

Update SPIRE DPU PRAM ground image from memory dump
 File: H_FCP_OBS_5143.xls
 Author: lstefanov-hp



Procedure Summary

Objectives

This Herschel OBSM nominal procedure is used to perform a SPIRE DPU PRAM ground image update from memory dump of one or several SPIRE DPU PRAM memory areas. The memory dump is commanded using TC(6,5) and the memory locations content is received on ground in TM(6,6) packets.

The procedure assumes that the command stack has already been generated using the OBSM system and is ready for loading on the Manual Stack. The command stack generation activity is not covered by this procedure.

Summary of Constraints

CDMU in Operational Mode

- SPIRE DPU is ON
- SPIRE ASW running

Memory areas are dumped through TC(6,5); this TC will be delayed when there is an ongoing:

- TC(6,2) Load Memory Using Absolute Addresses
- TC(6,5) Dump Memory Using Absolute Addresses
- TC(6,9) Check Memory Using Absolute Addresses
- TC(8,4,1,1) Copy Memory

Spacecraft Configuration

Start of Procedure

CDMU in Operational Mode

- SPIRE DPU is ON
- SPIRE ASW running

End of Procedure

Same as start except:

- SPIRE DPU PRAM dump executed

Reference File(s)

Input Command Sequences

Output Command Sequences

OFCP5143

Referenced Displays

ANDs GRDs SLDs

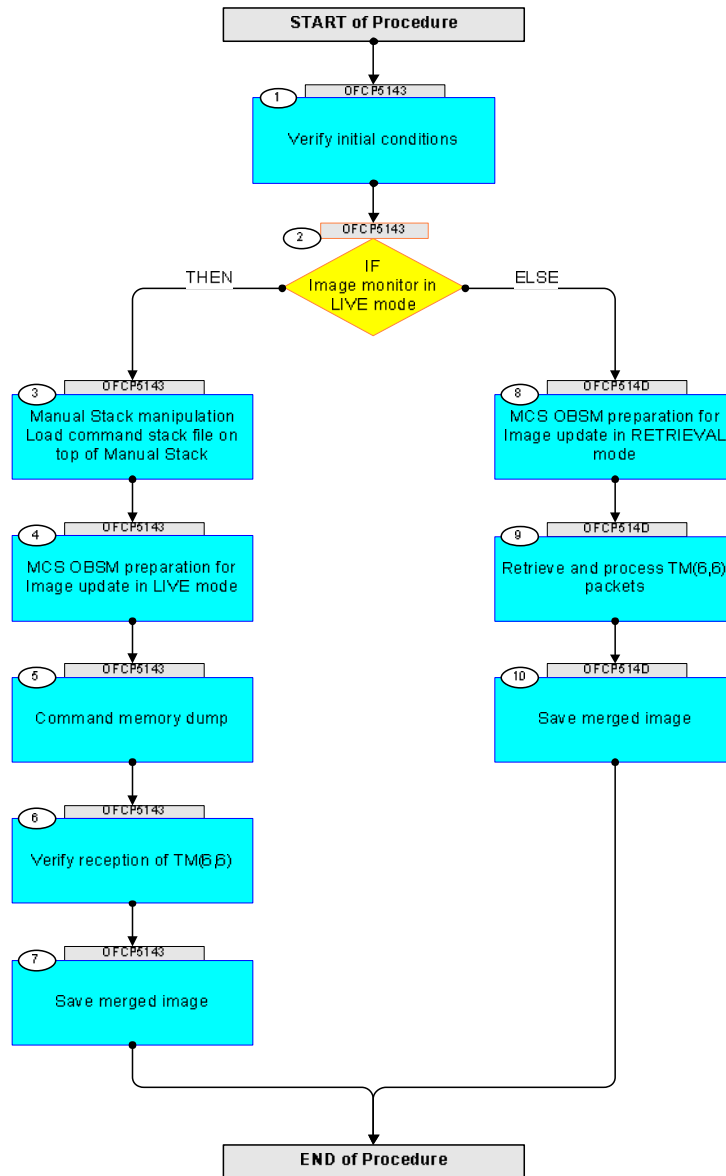
Configuration Control Information

DATE	FOP ISSUE	VERSION	MODIFICATION DESCRIPTION	AUTHOR	SPR REF
13/01/2009		1	Created	lstefanov-hp	
13/01/2009	2	2	1. removed comment statement in step 4.2	lstefanov-hp	
13/04/2009	2.3	3	1. corrected typo in steps 3.1, 3.2: 'pmcsops' replaced by 'hmcops'	lstefanov-hp	

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Procedure Flowchart Overview



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Step No.	Time	Activity/Remarks	TC/TLM	Display/ Branch	AIT Comment
Beginning of Procedure					
OFCP5143		TC Seq. Name : OFCP5143 (SPIRE DPU PRAM dmp) SPIRE DPU PRAM Gnd image update in Live mode TimeTag Type: B Sub Schedule ID: □			
1		Verify initial conditions		Next Step: 2	
		Check: - SPIRE DPU ON - SPIRE ASW running			
		Instrument SOE to confirm SPIRE instrument mode			
2		IF Image monitor in LIVE mode type: [If]		Next Step: THEN 3 ELSE 8	
3		Manual Stack manipulation Load command stack file on top of Manual Stack		Next Step: 4	
		NOTE: The current procedure assumes that the memory dump in Live mode is performed using commands with immediate execution.			
		Select the File -> LoadStack option from the main menu of the Manual Stack window			
3.1		IF SPIRE Prime			
		Select file SPDPRMPG_DI_XXXXYYY_N_NoModel_NoModel_YYYY_DDDThhmmss.machine from directory /home/hmcsops/HPMCS/SESSION/current/data/CMD/STACKS/OBSM/SPDPRMPG as indicated by the OBSM engineer			
		IMPORTANT: XXXXYYY = Image ID(X) and Version(Y) - depend on image used for stack generation YYYY_DDD hhmmss - depend on stack generation time machine - depends on the name of the machine used for stack generation			

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Step No.	Time	Activity/Remarks	TC/TLM	Display/ Branch	AIT Comment
		File name examples - No model associated to the memory image: SPDPRMPG_DI_0002001_N_NoModel_NoModel_2007_254T123300.sun043 - CT SPDPRMPG1, ID 0003, Version 001 associated to the memory image: SPDPRMPG_DI_0002001_C_SPDPRMPG1_0003001_2007_337T093320.sun043			
3.2		ELSE SPIRE Redundant			
		Select file SPDPRMPR_DI_XXXXYYY_N_NoModel_NoModel_YYYY_DDDThhmmss.machine from directory /home/hmcsops/HPMCS/SESSION/current/data/CMD/STACKS/OBSM/SPDPRMPR as indicated by the OBSM engineer			
		IMPORTANT: XXXXYYY = Image ID(X) and Version(Y) - depend on image used for stack generation YYYY_DDD hhmmss - depend on stack generation time machine - depends on the name of the machine used for stack generation			
		File name examples - No model associated to the memory image: SPDPRMPR_DI_0002001_N_NoModel_NoModel_2007_254T123300.sun043 - CT SPDPRMPR1, ID 0003, Version 001 associated to the memory image: SPDPRMPR_DI_0002001_C_SPDPRMPR1_0003001_2007_337T093320.sun043			
3.3		Check command stack loaded			
		Note: for the whole SPIRE DPU RAM Prog: MemID = 00 hex Start Address = 00.0000 hex End Address = 07.FFFF hex Length = 800000 hex			
		Check that loaded stack contains one or several TCs XC007998			

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Step No.	Time	Activity/Remarks	TC/TLM	Display/ Branch	AIT Comment
		Display the Manual Stack in 'Full mode' and check that the Memory ID parameter in the XC007998 command(s) is set to 00 hex : Memory ID = 00 hex Note: The Memory ID of the target memory device is stored in the MSB of the 16-bit long Mem ID TC parameter. The LSB of the same parameter carries the most significant 8 bits of the Start Address.			
		Execute Telecommand <div style="text-align: center;">SPIRE Memory Dump</div> Command Parameter(s) : <div style="display: flex; justify-content: space-between;"><div>Memory ID</div><div>XH011998</div><div>00xx <hex></div></div> <div style="display: flex; justify-content: space-between;"><div>Start Address</div><div>XH012998</div><div><hex> (Def)</div></div> <div style="display: flex; justify-content: space-between;"><div>Length</div><div>XH013998</div><div><hex> (Def)</div></div> TC Control Flags : <div style="text-align: right;">GBM IL DSE --Y -- ---</div> Subsch. ID : 370 Det. descr. : Dump SPIRE Memory Using Absolute Addresses This Telecommand will not be included in the export	XC007998	TC	
4		MCS OBSM preparation for Image update in LIVE mode		Next Step: 5	
		Note: It is assumed that the OBSM application is already running and the OBSM Desktop is displayed on the MCS client. Starting the OBSM application is not covered by the current procedure.			
4.1		Select 'Image UPDATE' from the menu			
		Select the Image menu of the OBSM Desktop . From the Image menu, select Update . The 'Image Catalog' window opens.			
4.2		Select image to be updated			
4.2.1		IF SPIRE Prime			
		Select the image to be updated for the memory device SPDPRMPG . The 'Image UPDATE' window opens.			

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Step No.	Time	Activity/Remarks	TC/TLM	Display/ Branch	AIT Comment
4.2.2		ELSE SPIRE Redundant			
		Select the image to be updated for the memory device SPDPRMPR. The 'Image UPDATE' window opens.			
4.3		Start dump TM processing			
		In LIVE mode, processing of incoming real-time telemetry starts automatically after the image selection.			
5		Command memory dump		Next Step: 6	
		Uplink the XC007998 memory dump command(s) with ARM-GO			
		For each command, one or more TM(6,6) packets must be received on ground.			
6		Verify reception of TM(6,6)		Next Step: 7	
		Note: One or more TM(6,6) packets will be received for each memory dump command uplinked.			
6.1		IF SPIRE Prime			
		Verify Packet Reception Memory_Dump_Absolute_Addresses Packet Mnemonic : SMEMDUMP0500 APID : 1280 Type : 6 Subtype : 6 PI1 : PI2 :			
6.2		ELSE SPIRE Redundant			
		Verify Packet Reception R_Memory_Dump_Absolute_Addresses Packet Mnemonic : SMEMDUMP0500 APID : 1281 Type : 6 Subtype : 6 PI1 : PI2 :			

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Step No.	Time	Activity/Remarks	TC/TLM	Display/ Branch	AIT Comment
6.3		Check OBSM dump packet processing			
		Check that the OBSM is processing the incoming memory dump packets.			
7		Save merged image		Next Step: END	
		Save merged image with new ID .			
End of Sequence					
OFCP514D TC Seq. Name : OFCP514D (SPIRE DPU PRAM dmp D) SPIRE DPU PRAM Gnd image update in Retrieval mode TimeTag Type: Sub Schedule ID: <input type="checkbox"/>					
8		MCS OBSM preparation for Image update in RETRIEVAL mode		Next Step: 9	
		Note: It is assumed that the OBSM application is already running and the OBSM Desktop is displayed on the MCS client. Starting the OBSM application is not covered by the current procedure.			
8.1		Select 'Image UPDATE' from the menu			
		Select the Image menu of the OBSM Desktop . From the Image menu, select Update . The 'Image Catalog' window opens.			
8.2		Select image to be updated			
8.2.1		IF SPIRE Prime			
		Select the image to be updated for the memory device SPDPRMPG . The 'Image UPDATE' window opens.			

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Step No.	Time	Activity/Remarks	TC/TLM	Display/ Branch	AIT Comment
8.2.2		ELSE SPIRE Redundant			
		Select the image to be updated for the memory device SPDPRMPR . The 'Image UPDATE' window opens.			
8.3		Start dump TM packets processing			
		Set retrieval start and stop time and start retrieval of TM packets using the PLAY buttons .			
9		Retrieve and process TM(6,6) packets		Next Step: 10	
		Use the STEP button to retrieve and process the TM(6,6) packets, packet by packet and starting from the time shown in the packet time field.			
		OR			
		Use the PLAY button to retrieve and process the TM(6,6) packets in automated mode. Pressing the PLAY button, the display will start to retrieve and process packets, starting from the time shown in the packet time field. This processing will stop automatically when a packet is received which creation time is greater than the one contained in the end time field.			
10		Save merged image		Next Step: END	
		Save merged image with new ID .			
End of Sequence					
End of Procedure					