERSION     = "V1.1"
  COHERENT_NOISE_CORRECTION_FLAG    = TRUE
  COHERENT_NOISE_CORRECTION_VERSION = "V1.0"
  FRAME_SEPERATOR_VERSION           = "V1.0"
  BIAS_LEVEL                         = 232.195
  BIAS_CORRECTION_FLAG              = TRUE
  BIAS_CORRECTION_VERSION           = "V2.1"
  POISSON_NOISE_VERSION             = "1.0"
  MK_QUALITY_MAP_VERSION            = "1.0"
  EXPOSURETIME_CORRECTION_FLAG      = TRUE
  EXPOSURETIME_CORRECTION_VERSION   = "V1.2"
  DARK_CURRENT_CORRECTION_FLAG      = TRUE
  DARK_CURRENT_CORRECTION_VERSION   = "V1.2"
  BAD_PIXEL_REPLACEMENT_FLAG       = TRUE
  BAD_PIXEL_REPLACEMENT_VERSION     = "V1.0"
  FLATFIELD_CORRECTION_FLAG         = TRUE
  FLATFIELD_CORRECTION_VERSION      = "V1.1"
  ABSCAL_FACTOR                     = 1.20000e+008
  ABSOLUTE_CALIBRATION_FLAG         = TRUE
  ABSOLUTE_CALIBRATION_VERSION     = "V1.0"
  CALIBRATION_DATAFILES             = ("NAC_FM_ADC_V1_27062005.TXT", "NAC_FM_BIAS_V5_20080905.txt",
"NAC_FM_Dark_V3_16072005.img", "NAC_FM_BPIX_V1_01072005.txt", "NAC_FM_FLAT-22_V1_28062005.img",
"NAC_FM_AbsCal_V2_02122005.txt")
  PIPELINE_MASTER_VERSION           = "1.4"
END_OBJECT                          = LEVEL2_PIPELINE
END_GROUP                           = HISTORY
END

```

## 9.2 Shutter Blade 1 position encoder Object

Embedded binary object containing the position encoder pulse data for the shutter blade #1. The data is reached using the data pointer ^BLADE1\_PULSE\_ARRAY. Note this object only exists in the PDS header if shutter pulse data for blade 1 has been downlinked. The BLADE1\_PULSE\_ARRAY object only exists in the EDR label.

| <i>Label</i>       | <i>Object</i>              | <i>Datatype</i> | <i>Description</i>  |
|--------------------|----------------------------|-----------------|---|
| NAME               | BLADE1_PULSE_ARRAY         | String          | Short description of the object                                       |
| DESCRIPTION        | BLADE1_PULSE_ARRAY         | String          | Description of the object   |
| INTERCHANGE_FORMAT | BLADE1_PULSE_ARRAY         | Label           | Interchange format<br>Always: BINARY                                  |
| AXES               | BLADE1_PULSE_ARRAY         | Integer         | Number of data axes (always 1)  |
| AXIS_ITEMS         | BLADE1_PULSE_ARRAY         | Integer         | Number of data elements in array                                      |
| NAME               | BLADE1_PULSE_ARRAY.ELEMENT | Label           | Name of single data elements<br>(Always "COUNT")                      |
| DATA_TYPE          | BLADE1_PULSE_ARRAY.ELEMENT | Label           | Datatype of shutter pulse data array<br>(Always LSB_UNSIGNED_INTEGER) |
| BYTES              | BLADE1_PULSE_ARRAY.ELEMENT | Integer         | Number of bytes per pulse sample<br>(Always 4)                        |

## 9.3 Shutter Blade 2 position encoder Object

Embedded binary object containing the position encoder pulse data for the shutter blade #2. The data is reached using the data pointer ^BLADE2\_PULSE\_ARRAY. Note this object only exists in the PDS header if shutter pulse data for blade 1 has been downlinked. The BLADE1\_PULSE\_ARRAY object only exists in the EDR label.

| <i>Label</i>       | <i>Object</i>              | <i>Datatype</i> | <i>Description</i>  |
|--------------------|----------------------------|-----------------|---|
| NAME               | BLADE2_PULSE_ARRAY         | String          | Short description of the object                                       |
| DESCRIPTION        | BLADE2_PULSE_ARRAY         | String          | Description of the object   |
| INTERCHANGE_FORMAT | BLADE2_PULSE_ARRAY         | Label           | Interchange format<br><br>Always: BINARY                              |
| AXES               | BLADE2_PULSE_ARRAY         | Integer         | Number of data axes (always 1)  |
| AXIS_ITEMS         | BLADE2_PULSE_ARRAY         | Integer         | Number of data elements in array                                      |
| NAME               | BLADE2_PULSE_ARRAY.ELEMENT | Label           | Name of single data elements<br>(Always "COUNT")                      |
| DATA_TYPE          | BLADE2_PULSE_ARRAY.ELEMENT | Label           | Datatype of shutter pulse data array<br>(Always LSB_UNSIGNED_INTEGER) |
| BYTES              | BLADE2_PULSE_ARRAY.ELEMENT | Integer         | Number of bytes per pulse sample<br>(Always 4)                        |

## 9.4 The IMAGE Object

(required object)

The image object contains the image data from the physical CCD surface (the actual image acquired during the exposure)

| <i>Label</i>       | <i>Object</i> | <i>Datatype</i> | <i>Description</i>  |
|--------------------|---------------|-----------------|---|
| INTERCHANGE_FORMAT | IMAGE         | Label           | The interchange format of the image data<br><br>Always: BINARY  |
| LINE_SAMPLES       | IMAGE         | Integer         | Width of the image in pixels  |
| LINES              | IMAGE         | Integer         | Height of the image in pixels   |
| BANDS              | IMAGE         | Integer         | Number of image planes<br><br>Always 1  |
| SAMPLE_TYPE        | IMAGE         | Label           | The binary storage data type<br><br>Normally: LSB_UNSIGNED_INTEGER for level 1 data                   |
| SAMPLE_BITS        | IMAGE         | Integer         | Number of bits per pixel<br><br>Normally: 16 for level 1 data   |
| SAMPLE_BIT_MASK    | IMAGE         | Bin Integer     | Bitmask indicating significant bits   |
| UNIT               | IMAGE         | String          | Data unit of the image data<br>Level2: DN<br>Level3 – N: $\text{Wm}^{-2}\text{sr}^{-1}\text{nm}^{-1}$ |
| DERIVED_MINIMUM    | IMAGE         | Integer/Float   | Minimum data value in image   |
| DERIVED_MAXIMUM    | IMAGE         | Integer/Float   | Maximum data value in image   |

|                   |       |               |   |
|-------------------|-------|---------------|---|
| MEAN              | IMAGE | Integer/Float | Mean data value of image data   |
| FIRST_LINE        | IMAGE | Integer       | First row of subframe in OPTICAL CCD coordinates<br><br>Please note that this value is 1 indexed! Not 0 indexed.    |
| FIRST_LINE_SAMPLE | IMAGE | Integer       | First column of subframe in OPTICAL CCD coordinates<br><br>Please note that this value is 1 indexed! Not 0 indexed. |

## 9.5 The PA\_IMAGE Object

(optional object)

The OSIRIS CCD has an operation mode where the CCD first clocks out 48 pixels connected to ground before actually clocking out the real image data (the pre pixels). The pre pixels can be acquired from both the A and B amplifier chains. If data was acquired from the A amplifier chain the pre pixel image data will be found in the PA\_IMAGE object.

| <i>Label</i>       | <i>Object</i> | <i>Datatype</i> | <i>Description</i>  |
|--------------------|---------------|-----------------|---|
| INTERCHANGE_FORMAT | IMAGE         | Label           | The interchange format of the image data<br><br>Always: BINARY                      |
| LINE_SAMPLES       | IMAGE         | Integer         | Width of the image in pixels  |
| LINES              | IMAGE         | Integer         | Height of the image in pixels   |
| BANDS              | IMAGE         | Integer         | Number of image planes<br><br>Always 1  |
| SAMPLE_TYPE        | IMAGE         | Label           | The binary storage data type<br><br>Normally: LSB_UNSIGNED_INTEGER for level 1 data |



|                   |       |               |  |
|-------------------|-------|---------------|--|
| SAMPLE_BITS       | IMAGE | Integer       | Number of bits per pixel<br>Normally: 16 for level 1 data  |
| SAMPLE_BIT_MASK   | IMAGE | Bin Integer   | Bitmask indicating significant bits  |
| UNIT              | IMAGE | String        | Data unit of the image data<br>Level2: DN<br>Level3 – N: $Wm^{-2}sr^{-1}nm^{-1}$                               |
| DERIVED_MINIMUM   | IMAGE | Integer/Float | Minimum data value in image  |
| DERIVED_MAXIMUM   | IMAGE | Integer/Float | Maximum data value in image  |
| MEAN              | IMAGE | Integer/Float | Mean data value of image data  |
| FIRST_LINE        | IMAGE | Integer       | First row of subframe in OPTICAL CCD coordinates<br>Please not that this value is 1 indexed! Not 0 indexed.    |
| FIRST_LINE_SAMPLE | IMAGE | Integer       | First column of subframe in OPTICAL CCD coordinates<br>Please not that this value is 1 indexed! Not 0 indexed. |

## 9.6 The PB\_IMAGE Object

(optional object)

The OSIRIS CCD has an operation mode where the CCD first clocks out 48 pixels connected to ground before actually clocking out the real image data (the pre pixels). The pre pixels can be acquired from both the A and B amplifier chains. If data was acquired from the B amplifier chain the pre pixel image data will be found in the PB\_IMAGE object.

| <i>Label</i>       | <i>Object</i> | <i>Datatype</i> | <i>Description</i>                       |
|--------------------|---------------|-----------------|--|
| INTERCHANGE_FORMAT | IMAGE         | Label           | The interchange format of the image data |

|                   |       |               |  |
|-------------------|-------|---------------|--|
|                   |       |               | Always: BINARY   |
| LINE_SAMPLES      | IMAGE | Integer       | Width of the image in pixels   |
| LINES             | IMAGE | Integer       | Height of the image in pixels  |
| BANDS             | IMAGE | Integer       | Number of image planes<br>Always 1   |
| SAMPLE_TYPE       | IMAGE | Label         | The binary storage data type<br>Normally: LSB_UNSIGNED_INTEGER for level 1 data                                |
| SAMPLE_BITS       | IMAGE | Integer       | Number of bits per pixel<br>Normally: 16 for level 1 data  |
| SAMPLE_BIT_MASK   | IMAGE | Bin Integer   | Bitmask indicating significant bits  |
| UNIT              | IMAGE | String        | Data unit of the image data<br>Level2: DN<br>Level3 – N: $Wm^{-2}sr^{-1}nm^{-1}$                               |
| DERIVED_MINIMUM   | IMAGE | Integer/Float | Minimum data value in image  |
| DERIVED_MAXIMUM   | IMAGE | Integer/Float | Maximum data value in image  |
| MEAN              | IMAGE | Integer/Float | Mean data value of image data  |
| FIRST_LINE        | IMAGE | Integer       | First row of subframe in OPTICAL CCD coordinates<br>Please not that this value is 1 indexed! Not 0 indexed.    |
| FIRST_LINE_SAMPLE | IMAGE | Integer       | First column of subframe in OPTICAL CCD coordinates<br>Please not that this value is 1 indexed! Not 0 indexed. |

## 9.7 The OL\_IMAGE Object

(optional object)

The OSIRIS CCD has an operation mode where the CCD keep clocking lines after the last physical CCD line has been read. This allows calibration of the charge transfer efficiency in the vertical clocking direction. If data was acquired using this mode then the image data will be found in the OL\_IMAGE object.

| <i>Label</i>       | <i>Object</i> | <i>Datatype</i> | <i>Description</i>  |
|--------------------|---------------|-----------------|---|
| INTERCHANGE_FORMAT | IMAGE         | Label           | The interchange format of the image data<br><br>Always: BINARY  |
| LINE_SAMPLES       | IMAGE         | Integer         | Width of the image in pixels  |
| LINES              | IMAGE         | Integer         | Height of the image in pixels   |
| BANDS              | IMAGE         | Integer         | Number of image planes<br><br>Always 1  |
| SAMPLE_TYPE        | IMAGE         | Label           | The binary storage data type<br><br>Normally: LSB_UNSIGNED_INTEGER for level 1 data                       |
| SAMPLE_BITS        | IMAGE         | Integer         | Number of bits per pixel<br><br>Normally: 16 for level 1 data   |
| SAMPLE_BIT_MASK    | IMAGE         | Bin Integer     | Bitmask indicating significant bits   |
| UNIT               | IMAGE         | String          | Data unit of the image data<br><br>Level2: DN<br>Level3 – N: $\text{Wm}^{-2}\text{sr}^{-1}\text{nm}^{-1}$ |
| DERIVED_MINIMUM    | IMAGE         | Integer/Float   | Minimum data value in image   |

|                   |       |               |  |
|-------------------|-------|---------------|--|
| DERIVED_MAXIMUM   | IMAGE | Integer/Float | Maximum data value in image  |
| MEAN              | IMAGE | Integer/Float | Mean data value of image data  |
| FIRST_LINE        | IMAGE | Integer       | First row of subframe in OPTICAL CCD coordinates<br>Please not that this value is 1 indexed! Not 0 indexed.    |
| FIRST_LINE_SAMPLE | IMAGE | Integer       | First column of subframe in OPTICAL CCD coordinates<br>Please not that this value is 1 indexed! Not 0 indexed. |

## 9.8 The SIGMA\_MAP\_IMAGE Object

(required for CODMAC level 3 and higher)

RDR data records with calibrated image data contains an additional image object called the sigma map image. The sigma map image contains an error estimate in % for each pixel in the image data. The error estimate currently just contains the Poisson error.

| <i>Label</i>       | <i>Object</i> | <i>Datatype</i> | <i>Description</i>   |
|--------------------|---------------|-----------------|--|
| INTERCHANGE_FORMAT | IMAGE         | Label           | The interchange format of the image data<br><br>Always: BINARY |
| LINE_SAMPLES       | IMAGE         | Integer         | Width of the image in pixels                                   |
| LINES              | IMAGE         | Integer         | Height of the image in pixels                                  |
| BANDS              | IMAGE         | Integer         | Number of image planes<br><br>Always 1                         |
| SAMPLE_TYPE        | IMAGE         | Label           | The binary storage data type                                   |

|                   |       |               |  |
|-------------------|-------|---------------|--|
|                   |       |               | Normally: LSB_UNSIGNED_INTEGER for level 1 data  |
| SAMPLE_BITS       | IMAGE | Integer       | Number of bits per pixel<br>Normally: 16 for level 1 data  |
| SAMPLE_BIT_MASK   | IMAGE | Bin Integer   | Bitmask indicating significant bits  |
| UNIT              | IMAGE | String        | Data unit of the image data<br>Level2: DN<br>Level3 – N: $Wm^{-2}sr^{-1}nm^{-1}$                               |
| DERIVED_MINIMUM   | IMAGE | Integer/Float | Minimum data value in image  |
| DERIVED_MAXIMUM   | IMAGE | Integer/Float | Maximum data value in image  |
| MEAN              | IMAGE | Integer/Float | Mean data value of image data  |
| FIRST_LINE        | IMAGE | Integer       | First row of subframe in OPTICAL CCD coordinates<br>Please not that this value is 1 indexed! Not 0 indexed.    |
| FIRST_LINE_SAMPLE | IMAGE | Integer       | First column of subframe in OPTICAL CCD coordinates<br>Please not that this value is 1 indexed! Not 0 indexed. |

## 9.9 The QUALITY\_MAP\_IMAGE Object

(required for CODMAC level 3 and higher)

An RDR data record with calibrated image data contains an additional image object called the quality map image. The quality map image contains a quality estimate for each pixel in the image.

The QUALITY\_MAP\_IMAGE is an 8-bit image with the same dimension as the image itself and contains a quality estimate of each pixel. The quality map exists for data level 3 and higher. The quality estimate values stored in the quality map are generated by setting a given bit to value 1 for specific effects. If more effect is present in the data several different bits can be set.

The following value a possible:

|        | Bit 7 | Bit 6 | Bit 5 | Bit 4 | Bit 3 | Bit 2 | Bit 1 | Bit 0 |
|--------|-------|-------|-------|-------|-------|-------|-------|-------|
| Value  | 128   | 64    | 32    | 16    | 8     | 4     | 2     | 1     |
| Effect | BAD   | SAT   | DIM   | WARM  | LOSSY | NLIN  | CONV  | SQRT  |

- BAD: Pixel is marked as bad (garbage data!)
- SAT: Pixel was saturated during the exposure (garbage data!)
- DIM: Pixel is marked as dim (low sensitivity – probably garbage data!)
- WARM: Pixel is marked as warm (increased and slightly varying ensitivity) – use with caution
- LOSSY: Pixel has seen lossy image compression
- NLIN: Pixel was exposed into the non linear DN range of the CCD
- CONV: Pixel has seen gauss convolution filtering as part of the image compression
- SQRT: Pixel has seen sqrt filtering as part of the image compression

The general rule for the quality map is that low absolute values means good data and high absolute values mean suspect data.

| <i>Label</i>       | <i>Object</i> | <i>Datatype</i> | <i>Description</i>  |
|--------------------|---------------|-----------------|---|
| INTERCHANGE_FORMAT | IMAGE         | Label           | The interchange format of the image data<br><br>Always: BINARY                      |
| LINE_SAMPLES       | IMAGE         | Integer         | Width of the image in pixels  |
| LINES              | IMAGE         | Integer         | Height of the image in pixels   |
| BANDS              | IMAGE         | Integer         | Number of image planes<br><br>Always 1  |
| SAMPLE_TYPE        | IMAGE         | Label           | The binary storage data type<br><br>Normally: LSB_UNSIGNED_INTEGER for level 1 data |

|                   |       |               |  |
|-------------------|-------|---------------|--|
| SAMPLE_BITS       | IMAGE | Integer       | Number of bits per pixel<br>Normally: 16 for level 1 data  |
| SAMPLE_BIT_MASK   | IMAGE | Bin Integer   | Bitmask indicating significant bits  |
| UNIT              | IMAGE | String        | Data unit of the image data<br>Level2: DN<br>Level3 – N: $Wm^{-2}sr^{-1}nm^{-1}$                               |
| DERIVED_MINIMUM   | IMAGE | Integer/Float | Minimum data value in image  |
| DERIVED_MAXIMUM   | IMAGE | Integer/Float | Maximum data value in image  |
| MEAN              | IMAGE | Integer/Float | Mean data value of image data  |
| FIRST_LINE        | IMAGE | Integer       | First row of subframe in OPTICAL CCD coordinates<br>Please not that this value is 1 indexed! Not 0 indexed.    |
| FIRST_LINE_SAMPLE | IMAGE | Integer       | First column of subframe in OPTICAL CCD coordinates<br>Please not that this value is 1 indexed! Not 0 indexed. |

## Appendix 1 – Example OSIRIS Label

```
PDS_VERSION_ID           = PDS3
LABEL_REVISION_NOTE      = "V5.2 Dec 2 2010 SFH"

/* FILE CHARACTERISTICS */

RECORD_TYPE              = FIXED_LENGTH
RECORD_BYTES             = 512
FILE_RECORDS             = 4150
LABEL_RECORDS           = 41
FILE_NAME                 = "W20100710T154116488ID20F71.IMG"
PROCESSING_HISTORY_TEXT  = "Level 1 PDS file created - tmi2pds 2010-12-02"

/* POINTERS TO DATA OBJECTS */

^HISTORY                  = 42
^IMAGE                    = 55
^BLADE1_PULSE_ARRAY      = 47
^BLADE2_PULSE_ARRAY      = 51

/* SOFTWARE */

SOFTWARE_DESC             = "Osiris level 1 PDS file generator"
SOFTWARE_NAME             = "tmi2pds.exe"
SOFTWARE_VERSION_ID      = "V3.0.0.10"
SOFTWARE_RELEASE_DATE    = 2010-12-02

/* MISSION IDENTIFICATION */

INSTRUMENT_HOST_ID       = "RO"
INSTRUMENT_HOST_NAME     = "ROSETTA-ORBITER"
MISSION_ID               = "ROSETTA"
MISSION_NAME             = "INTERNATIONAL ROSETTA MISSION"
MISSION_PHASE_NAME       = "LUTETIA FLY-BY"
```



/\* INSTRUMENT DESCRIPTION \*/

INSTRUMENT\_ID = "OSIWAC"  
INSTRUMENT\_NAME = "OSIRIS - WIDE ANGLE CAMERA"  
INSTRUMENT\_TYPE = "FRAME CCD REFLECTING TELESCOPE"  
DETECTOR\_DESC = "2048x2048 PIXELS BACKLIT FRAME CCD DETECTOR"  
DETECTOR\_PIXEL\_WIDTH = 13.500000 <MICRON>  
DETECTOR\_PIXEL\_HEIGHT = 13.500000 <MICRON>  
DETECTOR\_TYPE = "SI CCD"  
DETECTOR\_ID = "EEV-242"  
DETECTOR\_TEMPERATURE = 173.506946 <K>  
ELEVATION\_FOV = 12.000000 <DEGREES>  
AZIMUTH\_FOV = 12.100000 <DEGREES>  
TELESCOPE\_RESOLUTION = 0.000101 <RAD>  
TELESCOPE\_F\_NUMBER = 5.600000  
TELESCOPE\_FOCAL\_LENGTH = 0.132000 <m>

/\* IMAGE IDENTIFICATION \*/

IMAGE\_ID = "281129003"  
IMAGE\_OBSERVATION\_TYPE = "REGULAR"  
EXPOSURE\_TYPE = "MANUAL"  
PRODUCT\_ID = "W20100710T154116488ID20F71"  
PRODUCT\_TYPE = EDR  
PRODUCT\_VERSION\_ID = "1"  
PRODUCER\_INSTITUTION\_NAME = "Max Planck Institute for Solar System Research"  
PRODUCER\_FULL\_NAME = "STUBBE F. HVIID"  
PRODUCER\_ID = "MPS"  
MEDIUM\_TYPE = "ELECTRONIC"  
PUBLICATION\_DATE = 2010-12-02  
DATA\_SET\_ID = "RO-A-OSIWAC-2-AST2-LUTETIA\_FLY-BY-V1.0"  
DATA\_SET\_NAME = "ROSETTA-ORBITER LUTETIA FLY-BY OSIWAC 2 EDR data"  
PROCESSING\_LEVEL\_ID = "2"  
PROCESSING\_LEVEL\_DESC = "Raw image data with calibrated header information"  
DATA\_QUALITY\_ID = "0"

DATA\_QUALITY\_DESC = "Note always 0. Please see the QUALITY\_MAP\_IMAGE object for quality information"

/\* TIME IDENTIFICATION \*/

PRODUCT\_CREATION\_TIME = 2010-12-02T10:49:10.570  
START\_TIME = 2010-07-10T15:41:35.447  
STOP\_TIME = 2010-07-10T15:41:37.867  
SPACECRAFT\_CLOCK\_START\_COUNT = "1/237397254:31984"  
SPACECRAFT\_CLOCK\_STOP\_COUNT = "1/237397254:35984"

/\* GEOMETRY \*/

/\*

The values of the keywords SC\_SUN\_POSITION\_VECTOR SC\_TARGET\_POSITION\_VECTOR and SC\_TARGET\_VELOCITY\_VECTOR are related to the Earth Mean Equator J2000 reference frame.

The values of SUB\_SPACECRAFT\_LATITUDE and SUB\_SPACECRAFT\_LONGITUDE are northern latitude and eastern longitude in the standard planetocentric IAU\_<TARGET\_NAME> frame.

All values are computed for the time t= START\_TIME.

Distances are given in <km> velocities in <km/s>, Angles in <deg>.

\*/

SC\_SUN\_POSITION\_VECTOR = (401053125.269162 <km>, 68120031.651990 <km>, 7034033.981704 <km>)  
SPACECRAFT\_SOLAR\_DISTANCE = 406857991.975685 <km>  
SOLAR\_ELONGATION = 144.121598 <deg>  
RIGHT\_ASCENSION = 225.011181 <deg>  
DECLINATION = -7.698864 <deg>  
NORTH\_AZIMUTH = 12.145057 <deg>  
TARGET\_NAME = "21 LUTETIA"  
TARGET\_TYPE = "ASTEROID"  
TARGET\_LIST = ()  
LIGHT\_SOURCE\_PHASE\_ANGLE = 35.555844 <deg>  
SC\_TARGET\_POSITION\_VECTOR = (-3068.723366 <km>, -3035.282570 <km>, -581.238849 <km>)  
SC\_TARGET\_VELOCITY\_VECTOR = (14.986834 <km/s>, -0.313231 <km/s>, -0.386874 <km/s>)  
TARGET\_CENTER\_DISTANCE = 4355.208603 <km>  
SUB\_SPACECRAFT\_LATITUDE = NULL  
SUB\_SPACECRAFT\_LONGITUDE = NULL

```

SPACECRAFT_ALTITUDE          = 4308.090810 <km>

/* COORDINATE SYSTEMS */

GROUP                         = SC_COORDINATE_SYSTEM
  COORDINATE_SYSTEM_NAME      = "S/C-COORDS"
  ORIGIN_OFFSET_VECTOR        = (-401036033.706764 <km>, -68117127.862892 <km>, -7033733.851129 <km>)
  ORIGIN_ROTATION_QUATERNION  = (0.300457, 0.585442, -0.716851, 0.230450)
  QUATERNION_DESC              = "J2000 to Rosetta Coordinate System quaternion [nx sin(a/2), ny sin(a/2), nz
sin(a/2), cos(a/2)]"
  REFERENCE_COORD_SYSTEM_NAME = "EME J2000"
END_GROUP                     = SC_COORDINATE_SYSTEM

GROUP                         = CAMERA_COORDINATE_SYSTEM
  COORDINATE_SYSTEM_NAME      = "WAC_CAMERA_FRAME"
  ORIGIN_OFFSET_VECTOR        = (-0.001050 <km>, 0.000232 <km>, 0.002114 <km>)
  ORIGIN_ROTATION_QUATERNION  = (-0.707101, 0.707105, -0.002821, -0.001714)
  QUATERNION_DESC              = "Rosetta Coordinate System to camera coordinate system quaternion [nx sin(a/2),
ny sin(a/2), nz sin(a/2), cos(a/2)]"
  REFERENCE_COORD_SYSTEM_NAME = "S/C-COORDS"
END_GROUP                     = CAMERA_COORDINATE_SYSTEM

SPICE_FILE_NAME               = ("NAIF0009.TLS", "ROS_101110_STEP.TSC", "ATNR_P040302093352_00114.BC",
"ORHR_____00109.BSP", "PCK00009.TPC", "ROS_V17.TF",
"mar033_2000-2025.bsp", "DE405.BSP", "2867_STEINS_2004_2016.BSP",
"21_LUTETIA_2004_2016.BSP", "Tempell-9p-39.bsp", "ORHO_____00077.BSP",
"ORHS_____00109.BSP", "ORHW_____00016.BSP", "C2001Q4.bsp",
"C2002T7.bsp", "TEMPEL1-9P-DI-P.BSP", "P2010A2.bsp",
"Vesta-2004-2015.bsp", "C2004Q2.bsp")

/* DISPLAY INFORMATION */

SAMPLE_DISPLAY_DIRECTION      = RIGHT
LINE_DISPLAY_DIRECTION        = DOWN

/* STATUS FLAGS */

```

```

GROUP                                = SR_STATUS_FLAGS
  ROSETTA:SHUTTER_FOUND_IN_ERROR_FLAG = FALSE
  ROSETTA:SHUTTER_PRE_INIT_FAILED_FLAG = FALSE
  ROSETTA:ERROR_RECOVERY_FAILED_FLAG  = FALSE
  ROSETTA:EXPOSURE_STATUS_ID          = SUCCESS
END_GROUP                            = SR_STATUS_FLAGS

```

```
/* MECHANISM STATUS FLAGS */
```

```

GROUP                                = SR_MECHANISM_STATUS
  FILTER_NUMBER                       = "71"
  FILTER_NAME                          = "UV325_Empty"
  ROSETTA:FRONT_DOOR_STATUS_ID        = OPEN
END_GROUP                            = SR_MECHANISM_STATUS

```

```
/* IMAGE ACQUISITION OPTIONS */
```

```

GROUP                                = SR_ACQUIRE_OPTIONS
  ROSETTA:SCIENCE_DATA_LINK           = HIGHSPEED
  ROSETTA:DATA_ROUTING_ID             = QUEUE1
  EXPOSURE_DURATION                   = 2.420000 <s>
  ROSETTA:COMMANDED_FILTER_NUMBER     = "71"
  ROSETTA:COMMANDED_FILTER_NAME       = "UV325_Empty"
  ROSETTA:GRayscale_TESTMODE_FLAG    = FALSE
  ROSETTA:HARDWARE_BINNING_ID         = '1x1'
  ROSETTA:AMPLIFIER_ID                = B
  ROSETTA:GAIN_ID                    = HIGH
  ROSETTA:ADC_ID                     = TANDEM
  ROSETTA:OVERCLOCKING_LINES_FLAG    = FALSE
  ROSETTA:OVERCLOCKING_PIXELS_FLAG   = FALSE
  ROSETTA:CCD_ENABLED_FLAG           = TRUE
  ROSETTA:ADC_ENABLED_FLAG           = TRUE
  ROSETTA:BLADE1_PULSES_ENABLED_FLAG = TRUE
  ROSETTA:BLADE2_PULSES_ENABLED_FLAG = TRUE
  ROSETTA:BULBMODE_ENABLED_FLAG      = FALSE

```

```

ROSETTA:FRAMETRANSFER_ENABLED_FLAG      = FALSE
ROSETTA:WINDOWING_ENABLED_FLAG          = TRUE
ROSETTA:SHUTTER_ENABLED_FLAG            = TRUE
ROSETTA:DITHERING_ENABLED_FLAG          = FALSE
ROSETTA:CRB_DUMP_MODE                    = 0
ROSETTA:CRB_PULSE_MODE                   = 0
ROSETTA:SUBFRAME_COORDINATE_ID           = ELECTRICAL
NOTE                                     = "Do not use X_START, X_END, Y_START, Y_END for subframe determination"
ROSETTA:X_START                           = 496
ROSETTA:X_END                             = 1520
ROSETTA:Y_START                           = 432
ROSETTA:Y_END                             = 1456
ROSETTA:SHUTTER_PRETRIGGER_DURATION      = 0.065000 <s>
ROSETTA:CRB_TO_PCM_SYNC_MODE              = 17
ROSETTA:AUTOEXPOSURE_FLAG                 = FALSE
ROSETTA:LOWPOWER_MODE_FLAG                = FALSE
ROSETTA:DUAL_EXPOSURE_FLAG                = FALSE
END_GROUP                                 = SR_ACQUIRE_OPTIONS

/* SHUTTER CONFIG */

GROUP                                     = SR_SHUTTER_CONFIG
  ROSETTA:PROFILE_ID                       = "4294967295"
  ROSETTA:CONTROL_MASK                     = 16#3a#
  ROSETTA:TESTMODE_FLAG                    = TRUE
  ROSETTA:ZEROPULSE_FLAG                   = TRUE
END_GROUP                                 = SR_SHUTTER_CONFIG

/* SHUTTER STATUS */

GROUP                                     = SR_SHUTTER_STATUS
  ROSETTA:STATUS_MASK                      = 16#6000600#
  ROSETTA:ERROR_TYPE_ID                    = NONE
  ROSETTA:BLADE1_FIT_SLOPE                 = NULL
  ROSETTA:BLADE1_FIT_OFFSET                = NULL
  ROSETTA:BLADE1_FIT_STDDEV                = NULL

```

```

ROSETTA:BLADE1_FIT_START          = NULL
ROSETTA:BLADE2_FIT_SLOPE          = NULL
ROSETTA:BLADE2_FIT_OFFSET         = NULL
ROSETTA:BLADE2_FIT_STDDEV         = NULL
ROSETTA:BLADE2_FIT_START          = NULL
END_GROUP                          = SR_SHUTTER_STATUS

```

/\* DATA COMPRESSION AND SEGMENTATION \*/

```

GROUP                              = SR_COMPRESSION
ROSETTA:SEGMENT_X                  = (0, 512, 0, 512)
ROSETTA:SEGMENT_Y                  = (0, 0, 512, 512)
ROSETTA:SEGMENT_W                   = (512, 512, 512, 512)
ROSETTA:SEGMENT_H                   = (512, 512, 512, 512)
ROSETTA:ENCODING                    = (NONE, NONE, NONE, NONE)
ROSETTA:COMPRESSION_RATIO           = (1.000000, 1.000000, 1.000000, 1.000000)
ROSETTA:LOSSLESS_FLAG               = (TRUE, TRUE, TRUE, TRUE)
ROSETTA:SPIHT_PYRAMID_LEVELS        = (4294967293, 4294967293, 4294967293, 4294967293)
ROSETTA:SPIHT_MEAN                  = (4294967293, 4294967293, 4294967293, 4294967293)
ROSETTA:SPIHT_MEAN_SHIFT            = (4294967293, 4294967293, 4294967293, 4294967293)
ROSETTA:SPIHT_WAVE_LEVELS           = (4294967293, 4294967293, 4294967293, 4294967293)
PIXEL_AVERAGING_WIDTH               = (1, 1, 1, 1)
PIXEL_AVERAGING_HEIGHT              = (1, 1, 1, 1)
ROSETTA:SMOOTH_FILTER_ID            = (NONE, NONE, NONE, NONE)
ROSETTA:SQRT_FILTER_FLAG            = (FALSE, FALSE, FALSE, FALSE)
END_GROUP                          = SR_COMPRESSION

```

/\* SUBSYSTEM HARDWARE IDENTIFICATION \*/

```

GROUP                              = SR_HARDWARE_CONFIG
ROSETTA:DATA_PROCESSING_UNIT_ID     = FS
ROSETTA:POWER_CONVERTER_ID          = FS
ROSETTA:MOTOR_CONTROLLER_ID         = FS
ROSETTA:NAC_CCD_READOUT_BOX_ID      = FM
ROSETTA:WAC_CCD_READOUT_BOX_ID      = FM
ROSETTA:NAC_CAMERA_ID               = FM

```

```

ROSETTA:WAC_CAMERA_ID          = FM
END_GROUP                       = SR_HARDWARE_CONFIG

```

```

/* SYSTEM HEATER STATUS */

```

```

GROUP                           = SR_HEATER_STATUS
ROSETTA:CCD_HEATER_POWER        = 0.000000 <W>
ROSETTA:NAC_MAIN_FDM_POWER      = 3.988600 <W>
ROSETTA:NAC_RED_FDM_POWER       = 0.000000 <W>
ROSETTA:NAC_MAIN_PPE_POWER      = 1.709400 <W>
ROSETTA:NAC_RED_PPE_POWER       = 0.000000 <W>
ROSETTA:WAC_MAIN_STR1_POWER     = 1.758240 <W>
ROSETTA:WAC_RED_STR1_POWER      = 0.000000 <W>
ROSETTA:WAC_MAIN_STR2_POWER     = 3.125760 <W>
ROSETTA:WAC_RED_STR2_POWER      = 0.000000 <W>
END_GROUP                       = SR_HEATER_STATUS

```

```

/* POWER CONVERTER SWITCH STATUS */

```

```

GROUP                           = SR_SWITCH_STATUS
ROSETTA:WAC_SHUTFAILSAFEEXEC_FLAG = OFF
ROSETTA:NAC_SHUTFAILSAFEEXEC_FLAG = OFF
ROSETTA:WAC_DOORFAILSAFEEXEC_FLAG = OFF
ROSETTA:NAC_DOORFAILSAFEEXEC_FLAG = OFF
ROSETTA:PCM_PASSCTRLACTIVE_FLAG   = OFF
ROSETTA:WAC_SHUTFAILSAFE_ENAB_FLAG = OFF
ROSETTA:WAC_SHUTTERPOWER_FLAG     = ON
ROSETTA:WAC_CCDANNEALHEATER_FLAG  = OFF
ROSETTA:WAC_CRB_PRIMEPOWER_FLAG    = ON
ROSETTA:NAC_SHUTFAILSAFE_ENAB_FLAG = OFF
ROSETTA:NAC_SHUTTERPOWER_FLAG     = ON
ROSETTA:NAC_CCDANNEALHEATER_FLAG  = OFF
ROSETTA:NAC_CRB_PRIMEPOWER_FLAG    = ON
ROSETTA:WAC_STRUCTUREHEATER_R_FLAG = OFF
ROSETTA:WAC_STRUCTUREHEATER_M_FLAG = OFF
ROSETTA:WAC_RED_CALLAMP_FLAG      = OFF

```

```

ROSETTA:WAC_MAIN_CALLAMP_FLAG           = OFF
ROSETTA:WAC_DOORFAILSAFE_ENAB_FLAG      = OFF
ROSETTA:NAC_IFPLATEHEATER_R_FLAG        = OFF
ROSETTA:NAC_IFPLATEHEATER_M_FLAG        = OFF
ROSETTA:NAC_RED_CALLAMP_FLAG             = OFF
ROSETTA:NAC_MAIN_CALLAMP_FLAG            = OFF
ROSETTA:NAC_DOORFAILSAFE_ENAB_FLAG      = OFF
ROSETTA:MCB_RED_MOTORPOWER_FLAG         = OFF
ROSETTA:MCB_MAIN_MOTORPOWER_FLAG        = ON
ROSETTA:MCB_FLAG                         = MAIN
ROSETTA:PRIMARY_POWER_RAIL_FLAG         = MAIN
END_GROUP                                = SR_SWITCH_STATUS

```

/\* POWER SYSTEM STATUS \*/

```

GROUP                                    = SR_POWER_STATUS
ROSETTA:V_28_MAIN                        = 28.445000 <V>
ROSETTA:V_28_REDUNDANT                   = 3.290000 <V>
ROSETTA:V_5                              = 5.220000 <V>
ROSETTA:V_3                              = 3.420000 <V>
ROSETTA:V_15                             = 14.960000 <V>
ROSETTA:V_M15                           = -14.960000 <V>
ROSETTA:V_NAC_REFERENCE                  = -9.892000 <V>
ROSETTA:V_WAC_REFERENCE                   = -9.956000 <V>
ROSETTA:CAMERA_V_24                      = 25.403917 <V>
ROSETTA:CAMERA_V_8                       = 8.385758 <V>
ROSETTA:CAMERA_V_M12                     = -12.380590 <V>
ROSETTA:CAMERA_V_5_ANALOG                 = 5.367149 <V>
ROSETTA:CAMERA_V_5_DIGITAL                = 5.274897 <V>
ROSETTA:CAMERA_V_M5                      = -5.333306 <V>
ROSETTA:I_28_MAIN                        = 1842.280000 <mA>
ROSETTA:I_28_REDUNDANT                   = 0.000000 <mA>
ROSETTA:I_5                              = 2058.680000 <mA>
ROSETTA:I_3                              = 135.670000 <mA>
ROSETTA:I_15                             = 48.380000 <mA>
ROSETTA:I_M15                           = 41.170000 <mA>

```



```

ROSETTA:CAMERA_I_24          = 14.658805 <mA>
ROSETTA:CAMERA_I_8          = 12.273659 <mA>
ROSETTA:CAMERA_I_M12        = 71.962013 <mA>
ROSETTA:CAMERA_I_5_ANALOG   = 102.924325 <mA>
ROSETTA:CAMERA_I_5_DIGITAL  = 122.486374 <mA>
ROSETTA:CAMERA_I_M5         = 64.224957 <mA>
END_GROUP                    = SR_POWER_STATUS

```

```
/* TEMPERATURE STATUS */
```

```

GROUP                        = SR_TEMPERATURE_STATUS
ROSETTA:T_MAIN_PCM          = 299.343000 <K>
ROSETTA:T_REDUNDANT_PCM     = 294.951000 <K>
ROSETTA:T_WAC_STRUCTURE_MAIN_1 = 284.933454 <K>
ROSETTA:T_WAC_STRUCTURE_REDUNDANT_1 = 285.695172 <K>
ROSETTA:T_WAC_STRUCTURE_MAIN_2 = 285.187360 <K>
ROSETTA:T_WAC_STRUCTURE_REDUNDANT_2 = 285.441266 <K>
ROSETTA:T_WAC3              = 288.488138 <K>
ROSETTA:T_WAC4              = 286.202984 <K>
ROSETTA:T_WAC_WHEEL_MOTOR_1 = 283.156112 <K>
ROSETTA:T_WAC_WHEEL_MOTOR_2 = 284.933454 <K>
ROSETTA:T_WAC_DOOR_MOTOR    = 281.378770 <K>
ROSETTA:T_NAC_CCD_VIA_MCB   = 202.414004 <K>
ROSETTA:T_WAC_CCD_VIA_MCB   = 178.800746 <K>
ROSETTA:T_NAC_WHEEL_MOTOR_1 = 255.480358 <K>
ROSETTA:T_NAC_WHEEL_MOTOR_2 = 256.242076 <K>
ROSETTA:T_NAC_DOOR_MOTOR    = 252.433486 <K>
ROSETTA:T_NAC_DOOR_IF_MAIN  = 247.863178 <K>
ROSETTA:T_NAC_MIRROR_2     = 222.980390 <K>
ROSETTA:T_NAC_PPE_IF_REDUNDANT = 255.226452 <K>
ROSETTA:T_NAC_DOOR_IF_REDUNDANT = 247.863178 <K>
ROSETTA:T_NAC_PPE_IF_MAIN   = 255.226452 <K>
ROSETTA:T_NAC_MIRROR_1_AND_3 = 222.218672 <K>
ROSETTA:T_DSP_MAIN         = 305.753746 <K>
ROSETTA:T_DSP_REDUNDANT     = 295.597506 <K>
ROSETTA:T_BOARD_CONTROLLER  = 299.406096 <K>

```

```

ROSETTA:T_BOARD_DRIVER           = 297.374848 <K>
ROSETTA:CAMERA_TCCD               = 173.506946 <K>
ROSETTA:CAMERA_T_SENSORHEAD      = 289.254578 <K>
ROSETTA:CAMERA_T_ADC_1           = 296.572658 <K>
ROSETTA:CAMERA_T_ADC_2           = 297.844610 <K>
ROSETTA:CAMERA_T_SHUTTER_MOTOR_1 = 283.452386 <K>
ROSETTA:CAMERA_T_SHUTTER_MOTOR_2 = 283.992530 <K>
ROSETTA:CAMERA_T_POWER_CONVERTER = 318.927650 <K>
ROSETTA:CAMERA_T_DOSIMETER       = 291.763634 <K>
END_GROUP                         = SR_TEMPERATURE_STATUS

```

```
/* RADIATION ENVIRONMENT */
```

```

GROUP                             = SR_RADIATION_STATUS
  ROSETTA:CAMERA_DOSIS             = 458.066882 <rad>
  ROSETTA:SREM_PROTONS_GT_20MEV   = 177
  ROSETTA:SREM_PROTONS_50_TO_70MEV = 3
  ROSETTA:SREM_ELECTRONS_LT_2MEV  = NULL
END_GROUP                         = SR_RADIATION_STATUS

```

```

OBJECT                             = BLADE1_PULSE_ARRAY
  INTERCHANGE_FORMAT              = BINARY
  NAME                           = "Shutter Blade 1 pulse data"
  DESCRIPTION                     = "Raw 2.1 MHz Position encoder timer data for shutter blade 1"
  AXES                           = 1
  AXIS_ITEMS                      = 440
  OBJECT                         = ELEMENT
    DATA_TYPE                   = LSB_UNSIGNED_INTEGER
    BYTES                        = 4
    NAME                          = "COUNT"
  END_OBJECT                     = ELEMENT

```

```
END_OBJECT                         = BLADE1_PULSE_ARRAY
```

```

OBJECT                             = BLADE2_PULSE_ARRAY
  INTERCHANGE_FORMAT              = BINARY

```

```

NAME = "Shutter Blade 2 pulse data"
DESCRIPTION = "Raw 2.1 MHz Position encoder timer data for shutter blade 2"
AXES = 1
AXIS_ITEMS = 440
OBJECT = ELEMENT
    DATA_TYPE = LSB_UNSIGNED_INTEGER
    BYTES = 4
    NAME = "COUNT"
END_OBJECT = ELEMENT

END_OBJECT = BLADE2_PULSE_ARRAY

OBJECT = IMAGE
    BANDS = 1
    FIRST_LINE = 433
    FIRST_LINE_SAMPLE = 529
    INTERCHANGE_FORMAT = BINARY
    LINES = 1024
    LINE_SAMPLES = 1024
    SAMPLE_BITS = 16
    SAMPLE_TYPE = LSB_UNSIGNED_INTEGER
    DERIVED_MINIMUM = 247.000000
    DERIVED_MAXIMUM = 10357.000000
    MEAN = 841.232027
END_OBJECT = IMAGE

END

```

## Appendix 2 – Example OSIRIS History Label

```

OBJECT                = HISTORY
GROUP                 = TMI2PDS
  COMMAND_IMAGE_INDEX = 3
  ORFA_SUBMISSION_ID  = "281"
  ACTIVITY_NAME       = "21-Lutetia FlyBy"
  ACTIVITY_TYPE       = "SCIENCE"
  OBSERVATION_DESCRIPTION = "LUTETIA: Closest Approach"
  OBSERVATION_NAME    = "SR 05"
  OIOR_FILENAME       = "OIOR_PI7RSO_D_0018_SR_05_____00281.it1"
  PLANNING_PHASE      = "0018"
  TIME                = 2010-12-02T10:49:10.622
  INPUT_FILE_ARG      = "\\osi-storage\archive\data\spacecraft\pfm\flight\*"
  INPUT_FILE          = "\\osi-storage\archive\data\spacecraft\pfm\flight\LutetiaFlyBy_2010\pds\level0\WAC_2010-
07-10T15.41.16.488Z_ID00_1251276003_F71.img"
  OUTPUT_FILE         = "<DEFAULT>"
  OUTPUT_DIR          = "."
  PDS_DB              = "\\osi-storage\archive_admin\Database\ArchivingDatabase"
  SPICE_DB            = "\\osi-storage\archive\Database\Kernels"
  UPLINK_DB           = "\\osi-storage\archive\uplink"
  REPROCESS           = FALSE
  DETECT_FDM_STATE    = TRUE
  FORCE_TARGET_UNKNOWN = FALSE
  CORRECT_FILENAME    = TRUE
  RECURSIVE           = TRUE
  USE_ADS             = TRUE
  ARCHIVE_TYPE        = PDS_ARCHIVE
  BUILD_JPEG           = FALSE
  BUILD_THUMBNAILS    = FALSE
  CODMAC              = TRUE
  IMPORT_RIS_ARCHIVE  = TRUE
  USE_REVISION_CONTROL = FALSE
  USE_SHORT_FILENAME  = TRUE

```

```
SKIP_SHM_ERRORS           = TRUE
RESTRICT_TO_MISSION_PHASE = "AST2"
USING_INSTRUMENT_ID       = "OSIWAC"
USING_INSTRUMENT_NAME     = "OSIRIS - WIDE ANGLE CAMERA"
END_GROUP                 = TMI2PDS

END_OBJECT                 = HISTORY

END
```