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SPIRE On-Board Software User Manual

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| Ref.: | SPIRE-IFS-PRJ-001391 |
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HERSCHEL

SPIRE On-Board Software User Manual

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1 Introduction

1.1 Purpose of the document

This document describes in detail the procedures to start-up and run the SPIRE OBS, the contents of the TC packets to be up-linked in order to perform the required function, and the contents of the TM packets that the OBS generates. This document does not duplicate the information provided in RD2, but rather represents its complement for all that is not therein specified.

The present version of this document applies to SPIRE OBS Version 2.9.1.

1.2 Acronyms and Glossary

| WORD | TERMS |
|----------|---|
| AVM | Avionic Model |
| BC | Bus Controller |
| BP | BreakPoint |
| BSW | DPU Boot Software |
| CDMS | Command and Data Management System |
| CIS | LS Commanding Inhibition Status |
| DM | Data Memory (DSP) |
| DPU | Digital Processing Unit |
| DSP | Digital Signal Processor |
| DTST | Dedicated Test Software Tools |
| EGSE | Electrical Ground Support Equipment |
| EEPROM | Electrically Erasable Programmable Read-Only Memory |
| ESA | European Space Agency |
| HERSCHEL | Herschel Space Observatory |
| HK | Housekeeping |
| HW | Hardware |
| ICE | DSP In-Circuit Emulator |
| I/F | Interface |
| IFSI | Istituto di Fisica dello Spazio Interplanetario |
| LS | Low-speed Serial interface to sub-systems |
| NA | Not Applicable |
| OBS | On-Board Software |
| PM | Program Memory (DSP) |
| PROM | Programmable Read-Only Memory |
| RAM | Random Access Memory |
| S/C | Space-Craft |
| S/S | Sub-System |
| SUT | Software Under Test |
| TBC | To Be Confirmed |
| TBD | To Be Defined |
| TBW | To Be Written |
| TC | Tele-Command |
| TM | Telemetry |
| VME | Virtual Machine Executable Code |



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Table 1-1 Acronyms and Glossary

1.3 Document List

1.3.1 Applicable Documents

| Document Reference | Name | Number/version/date |
|--------------------|---|-----------------------------------|
| AD1 | SPIRE OBS User Requirements Document | SPIRE-IFS-PRJ-000444 Issue: |
| AD2 | SPIRE OBS Software Specifications Document | SPIRE-IFS-DOC-001352 Issue: |
| AD3 | Packet Structure Interface Control Document (PSICD) | SCI-PT-ICD-7527 Issue: see Con |
| AD4 | Herschel/Planck Instrument Data Rates | H-P-1-ASPI-TN-0204 Issue: 1 |
| AD5 | SPIRE Autonomy requirements | SPIRE-RAL-PRJ-001855 |
| AD6 | | |

Table 1-2 Applicable Documents

1.3.2 Reference Documents

| Document Reference | Name | Number/version |
|--------------------|---|---|
| RD1 | DPU/ICU Spacecraft Interface Test Plan | |
| RD2 | SPIRE Data ICD | SPIRE-RAL-PRJ-001078 |
| RD3 | DRCU/DPU ICD | SPIRE-SAP-PRJ-001324 |
| RD4 | Virtual Machine Compiler and Simulator | CNR. IFSI. 2003. TR01 |
| RD5 | MCU Command List | |
| RD6 | DPU-BSW Software Requirement Document | DPU-SQ-CGS-001 |
| RD7 | Switch-on Procedure TM Packets User Manual | DPU-MA-CGS-004 |
| RD8 | VIRTUOSO User Guide | VIG41R200 |
| RD9 | ADSP-21000 Family C Tools Manual | |
| RD10 | SPIRE FDIR | SPIRE-RAL-PRJ-001978 |
| RD11 | SPIRE On-Board Software Configuration Report | IFSI/OBS/RP/2004-001 [SPIRE] |
| RD12 | Memory Management Library Interface Version 1.1 | |
| RD13 | SPIRE On-Board Software Configuration Report - Delivery Notes | IFSI/OBS/RP/2004-001 <DeliveryNoteAppendix> [SPIRE] |
| RD14 | | |
| RD15 | | |

Table 1-3 Reference Documents



1.4 Document Change Record

| Issue | Revision | Date | Reason for Change |
|-------|----------|------------|---|
| 1 | 1 | 26/11/2004 | Updated list of event packets |
| 2 | 0 | 19/04/2005 | Updated to go with OBS 2.0.C. <ul style="list-style-type: none"> changed ID of VMSTAT HK commands updated HK Packet IDs |
| 2 | 2 | 12/06/2006 | Updates on: <ul style="list-style-type: none"> Tasks List Pool List FIFO List Semaphores List Tables Definitions Event packets List Error codes List |
| 2 | 2.E | 20/11/2006 | Updates on: <ul style="list-style-type: none"> NCR 12 Document naming aligned with Software Revision |
| 2 | 2.G | 12/01/2007 | Updates on: <ul style="list-style-type: none"> VM Functions for Floating Point Values |
| 2 | 2.H | 13/01/2008 | Updates on: <ul style="list-style-type: none"> Header CNR Logo to INAF Logo Changes for SxRs: SCR-0165 – added new HK-Definition in § 7.2.3 :Get_FifoStat_TC_HP, Get_FifoStat_TC_LP, Get_FifoStat_TM_EV, Get_FifoStat_TM_HK, Get_FifoStat_TM_SD, Get_FifoStat_TM_RP, Get_FifoStat_LS_HP, Get_FifoStat_LS_LP, Get_FifoStat_AFX, Get_FifoStat_VM, Get_FifoStat_MEMD SPR-0585 – Protection to Stack Over/Under Flows SPR-0592 – Changing Addressing algebra SPR-0602 – Removal of any TM(1,8), new Event set. SCR-0608 – New HK Parameter Class : Moat table's Row MSW/LSW. SPR-0615 – Changing Boolean Statement in TMTC SCR-0622 – New structures for new procedure for SAFE mode SCR-0634 – new behaviour for BBID implemented SCR-0635 – New HK definition updated SPR-0641 – Event ID behaviour aligned to ICD SPR-0642 – Monitoring table ID now can be set freely SPR-0643 – Now VM Stopped Event restored. SCR-0646 – New HK parameter as SCR-0608 SCR-0647 – Smec Selection table installed. SPR-0650 – UM updated accordingly <p>New Functionality:</p> <ul style="list-style-type: none"> OBS function for VM <ul style="list-style-type: none"> SAFE_MODE THROW_EVENT Flush Fifo Reset Fifo <p>UM:</p> <ul style="list-style-type: none"> Par 4 mod introduction 4.3 Embedding new paragraph on the OBSM |



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| Issue | Revision | Date | Reason for Change |
|-------|----------|------------|--|
| 2 | 9.0 | 30/06/2008 | <ul style="list-style-type: none">• Added reference to Configuration Report and Delivery note for memory ranges and checksums.• Changing 0x41YYZZZZ to 0x50YYZZZZ for extraction for Table row MSW to HK. |
| 2 | 9.1 | 20/08/2008 | <ul style="list-style-type: none">• Chapters tree one level lower for single functionality in OBS• Autonomy Action rewrote• Safe VM• Safe MODE |

Table 1-4 Document Change Record



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2 OBS Compilation

This section describes the basic components that must be available to compile the OBS and the procedure to do it.

2.1 External Components

In order to be able to recompile the OBS two components must be installed on a Windows machine:

- ADSP-C Compiler and Tools (see RD9)
- VIRTUOSO Real-Time Software Development Tool (see RD8).

2.1.1 Compiler, assembler, linker and other tools used.

The following list of tools are the minimal requirement for building the SPIRE OBS:

- Spire OBS modules are compiled by **“gcc version rel3.3 21k/SHARC 3.3”** build by Analog Devices for the ADI-DSP 21K family that parses code written in “C” as known in 1991-1996.
- Spire OBS modules are linked together by **“Analog Devices ADSP-210x0 Linker Release 3.3, Version 2.21”**.
- Spire OBS uses library modules managed by **“Analog Devices ADSP-210x0 Librarian Release 3.3, Version 2.21”**.
- Spire OBS uses low level assembly function assembled by **“Analog Devices ADSP-210x0 Librarian Release 3.3, Version 2.21”**.
- Initialization structure for data memory is managed by **“Analog Devices ADSP-210x0 Initializer Release 3.3, Version 2.21”**.

A standard make is been used to rule the compilation procedure:

```
C:\ADI_DSP\BIN>g21k -version
gcc version rel3.3 21k/SHARC 3.3:
-----
C:\ADI_DSP\BIN>ld21k -version
Analog Devices ADSP-210x0 Linker
Release 3.3, Version 2.21
Copyright (c) 1991-1996 Analog Devices, Inc.
... omissis ...
-----
C:\ADI_DSP\BIN> ld21k -version
Analog Devices ADSP-210x0 Initializer
Release 3.3, Version 2.21
Copyright (c) 1991-1996 Analog Devices, Inc.
-----
C:\ADI_DSP\BIN>asm21k -version
Analog Devices ADSP-210x0 Assembler
Release 3.3, Version 2.21
Copyright (c) 1991-1997 Analog Devices, Inc.
-----
C:\ADI_DSP\BIN>lib21k -version
Analog Devices ADSP-210x0 Librarian
Release 3.3, Version 2.21
Copyright (c) 1991-1996 Analog Devices, Inc.
```



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```
C:\Documents and Settings\scige>make -version
Bypass to CYGWIN-make
GNU Make 3.81
Copyright (C) 2006 Free Software Foundation, Inc.
This is free software; see the source for copying conditions.
There is NO warranty; not even for MERCHANTABILITY or FITNESS FOR A
PARTICULAR PURPOSE.

This program built for i686-pc-cygwin
```

Table 2-1 Tools used to compile

2.1.2 File System Environment and basic data manipulation

Minimal file manipulation can be done via DOS-like command [i.e. copy, del] and via Unix-like command [i.e. cp, rm], we suggest to install a UNIX-Like environment like Cygwin or Mingw.

2.2 The VIRTUOSO Project File

The **spire.vpf** file contains the settings of the VIRTUOSO services that are used in the OBS. It can either be edited under VIRTUOSO, or with any text editor. This is where objects like Tasks, Semaphores, FIFO services, Events, Timers are defined. Refer to RD8 for a detailed description of the various services used. The **spire.vpf** file is part of the delivery pack of the OBS.

2.3 The Architecture File

The **spire.ach** file contains the definition of the various segments of the DPU PM and DM. Here is the current content of the architecture file for the version 2.9.1 of the SPIRE OBS, that is part of the OBS distribution. Refer to RD9 for a detailed description of the various segments and directives used in creating this file.

```
!***** start of file *****!
! Spire Hardware Architecture Description
.system FirstDPU;
.processor = ADSP21020;
! == == == == == == == == == == == == == == == == == == == == == ==
!
!
! == == == == == == == == == == == == == == == == == == == == == ==
! program memory area:
!
!           pm Interrupt table           256 Words 48 bits
!           pm Initialization Segment    8192 Words 48 bits
!           pm Program OBS      Segment 106496 Words 48 bits
!           pm Program Patch   Segment 393216 Words 48 bits
!
!.segment /pm /ram /begin=0x000000 /end=0x0000FF  seg_rth;
! nino 18/01/2006 : segment expanded after MMLIB
!.segment /pm /ram /begin=0x004000 /end=0x005FFF  seg_init;
!.segment /pm /ram /begin=0x006000 /end=0x01FFFF  seg_pmco;
! nino 16/11/2005 : segment cutted-out by nino - for patching purpose
!.segment /pm /ram /begin=0x020000 /end=0x07FFFF  seg_pmhi;
! == == == == == == == == == == == == == == == == == == == == == ==
!
!
! == == == == == == == == == == == == == == == == == == == == == ==
! data memory area:
!
!           dm data  383      KiWords 32 bits (385024 word)
!           dm stack  2      KiWords 32 bits ( 7168 word)
!           dm heap  127     KiWords 32 bits (130048 word)
!
```



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```
.segment /dm /ram /begin=0x00000000 /end=0x0005FBFF      seg_dmda;
.segment /dm /ram /begin=0x0005FC00 /end=0x000603FF /cstack seg_stak;
.segment /dm /ram /begin=0x00060400 /end=0x0007FFFF /cheap heap1;
! == == == ==
.segment /dm /ram /begin=0x40000000 /end=0x400FFFFFF 1355_IF;
.segment /dm /ram /begin=0x80000000 /end=0x8003FFFF EEPROM;
.segment /dm /port /begin=0x81000000 /end=0x81FFFFFF Timer;
.segment /dm /port /begin=0x82000000 /end=0x82FFFFFF watchdog;
.segment /dm /port /begin=0x83000000 /end=0x83FFFFFF Int_mng;
.segment /dm /ram /begin=0x84000000 /end=0x84FFFFFF SMCS_reg;
.segment /dm /ram /begin=0x88000000 /end=0x88FFFFFF Bus_IF_DCU;
.segment /dm /ram /begin=0x89000000 /end=0x89FFFFFF Bus_IF_MCU;
.segment /dm /ram /begin=0x8A000000 /end=0x8AFFFFFF Bus_IF_SCU;
.segment /dm /ram /begin=0x8F000000 /end=0x8FFFFFFF Bus_IF_1553;
! == == == ==
!
!
! == == == ==
!Bank Description
.bank /pm0 /wtstates=0 /wtmode=internal /begin=0x000000;
!!the PM bank1 is not mounted
!!bank /pm1 /wtstates=0 /wtmode=internal /begin=0x080000;
! == == == ==
!Bank Description
! DM bank 0 is used for data storing
! DM bank 1 is reserved for Mezzanine IF and it is not used
! DM bank 2 is reserved for IEEE 1355
! DM bank 3 is reserved for the following register and Device
!           EEPROM, Interval Timer, Watchdog, Interrupt Manager
!           SMCS332 register, 32 bit bus interface
.bank /dm0 /wtstates=1 /wtmode=internal /begin=0x00000000;
.bank /dm1 /wtstates=1 /wtmode=both /begin=0x20000000;
.bank /dm2 /wtstates=1 /wtmode=internal /begin=0x40000000;
.bank /dm3 /wtstates=1 /wtmode=both /begin=0x80000000;
! == == == ==
!
!
! == == == ==
.endsys;
!***** end of file *****
```

Table 2-2 – SPIRE.ACH – Board architecture – Memory mapping

2.4 Compiling the OBS’s Source Codes

The OBS distribution contains a **makefile** that manages the compilation and linking of the source code. Typing **make** on the command line will compile all source files that have been updated with respect to previous compilation, or that depend on include files that have been modified; **make rebuild** will recompile all C and Assembler source code files.

Any compilation subsequent to a modification of the VIRTUOSO Project File (e.g. after adding another semaphore) will need a valid VIRTUOSO license installed.

2.5 The Compilation Products

The compilation will produce many intermediate files. The most important compilation product is obviously the **SPIRE.EXE** that will contain the executable code.

Another useful output file is the memory map file that documents the actual DPU memory usage by the OBS.

As example here is an extract from the **SPIRE.MAP** file contained in the OBS distribution and valid for the SPIRE OBS version 2.1.F.



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Analog Devices ADSP-210x0 Linker spire.map Page 1
 Release 3.3, Version 2.21 Mon Dec 11 16:19:39 2006
 Copyright (c) 1991-1996 Analog Devices, Inc.

Architecture Description: FirstDPU

| Segment | Start | End | Length | Memory Type | Attribute | Width |
|-------------|----------|----------|----------|----------------|-----------|-------|
| seg_rth | 000000 | 0000ff | 256 | Program Memory | RAM | |
| seg_dmda | 00000000 | 0005ffff | 393216 | Data Memory | RAM | |
| seg_init | 004000 | 005fff | 8192 | Program Memory | RAM | |
| seg_pmco | 006000 | 03ffff | 237568 | Program Memory | RAM | |
| seg_pmhi | 040000 | 07ffff | 262144 | Program Memory | RAM | |
| seg_stak | 00060000 | 000603ff | 1024 | Data Memory | RAM | |
| heap1 | 00060400 | 0007ffff | 130048 | Data Memory | RAM | |
| 1355_IF | 40000000 | 400fffff | 1048576 | Data Memory | RAM | |
| EEPROM | 80000000 | 8003ffff | 262144 | Data Memory | RAM | |
| Timer | 81000000 | 81ffffff | 16777216 | Data Memory | PORT | |
| watchdog | 82000000 | 82ffffff | 16777216 | Data Memory | PORT | |
| Int_mng | 83000000 | 83ffffff | 16777216 | Data Memory | PORT | |
| SMCS_reg | 84000000 | 84ffffff | 16777216 | Data Memory | RAM | |
| Bus_IF_DCU | 88000000 | 88ffffff | 16777216 | Data Memory | RAM | |
| Bus_IF_MCU | 89000000 | 89ffffff | 16777216 | Data Memory | RAM | |
| Bus_IF_SCU | 8a000000 | 8affffff | 16777216 | Data Memory | RAM | |
| Bus_IF_1553 | 8f000000 | 8fffffff | 16777216 | Data Memory | RAM | |

Memory Usage (Actual):

| Segment | Start | End | Length | Memory Type | Attribute |
|----------|----------|----------|--------|----------------|-----------|
| seg_rth | 000000 | 0000ff | 256 | Program Memory | RAM |
| seg_init | 004000 | 00400e | 15 | Program Memory | RAM |
| seg_pmco | 006000 | 0170dc | 69853 | Program Memory | RAM |
| seg_pmhi | ***** | ***** | 0 | Program Memory | RAM |
| seg_dmda | 00000000 | 00057716 | 358167 | Data Memory | RAM |
| seg_stak | 00060000 | 0006000a | 11 | Data Memory | RAM |
| heap1 | ***** | ***** | 0 | Data Memory | RAM |
| 1355_IF | ***** | ***** | 0 | Data Memory | RAM |
| EEPROM | ***** | ***** | 0 | Data Memory | RAM |
| Timer | ***** | ***** | 0 | Data Memory | PORT |
| watchdog | ***** | ***** | 0 | Data Memory | PORT |
| Int_mng | ***** | ***** | 0 | Data Memory | PORT |
| SMCS_reg | ***** | ***** | 0 | Data Memory | RAM |
| Bus_IF_D | ***** | ***** | 0 | Data Memory | RAM |
| Bus_IF_M | ***** | ***** | 0 | Data Memory | RAM |
| Bus_IF_S | ***** | ***** | 0 | Data Memory | RAM |
| Bus_IF_1 | ***** | ***** | 0 | Data Memory | RAM |

Memory Usage Summaries:

| Memory Type | Attribute | Total |
|----------------|-----------|--------|
| Program Memory | ROM | 0 |
| Program Memory | RAM | 70124 |
| Program Memory | PORT | 0 |
| Data Memory | ROM | 0 |
| Data Memory | RAM | 358178 |
| Data Memory | PORT | 0 |

--- Cross reference omitted ---

Table 2-3 – SPIRE.MAP – Memory usage in Spire OBS

Also a valid extraction useful for accessing to the OBS Memory, Storage in EEPROM.



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Check RD11 or RD13 for an extraction valid for the current revision of the OBS.

2.6 Program Memory Usage Summaries

The following table report the used memory space [extraction of the above memory map] :

| Segment | Segment Scope | Segment Start | Segment End | Usage End | Usage [dec] | Usage [hex] |
|----------|---|---------------|-------------|-----------|-------------|-------------|
| seg_rth | Interrupt Vector used store mainly to address | 0x000000 | 0x0000FF | 0x0000ff | 256 | 0x100 |
| seg_init | Initialization for Global/Static Variables | 0x004000 | 0x005FFF | 0x00400e | 15 | 0x0E |
| seg_pmco | Actual Program ready to run | 0x006000 | 0x01FFFF | 0x0170DC | 69853 | 0x110DC |
| seg_pmhi | Area for Patch | 0x020000 | 0x07ffff | | 393216 | 0x60000 |

Table 2-4 Program Memory Usage

Check RD11 or RD13 for an extraction valid for the current revision of the OBS.



3 OBS Objects

The OBS is structured in a series of entities, some of them are defined as Virtuoso’s Objects and other entities are defined by the Software Engineer in order to comply the task behaviour or integrate Virtuoso’s Object actions in more abstract functionalities.

Those entities are:

| Entiy Name/Type | Creator |
|-----------------|-------------|
| Tasks | Virtuoso |
| Memory Pools | IFSI design |
| FIFOs | Virtuoso |
| Semaphores | Virtuoso |

Table 3-1 – Entity Types and relative definitions

3.1 OBS Tasks

The OBS is structured in a series of Virtuoso Tasks defined in the VIRTUOSO Project file **spire.vpf**. Each task has an associated ID that can be returned as a parameter in special TM (5,1) telemetry packets generated in case of anomalies. Task IDs are specified as follows:

| TASK_ID | TASK NAME |
|---------|-----------|
| 0x0000 | INIT |
| 0x0001 | TIME TASK |
| 0x0002 | TMTC |
| 0x0003 | VM_1 |
| 0x0004 | VM_2 |
| 0x0005 | VM_3 |
| 0x0006 | VM_AFX |
| 0x0007 | HS |
| 0x0008 | VM_SVC |
| 0x0009 | LS |
| 0x000A | CMD_SEQ |
| 0x000B | HK_ASK0 |
| 0x000C | HK_ASK1 |
| 0x000D | HK_ASK2 |
| 0x000E | HK_ASK3 |
| 0x000F | HK_MON |
| 0x0010 | AUTO_SEQ |
| 0x0011 | MEM_DUMP |
| 0x0012 | PEAK_UP |
| 0x0013 | IDLE |

Table 3-2 OBS Task ID definition



| | |
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3.2 Memory Pools

Due to incorrect Virtuoso's Memory Pools behavior, DPU Memory Pools are now managed by our internal handling procedures. The memory areas in which memory blocks are used to store packets are now statically placed in data memory. Pools IDs can be returned as parameters in special TM (5,1) telemetry packets generated in case of anomalies; values are specified as follows:

| POOL_ID | DATA TYPE |
|---------|-----------------------------|
| 0 | TC packets |
| 1 | Event TM packets |
| 2 | HK TM packets |
| 3 | Science Data TM packets |
| 4 | (RESERVED) |
| 5 | Execution Report TM Packets |

Table 3-3 Memory Pool ID definition

3.3 FIFOs

Virtuoso FIFOs are message queues used to exchange information between different OBS Tasks. FIFO IDs can be returned as parameters in special TM (5,1) telemetry packets generated in case of anomalies; values are specified as follows:

| FIFO ID | FIFO Names |
|---------|----------------|
| 0x0 | TC_HP_QUEUE |
| 0x1 | TC_LP_QUEUE |
| 0x2 | EV_TM_QUEUE |
| 0x3 | HK_TM_QUEUE |
| 0x4 | SD_TM_QUEUE |
| 0x5 | RP_TM_QUEUE |
| 0x6 | LS_HP_QUEUE |
| 0x7 | LS_LP_QUEUE |
| 0x8 | AUTO_HP_QUEUE |
| 0x9 | AUTO_LP_QUEUE |
| 0xA | VM_TM_QUEUE |
| 0xB | MEM_DUMP_QUEUE |

Table 3-4 Virtuoso FIFO ID definition



3.4 Semaphores

Virtuoso SEMAPHORES are used to transfer control between OBS tasks. The following semaphores are implemented in the OBS:

| ID | Semaphore Name |
|-----|---------------------------|
| 0x0 | HK 0 SEMA |
| 0x1 | HK 1 SEMA |
| 0x2 | HK 2 SEMA |
| 0x3 | HK 3 SEMA |
| 0x4 | LS SEMA |
| 0x5 | TC READY |
| 0x6 | FRAG SEMA |
| 0x7 | AUTO SEMA |
| 0x8 | Reserved (Used for debug) |
| 0x9 | PKUP SEMA |

Table 3-5 Virtuoso SEMA ID definition



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4 Managing OBS on the DPU

When the DPU is switched on, the Boot SW is copied from PROM to PM and run. The details of the boot procedure can be found elsewhere (see RD6); here we simply note that after all the tests are carried out, a (5,1) event is generated and the boot enters an infinite loop waiting for a TC. The contents of the generated event are described in RD7; the last word in the packet contains the number of errors found in the memory checks, and should be 0. At this point there are two modes of loading and executing the OBS: using the image resident on the EEPROM on-board, or loading a new image via standard TCs. After start-up the OBS is able to modify the running OBS, in the Boot SW there is no implementation of procedure managing OBS images. The OBS can manipulate a clone of the OBS itself, attempt of modification of the running OBS image are dangerous and discouraged.

4.1 Running the EEPROM-resident OBS

The OBS is resident in EEPROM. Two independent partitions are available on the EEPROM and both can store a copy of the OBS image. Once the (5,1) event (with no errors reported) is received by the CDMS simulator, the commands “Force boot Primary” or “Force boot Secondary” described in RD2 can be sent to the DPU; the BSW will copy the OBS from the requested EEPROM partition into PM, jump at the start location of the OBS in the PM, and the OBS will start running. If the DPU is connected to the CDMS simulator or SCOS2000, HK packets will be received (SIDs 0x300 and 0x301). This can be considered as the confirmation that the startup procedure has been successfully completed.

4.2 Loading the OBS via Telecommands

Once the BSW puts the DPU in a wait state, it is possible to uplink from SCOS2000 a new image of the OBS using standard TCs.

4.2.1 Generating the telecommands

The C program **TCGen** provided by Gavazzi is available under Windows to translate the OBS image SPIRE.EXE into a list of TC (6,2) ready to be sent to the DPU. The ADI21020 C Compiler must also be installed, since TCGen uses some C-tools (like cdump). The command to invoke the procedure is:

```
>tcgen -i segfile.txt -p pagefile.txt -f SPIRE.EXE -a 0x500 -o path/suffix -m 0
```

the *segfile.txt* file contains the list of memory segments (one per line) defined in the program memory of the DPU and reported in the architecture file (*spire.ach*); typically the segments are *seg_rth*, *seg_init* and *seg_pmco*.

The *pagefile.txt* file contains the list of memory pages to be avoided (it can be empty).

SPIRE.EXE is the executable file as produced by the compilation of the OBS code.

Path is the directory where the output TCs will be stored and suffix is a string that will be attached to the TC file names: the output files will be named *path/suffixTCnnnnn.dm* where nnnnn is a count number.

4.2.2 Load the telecommands

Once the set of TCs containing the image of the OBS have been produced, they can be uplinked using the “**ObswLoader**” script. The script loads TCs from a local directory and sends them to



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the CDMS that, in turn, sends them to the DPU. The following syntax should be used to invoke the script.

```
> ObswLoader -dpu -apid 1280 -interval XXX path/*
```

where **path** is the directory that hosts the telecommands prepared with the TCGen program, and XXX is the interval in milliseconds for the dispatch of subsequent TCs to the CDMS. Clearly, the dispatching interval should match the capabilities of the buslist currently running on the CDMS. For fast uploads a dedicated buslist has been prepared that allows the CDMS to send to the DPU a maximum of 20 TC/s; using this buslist allows to invoke the ObswLoader script with an interval parameter of 50 (milliseconds). If one uses the nominal buslist where only 4 TC/s can be uplinked, then the interval parameter should be set to 250.

4.2.3 Startup the uploaded image

Once all TCs have been sent, it will be necessary to send the “Load TC and boot” TC (see RD2) from SCOS2000 to command the BSW to copy the full image from DM to PM and start the application program. If large areas of DM are damaged so that there is not enough space to store the image before copying it in PM, it is possible to upload a subset of TC. After any subset has been uploaded, the command to send is “Load TC and wait”: when the BSW receives this command, this part of the image is copied in PM but the application program is not started. The BSW waits for the next subset and so on. When the last subset of memory packets is received, by sending the command “Load TC and boot” the DPU copies this last piece of code and then starts the execution of the application software. This command has not been tested so far and it should not be used.

It is also possible to restart the Boot Software, and thus reload the EEPROM-stored OBS or uplink the OBS via TCs, without switching off and on again the DPU: this can be done while the OBS is running by sending the “Call Boot” telecommand from SCOS2000.

4.3 Verification of the running OBS

The Boot SW verify the integrity of the OBS on the EEPROM and then report it via a Event (5,1) indicating “NO ERROR”, it check also the integrity of all TC loading a new OBS image. Once the OBS is running the can calculate a checksum word of the running OBS, and then compare it with the checksum calculated on ground.

Once the OBS in the EEPROM or in the just uploaded Image is launched it is possible generate reports on checksum calculated on-board on the OBS.

More details are demanded in §8.2.

Interest area for verification are reported in §2.6.

NOTE:

There is no way to generate a telemetry report of checksum on the EEPROM.

There is no way to generate a telemetry report of checksum on the uploaded OBS Image.

In the RD11¹ §2.3 are reported the right checksum calculated on the binary at delivery time.

¹ RD11 SPIRE On Board Software Configuration Report



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4.4 Modification of the running OBS

Modification of the running image of the OBS are dangerous and strongly discouraged, the interested area is the `seg_pmco` segment in PM [§2.3 for memory architecture].

Once the OBS is running, the counseled way to actuate modification of OBS is to edit it via the PATCHING TC group (8, 4, CE). More details are demanded in §10



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OBS Patching.

4.5 Store the OBS into EEPROM

The running OBS can be stored in the onboard EEPROM and then reused at the next boot. In order to be bootable the image stored in the EEPROM must contain the OBS program code segment and the global initialization segment [`seg_init` and `seg_pmco`, see in §2.3]. The EEPROM handling library automatically embed the startup interrupt vector [`seg_rth`, see in §2.3].

The nominal way to store OBS in EEPROM is to use the `WRITE2EEPROM TC2` on a memory range that covers the whole `seg_init` segment and the used part of `seg_pmco` segment³.

In the RD11⁴ §2.2 is reported the minimal range to store into EEPROM.

4.5.1 Damaged pages on EEPROM

The EEPROM on which the OBS image is stored is split in page, each pages contains a chunk of the OBS image, the coordinates in the program code memory area identifying the data stored, the address of the next page and a checksum word calculated over the page itself.

An inconsistent CRC traps storage error in a page, and the page containing the damage must not be used in order to avoid propagation in program image and therefore the right execution.

The Boot Software loads the OBS reading this chain of linked EEPROM pages.

Once a corrupted page is identified it is possible to skip it when storing the OBS into EEPROM, to skip it just add it in the proper area in the “`WRITE2EEPROM TC5`”, and the Boot Software will jump that page during startup.

² RD2 SPIRE DATA ICD §3.2.8.3.27 Function 0xCA DPU, Activity 0x07: WRITE2EEPROM

³ See §4.5.2 “

Store the OBS into EEPROM [Example]”

⁴ RD11 SPIRE On Board Software Configuration Report

⁵ RD2 SPIRE DATA ICD §3.2.8.3.27 Function 0xCA DPU, Activity 0x07: WRITE2EEPROM



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5 Usage of the OBS Services

In the following chapters all OBS services are described.

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6 Telecommand Verification

The generation of the telecommand verification packets TM (1,3) (Execution Start), TM (1,5) (Execution Progress) and TM (1,7) (Execution End) are controlled by the Ack bits in the TC sent to the DPU, as specified in AD3 (§3.1). The TM (1,1) (successful TC verification), TM (1,2) (unsuccessful TC verification) and TM (1,8) (Execution Failure) are issued by the OBS irrespectively of the TC Ack bits. The actual dispatching of these TM packets to the CDMS can be inhibited using service 14 (Packet Transmission Control) as specified in AD3.

Error codes contained in TM (1,2) are listed in AD3, while error codes in TM (1,8) are reported in RD2.

7 Housekeeping Data Reporting

The OBS only generates HK packets TM (3,25). No Diagnostic packets are generated. The HK packet definition is stored in tables in the OBS. Four independent HK packets can be generated simultaneously, each with its own sampling interval.

| HK Packet ID | Packet |
|-----------------|--|
| 300 | Essential HK Packet |
| 301 | Nominal HK Packet. A subset of the parameters contained in this packet will be used for monitoring. |
| 302 | Free |
| 303 | Free |

Table 7-1 List of allowed HK packets

The OBS does not perform any check on the DPU workload implied by the HK parameters collection. In particular, it should be remembered that the minimum time to issue a HK parameter request to the DRCU and receive the correspondent parameter is 2 milliseconds. This means that nominally the cumulative number of DRCU parameters requested for the various HK packets should not exceed 500/sec to avoid losing data. In reality the number should be kept below that limit because the OBS will likely be performing other tasks requiring communication to the subsystems at the same time.

7.1 Situation at Start-UP

At OBS start-up two types of HK packets are generated by default: the critical HK packet and the nominal HK packet. Both packets are TM (3,25) and the header only differs for the APID (0x0500 and 0x0502 respectively) and for the SID (0x0300 and 0x0301 respectively). The two packets are issued every 2s and every 1s respectively. The definition of the two packets is loaded on OBS initialization and complies with requirements contained in RD2.



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7.2 Modifying the HK Packet Properties

7.2.1 Sampling Interval

The sampling interval of an HK packet can be modified via a TC (8,4,0xCC-01), inserting the required interval in milliseconds in the proper TC field as specified in RD2. The new sampling interval is applied at the start of HK sampling cycle immediately following TC (8,4,0xCC-01) reception. This means that if the current sampling interval of an HK packet is 10 seconds and a TC (8,4, 0xCC-01) with a 1 second sampling interval is received 2 seconds after the last HK packet has been issued, the 1-second HK packets will start to be sent after about 8 seconds from TC reception.

7.2.2 HK Parameters

The contents of the HK packets are defined by on-board tables that contain the list of DRCU 32-bits command words needed to get those parameters. The order in which the commands are stored in the HK definition tables defines the order in which the HK parameters are stored in the HK packets. To modify the contents of an HK packet, the first thing to do is then to uplink a new table (with its own ID number) containing the list of 32-bits commands needed to get the required HK parameters. The sequence of actions is then the following:

- a) Load a new HK definition Table. The mechanism to do this will be explained when dealing with Tables management.
- b) Stop HK acquisition using a TC (8,4, 0xCC-02) with the required HK Packet ID as specified in RD2.
- c) Restart HK acquisition using a TC (8,4, 0xCC-01) with the required HK Packet ID, the Table ID of the table uplinked in a) and the required sampling interval in milliseconds.

Warning: since the Nominal HK packet (ID 0x301) will be used for monitoring purposes, stopping HK Packet ID 0x301 will only be allowed if the monitoring task is not active. Besides, when redefining the table to be used for Nominal HK packet, particular care must be applied in making sure that no parameter used by the monitoring task is removed from the HK packet definition.

Note: A TC (8,4, 0xCC-01) with a Table ID different from the one currently in use for that HK Packet ID must be preceded by a TC (8,4,0xCC-02), or a TM (1,8) with code 0x0827 (RD2) will be issued.

7.2.3 Internal HK Parameters

The list of commands for the DRCU is reported in RD3 and RD5. The commands to get DPU internal HK parameters are built according to the same structure (see AD2) so that the HK acquisition task can handle both types of HK requests. The list of available commands to get DPU HK parameters is the following:

| Command ID | Function | Bits | Content |
|------------|-----------------------------------|------|--|
| 0x20010000 | Get Observation ID | 32 | |
| 0x20020000 | Get Building Block ID | 32 | |
| 0x40060000 | Get Observing Mode | 16 | See note 2. Note: the Observing mode is stored in the table/ row 6/0. |
| 0x10040000 | Get Observation Step | 16 | |
| 0x30050000 | Get time of last DRCU timer reset | 48 | |



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| Command ID | Function | Bits | Content |
|------------|---|------|--|
| 0x30060000 | Get Last Time Stamp | 48 | |
| 0x30070000 | Get absolute time drift | 48 | Time difference between last CDMS Time Stamp and OBS internal clock |
| 0x30080000 | Get Time of Start HK0 parameters collection | 48 | |
| 0x30090000 | Get Time of Start HK1 parameters collection | 48 | |
| 0x300A0000 | Get Time of Start HK2 parameters collection | 48 | |
| 0x300B0000 | Get Time of Start HK3 parameters collection | 48 | |
| 0x100D0000 | Get number of received TC | 16 | |
| 0x100E0000 | Get sequence number of last received TC | 16 | |
| 0x100F0000 | Get number of executed TC | 16 | |
| 0x10100000 | Get sequence number of last executed TC | 16 | |
| 0x04140000 | Get S/S I/F monitoring flags | 16 | See Note 1 |
| 0x04180000 | Get number of packet sent under Apid1 | 16 | |
| 0x04190000 | Get number of packet sent under Apid2 | 16 | |
| 0x041A0000 | Get number of packet sent under Apid3 | 16 | |
| 0x041B0000 | Get number of packet sent under Apid4 | 16 | |
| 0x041C0000 | Get number of packet sent under Apid5 | 16 | |
| 0x04210000 | Get DPU 5V | 16 | |
| 0x04220000 | Get DPU 15V | 16 | |
| 0x04230000 | Get DPU -15V | 16 | |
| 0x04240000 | Get DPU temperature | 16 | |
| 0x04270000 | Get DPU 2.5V | 16 | |
| 0x04280000 | Get DPU processor workload | 16 | units per thousand |
| 0x102A0000 | Get DCU science frame counter | 16 | |
| 0x102B0000 | Get MCU science frame counter | 16 | |
| 0x102C0000 | Get SCU science frame counter | 16 | |
| 0x102E0000 | Get Tm Mode | 16 | Nominal/BurstMode 0=Nominal / 1= Burst |
| 0x102F0000 | Get LS channel duty time | 16 | Time in which the LS I/F was busy in the last second, in units of 16µs. |
| 0x04300000 | Get Hard VM 0 status | 16 | The table ID of the currently running code on Virtual Machine. 0xFFFF If not running. |
| 0x04310000 | Get Soft VM 1 status | 16 | Ibidem for VM1 |
| 0x04320000 | Get Soft VM 2 status | 16 | Ibidem for VM2 |
| 0x04330000 | Get Soft VM 3 status | 16 | Ibidem for VM3 |
| 0x04340000 | Get Soft VM AFX status | 16 | Ibidem for VM AFX |
| 0x10350000 | Get FIFO DataFlow Flags | 16 | The 3 LSB are linked to the three S/S, in the SCU/MCU/DCU order. When expecting data from FIFO they goes to 0 until data are found. |
| 0x103C0000 | GetSCPoolStat | 16 | Free slots in Science Pool |
| 0x103D0000 | GetHKPoolStat | 16 | Free slots in HK Pool |
| 0x103E0000 | GetEVPoolStat | 16 | Free slots in Event Pool |
| 0x103F0000 | GetRPPoolStat | 16 | Free slots in Report Pool |



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| Command ID | Function | Bits | Content |
|------------|---|------|---|
| 0x04400000 | Get_INIT_Task_State | 16 | INIT task status codified as follow: RUNNING 0x0000 STOPPED 0x0001 ABORTED 0x0003 SUSPEND 0x0004 SLEEPING 0x0010 EVENT_W 0x0080 FIFO_W 0x0200 SEMA_W 0x1000 Unknown 0xFFFF |
| 0x04410000 | Get_TIME_Task_State | 16 | Ibidem for TIME task |
| 0x04420000 | Get_TMTC_Task_State | 16 | Ibidem for TMTC task |
| 0x04430000 | Get_VM_1_Task_State | 16 | Ibidem for Soft VM1 task |
| 0x04440000 | Get_VM_2_Task_State | 16 | Ibidem for Soft VM2 task |
| 0x04450000 | Get_VM_3_Task_State | 16 | Ibidem for Soft VM3 task |
| 0x04460000 | Get_VM_AFX_Task_State | 16 | Ibidem for Soft VM AFX task |
| 0x04470000 | Get_HS_Task_State | 16 | Ibidem for HS task |
| 0x04480000 | Get_VM_SVC_Task_State | 16 | Ibidem for VM_SVC task |
| 0x04490000 | Get_LS_Task_State | 16 | Ibidem for LS task |
| 0x044A0000 | Get_CMD_SEQ_Task_State | 16 | Ibidem CMD_SEQ task |
| 0x044B0000 | Get_HK_ASK0_Task_State | 16 | Ibidem for HK_ASK0 task |
| 0x044C0000 | Get_HK_ASK1_Task_State | 16 | Ibidem for HK_ASK1 task |
| 0x044D0000 | Get_HK_ASK2_Task_State | 16 | Ibidem for HK_ASK2 task |
| 0x044E0000 | Get_HK_ASK3_Task_State | 16 | Ibidem for HK_ASK3 task |
| 0x044F0000 | Get_HK_MON_Task_State | 16 | Ibidem for HK_MON task |
| 0x04500000 | Get_AUTO_SEQ_Task_State | 16 | Ibidem for AUTO_SEQ task |
| 0x04510000 | Get_MEM_DUMP_Task_State | 16 | Ibidem for MEM_DUMP task |
| 0x04520000 | Get_PEAKUP_SEQ_Task_State | 16 | Ibidem for PEAKUP_SEQ task |
| 0x04530000 | Get_IDLE_Task_State | 16 | Ibidem for IDLE task |
| 0x10580000 | Get_Lost_block_TC | 16 | Get number of unallocated memory blocks for TeleCommand packets |
| 0x10590000 | Get_Lost_block_EV | 16 | ibidem for Event/Error/Alarm TM packets |
| 0x105A0000 | Get_Lost_block_HK | 16 | ibidem for HouseKeeping TM packets |
| 0x105B0000 | Get_Lost_block_SD | 16 | ibidem for Science TM packets |
| 0x105A0000 | Get_Lost_block_NT (RESERVED for IFSI-Internal purpose) | 16 | ibidem for NON- TM temporary packet |
| 0x105B0000 | Get_Lost_block_RP | 16 | ibidem for Report TM packets |
| 0x10600000 | Get_DPU_Stat | 16 | OBS Version |
| 0x10610000 | GetTmMode | 16 | Nominal/Burst Mode [0,1] |
| 0x10620000 | Get_Missed_TCHPQ | 16 | Get number of failed enqueues on Virtuoso FIFO Queue for High Priority TC |
| 0x10630000 | Get_Missed_TCLPQ | 16 | ibidem for Low Priority TC |
| 0x10640000 | Get_Missed_EVTMQ | 16 | ibidem for Event TM packets |
| 0x10650000 | Get_Missed_HKTMQ | 16 | ibidem for HK TM packets |
| 0x10660000 | Get_Missed_SDTMQ | 16 | ibidem for Science TM packets |
| 0x10670000 | Get_Missed_RPTMQ | 16 | ibidem for Report TM packets |
| 0x10680000 | Get_Missed_LSHPQ | 16 | ibidem for High Priority LS Commands |



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| Command ID | Function | Bits | Content |
|------------|---|------|---|
| 0x10690000 | Get_Missed_LSLPQ | 16 | ibidem for Low Priority LS Commands |
| 0x106A0000 | Get_Missed_AUTOQ | 16 | ibidem for High Priority calls to Autonomy Function |
| 0x106B0000 | Get_Missed_VMTMQ | 16 | ibidem for internal VM calls to OBS |
| 0x106C0000 | Get_Missed_MEDUQ | 16 | ibidem for calls to Memory Dump procedure |
| 0x04760000 | Get_FifoStat_TC_HP | 16 | Items en-queued for a processing, number of: High-Priority TC |
| 0x04770000 | Get_FifoStat_TC_LP | 16 | Ibidem for Low-Priority TC |
| 0x04760000 | Get_FifoStat_TM_EV | 16 | Ibidem for Events/ Errors/ Alarm TM |
| 0x04770000 | Get_FifoStat_TM_HK | 16 | Ibidem for House Keeping TM |
| 0x04760000 | Get_FifoStat_TM_SD | 16 | Ibidem for Science Data TM |
| 0x04770000 | Get_FifoStat_TM_RP | 16 | Ibidem for Report TM |
| 0x04760000 | Get_FifoStat_LS_HP | 16 | Ibidem for High Priority S/S Command |
| 0x04770000 | Get_FifoStat_LS_LP | 16 | Ibidem for Low Priority S/S Command |
| 0x04780000 | Get_FifoStat_AFX | 16 | Ibidem for Autonomy Functions Request |
| 0x04790000 | Get_FifoStat_VM | 16 | Ibidem for VM Telemetry |
| 0x047A0000 | Get_FifoStat_MEMD | 16 | Ibidem for Memory Dump Request |
| 0x04800000 | Get ID of selection Table for Frame ID 0x0 | 16 | no_selection=0xFFFF |
| 0x04810000 | Get ID of selection Table for Frame ID 0x1 | 16 | no_selection=0xFFFF |
| 0x04820000 | Get ID of selection Table for Frame ID 0x2 | 16 | no_selection=0xFFFF |
| 0x04830000 | Get ID of selection Table for Frame ID 0x3 | 16 | no_selection=0xFFFF |
| 0x04840000 | Get ID of selection Table for Frame ID 0x4 | 16 | no_selection=0xFFFF |
| 0x04850000 | Get ID of selection Table for Frame ID 0x5 | 16 | no_selection=0xFFFF |
| 0x04860000 | Get ID of selection Table for Frame ID 0x6 | 16 | no_selection=0xFFFF |
| 0x04870000 | Get ID of selection Table for Frame ID 0x7 | 16 | no_selection=0xFFFF |
| 0x04880000 | Get ID of selection Table for Frame ID 0x8 | 16 | no_selection=0xFFFF |
| 0x04890000 | Get ID of selection Table for Frame ID 0x9 | 16 | no_selection=0xFFFF |
| 0x048A0000 | Get ID of selection Table for Frame ID 0xA | 16 | no_selection=0xFFFF |
| 0x048B0000 | Get ID of selection Table for Frame ID 0xB | 16 | no_selection=0xFFFF |
| 0x048C0000 | Get ID of selection Table for Frame ID 0xC | 16 | no_selection=0xFFFF |
| 0x048D0000 | Get ID of selection Table for Frame ID 0xD | 16 | no_selection=0xFFFF |
| 0x048E0000 | Get ID of selection Table for Frame ID 0xE | 16 | no_selection=0xFFFF |
| 0x048F0000 | Get ID of selection Table for Frame ID 0xF | 16 | no_selection=0xFFFF |
| 0x04900000 | Get ID of selection Table for Frame ID 0x10 | 16 | no_selection=0xFFFF |
| 0x04910000 | Get ID of selection Table for Frame ID 0x11 | 16 | no_selection=0xFFFF |
| 0x04920000 | Get ID of selection Table for Frame ID 0x12 | 16 | no_selection=0xFFFF |
| 0x04930000 | Get ID of selection Table for Frame ID 0x13 | 16 | no_selection=0xFFFF |
| 0x04940000 | Get ID of selection Table for Frame ID 0x14 | 16 | no_selection=0xFFFF |
| 0x04950000 | Get ID of selection Table for Frame ID 0x15 | 16 | no_selection=0xFFFF |



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| Command ID | Function | Bits | Content |
|------------|--|------|--|
| 0x04A00000 | Get ID of selection Table for Frame ID 0x20 | 16 | no_selection=0xFFFF |
| 0x04A10000 | Get ID of selection Table for Frame ID 0x21 | 16 | no_selection=0xFFFF |
| | | | |
| 0x10FF0000 | Dummy place holder | 16 | * Always 0 (zero) |
| 0x40yyzzzz | Get the less significant 16 bits in a table row. | 16 | See note 2 Table ID: yy Offset: zzzz 0xFFFF on error |
| 0x41yyzzzz | Get the most significant 16 bits in a table row. | 16 | See note 2 Table ID: yy Offset: zzzz 0xFFFF on error |

Table 7-2 Commands to get DPU HK parameters



7.2.3.1 Note 1: Internal Hk Parameter

[0x04140000-Get S/S I/F monitoring flags]

This parameter reports the status of SubSystem Interfaces condensed in one 16-bit word.

The bit coding is as follows (first bit is number 1 starting from LSB) :

| Bits | Interface Type | Values |
|-------|---------------------------------|--|
| 1-2 | DCU Low-Speed I/F status | <ul style="list-style-type: none"> • "00" → ALIVE • "01" → SICK • "10" → DEAD |
| 3-4 | DCU High-Speed I/F mode | <ul style="list-style-type: none"> • "00" → NOMINAL • "01" → TRANSPARENT |
| 5-6 | MCU Low-Speed I/F status | <ul style="list-style-type: none"> • "00" → ALIVE • "01" → SICK • "10" → DEAD |
| 7-8 | MCU High-Speed I/F mode | <ul style="list-style-type: none"> • "00" → NOMINAL • "01" → TRANSPARENT |
| 9-10 | SCU Low-Speed I/F status | <ul style="list-style-type: none"> • "00" → ALIVE • "01" → SICK • "10" → DEAD |
| 11-12 | SCU High-Speed I/F mode | <ul style="list-style-type: none"> • "00" → NOMINAL • "01" → TRANSPARENT |

Table 7-3 Subsystem Status Bits

7.2.3.2 Note 2: OBS Hk commands

1 [0x40YYzzzz Read a table row LSW]

2 [0x50YYzzzz Read a table row MSW]

This command is used to insert into HK data coming from other tables defined in the OBS session.

| | | | | |
|-------------|-------|-------|-------|-------|
| Item Schema | 40/41 | YY | ZZZZ | |
| Bits | 31-24 | 23-16 | 15-13 | 12-00 |

| Bits | Description | Values |
|-------|--|---|
| 31-24 | Constant KEY value 0x40 | 40/50 |
| 23-16 | YY Table ID 0x00←→0xFF | The Id of the table from which the data is read. If not defined will be reported in the housekeeping the value 0xFFFF |
| 15-13 | ignored | |
| 12-00 | ZZZZ Table Offset 0x0000←→0x1FFF | The Offset of the data to read in the table. If outside the size of the table, will be reported in the housekeeping the value 0xFFFF |

Table 7-4 HK from data in Table



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8 Memory Management

8.1 Absolute Addressing

Loading and dumping of memory areas using absolute addresses can be performed using the dedicated TCs of Service 6 as described in AD3 and RD2. The `Start_Address` parameter in the TC (6,2) is a relative address for each allowed memory area identified by the `Memory_ID` parameter. The allowed Memory IDs are listed in RD2.

8.2 Program Memory verification

Diagnostic procedure for integrity of the hardware memory is not provided in OBS. Detailed analysis on the OBS image on board can be done via memory dump telecommands, that directly scopes inside the memory. The integrity of the SPIRE OBS can be verified comparing a checksum calculated on the image onboard with the one provided at delivery. The checksum can be retrieved by two ways: via the TC(6,9) `Mem_Check_Using_Abs_Addr` and via the TC(8,4,0xCA,0x15) `PM_MemoryCheck`. The counselled command is the TC(6,9), it doesn't follow an instrument dependant structure. See RD11 for official delivery checksum.

8.3 Data Memory Hardware verification

SPIRE OBS can verify the integrity of the Data Memory hardware cells, sending a TC (8,4,0xCA,0x16) `DM_MemoryCheck` SPIRE OBS at low priority it iterates over the whole Data Memory checking cell by cell. Each check is done by reading the data in the cell, rewrite the negation of the data, verify if the data is been wrote correctly, then restore back the word read, each of this iteration is done in a freezed context with the interrupt inhibited, time safety for other functionality in OBS is granted by the enclosure of the previous algorithm in a low level assembly routine wrote directly in ADI DSP assembly.

9 Table Management

All HK packet definitions and VM codes needed to perform the SPIRE observations (see AD2 for a description of the concept) are stored on-board as Tables. Each table is characterised by an ID and a length in 32-bits words. The absolute memory addresses of all on-board tables are managed by the OBS and are not available to the user. The TCs to load and delete on-board tables are described in RD2. Here we describe how to use those TCs.

Warning: *No action on tables is allowed during execution of command lists on HW VM, to avoid memory changes during VM execution.*

This because a VM code can call subroutines residing in other tables and it is not possible to predict which tables will be in use during execution of a complex VM code.



9.1 Default Tables in the OBS

This is the list of predefined tables available in the OBS at start-up.

| Table ID [DEC] | TID [HEX] | Contents |
|-------------------|--------------|--|
| 0 | 0x00 | Essential HouseKeeping TM packet definition |
| 1 | 0x01 | Nominal HouseKeeping TM packet definition |
| 2 | 0x02 | Diagnostic HouseKeeping TM packet #1 predefined to report the status of the OBS Tasks |
| 3 | 0x03 | Diagnostic HouseKeeping TM packet #1 predefined to report the status of the OBS Memory Pools |
| 5 | 0x05 | Monitoring Table definition |
| 6 | 0x06 | OBS Configuration Table |
| 7 | 0x07 | [RAL] – VM HK storage area |
| 10 | 0x0A | [RAL] – Base Smec Selection |
| | | |
| 50 | 0x32 | [RAL] – Jiggle Map 7 |
| 51 | 0x33 | [RAL] – Jiggle Map 64 |
| 52 | 0x34 | [RAL] – S-Map 01 |
| 53 | 0x35 | [RAL] – S-Map 016 |
| 54 | 0x36 | [RAL] – S-Map 04 |
| | | |
| 64 | 0x40 | Auto Suspend VM 0 |
| 65 | 0x41 | Auto Suspend VM 1 |
| 66 | 0x42 | Auto Suspend VM 2 |
| 67 | 0x43 | Auto Suspend VM 3 |
| 68 | 0x44 | Auto Suspend VM AFX |
| | | |
| 70 | 0x46 | [RAL] – Flash |
| 71 | 0x47 | [RAL] – Chop |
| 72 | 0x48 | [RAL] – JiggleMap |
| 73 | 0x49 | [RAL] – BSM Move |
| 74 | 0x4A | [RAL] – Step and Chop |
| | | |
| 80 | 0x50 | [RAL] – SCAL |
| 81 | 0x51 | [RAL] – PTC |
| 82 | 0x52 | [RAL] – PTC TM |
| 83 | 0x53 | [RAL] – CREC |
| | | |
| 100 | 0x64 | [RAL] – Functions |
| 200 | 0xC8 | [RAL] – <Booked> |
| 212 | 0xD4 | VM Procedure to go into DPU SAFE MODE |
| 213 | 0xD5 | VM Procedure to Switch Off MCU |
| | | |
| 248 | 0xF8 | DCU Command Inhibition Table |
| 249 | 0xF9 | MCU Command Inhibition Table |
| 250 | 0xFA | SCU Command Inhibition Table |
| | | |
| 253 | 0xFD | Table to temporarily hold VM code uplinked via the <i>Execute_Command_List</i> TC |
| 254 | 0xFE | MOAT SCHEMA REFLECTION Mirror – [WARNING MODIFY CAREFULLY] |
| 255 | 0xFF | MOAT SCHEMA REFLECTION Primary – [WARNING MODIFY CAREFULLY] |
| 256 | 0x100 | <i>Embedded On Board Function – Unexistent Virtual Table. See §12.1</i> |

Table 9-1 On Board Default Tables pre-allocated at boot-time.



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9.2 Table Load

The sequence to load a new table is the following:

- a. Send a TC (8,4, 0x01-0x01) specifying the Table ID and the length in 32-bits words of the Table. **Warnings:**
 - a.1 if the specified Table ID exists, the table is deleted. The only exception is if the table is in use (by an HK-collection task or VM), in which case a TM (1,8) is issued with a **Busy_table** error code.
 - a.2 A table **cannot** be longer than **0x2000** words (**8192** decimal).
- b. Send a TC (8,4, 0x01-0x03) containing the list of 32-bits words. Since the TC holds 16-bits words, each 32-bits word will have to be split in two, with the MSBs preceding the LSBs. The number of the 32-bits words contained in the TC must not exceed the length specified in afor that Table ID, or a *Bad_NData* TM (1,8) will be generated.

9.3 Table Update

To update an existing table it is sufficient to send a TC (8,4, 0x01-0x03) as specified in section “b” of 9.2.

9.4 Table Delete

To delete an existing table it is sufficient to send a TC (8,4, 0x01-0x01) specifying the Table ID and setting the length to 0.

Note: if the table is in use (HK packet, VM code, Monitoring, etc ...) a TM (1,8) will be issued.

9.5 Table Defragmentation

Tables are stored in a dedicated DM area. After a while the continuous creation, update and deletion of tables may lead to an excessive memory fragmentation within that area. This may result in the inability to create new tables even when enough space is available but it is not contiguous.

The OBS defragments the DM either via a dedicated TC (8,4, 0x01-0x04), or upon reception of a *Set_Table* TC (8,4, 0x01-0x01) when it realizes that the required memory space is available only if DM is defragmented.



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10 OBS Patching

For maintenance purpose a basic patching module is embedded in the system⁶. In the architecture of the DPU there is the definition of the `seg_pmhi` segment, this reserved area of the PM is used as desk-bench for editing the OBS images [see occupation at §2.6]. The patching procedure consists mainly in three phases:

- Clone of the OBS: from the current executable PM area to the editing workplace that also reside in PM area; this is done via the function `Execute_Patching TC(8,4,CE,02,Direction=1)`;
- Edit of the Clone: this is done via a set functions (`Memory Load TC(6,x)`) manipulating the clone of the OBS image stored in the dedicated PM area `seg_pmhi`
- Rewrite the OBS: this is done via the function `Execute_Patching TC(8,4,CE,02,Direction=2)`.

If the user try to apply patches prior to clone the actual OBS image a TM(1,8) is issued.

| Address | 0 – BASE OBS | 1 – AFTER CLONE “Execute_Patching” TC (8, 4, CE, 02, Direction = 1 , address = 0x20000, nWord = 0x7003) | 2 – AFTER EDITING IMAGE “Mem_Load” TC(6, 2, Address = 0x27001, nWord = 2, data = { 0xEEEE, 0xFFFF }) | 3 – AFTER Commit and reboot. “Execute_Patching” TC (8, 4, CE, 02, Direction = 2 , address = 0x20000, nWord = 0x7003) |
|----------|--------------|---|---|--|
| 0x000000 | 0xGGGG | 0xGGGG | 0xGGGG | 0xGGGG |
| ... | ... | ... | ... | ... |
| 0x007000 | 0xAAAA | 0xAAAA | 0xAAAA | 0xAAAA |
| 0x007001 | 0xB BBB | 0xB BBB | 0xB BBB | 0xEEEE |
| 0x007002 | 0xC CCC | 0xC CCC | 0xC CCC | 0xFFFF |
| 0x007003 | 0xD DDD | 0xD DDD | 0xD DDD | 0xD DDD |
| 0x020000 | n/a | 0xGGGG | 0xGGGG | 0xGGGG |
| ... | ... | ... | ... | ... |
| 0x027000 | n/a | 0xAAAA | 0xAAAA | 0xAAAA |
| 0x027001 | n/a | 0xB BBB | 0xEEEE | 0xEEEE |
| 0x027002 | n/a | 0xC CCC | 0xFFFF | 0xFFFF |
| 0x027003 | n/a | 0xD DDD | 0xD DDD | 0xD DDD |

Table 10-1 Patching example

⁶See also RD12 Memory Management Library Interface Version 1.1



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11 WRITE TO EEPROM

See at §4.5 Store the OBS into EEPROM

12 Virtual Machines

VM programs are stored in tables in a dedicated DM area. RD4 describes how to write and compile a VM program using a GUI available under windows. The GUI is able to produce the executable VM code already organized in TC (8,4, 0x01-0x03) ready to be sent to the DPU.

12.1 Embedded On Board Functions for Virtual Machines Programs

Some OBS functionality can be accessed by VM program. The Table 256 (0x100) contains a set of entry points these functions, VM program can call them via an indirect subroutine call (*IR-CALL*), passing arguments in registries starting from R0, the expected returning values are stored in registries starting from R0.

- See next page -



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| Entry # | Name | Arguments | Returns | Notes |
|---------|---|---|-------------------------------------|--|
| 0x00 | No Action | N/A | N/A | No Action |
| 0x01 | Disable irq0 sensing | N/A | N/A | See §12.1.1 |
| 0x02 | Enable irq0 sensing | N/A | N/A | |
| 0x03 | Disable irq2 sensing | N/A | N/A | |
| 0x04 | Enable irq2 sensing | N/A | N/A | |
| 0x05 | Disable irq3 sensing | N/A | N/A | |
| 0x06 | Enable irq3 sensing | N/A | N/A | |
| 0x07 | Set Inhibition for Single Command | R[0] Command R[1] 0 – Allow 1 – Inhibit | N/A | See §12.1.1 |
| 0x08 | Read Inhibition for Single Command | R[0] Command | R[0] 0 Allow 1 Inhibit | |
| 0x09 | Set Inhibition for Command Group [in a defined range] | R[0] First Command R[1] Last Command R[2] Selection Mask R[3] Selection Pattern R[4] 0 – Allow 1 – Inhibit | N/A | |
| 0x0A | Flush All Fifo | R[0] Fifo Selection | N/A | See §15.1.2 |
| 0x0B | Reset All Fifo | R[0] Fifo Selection | N/A | See §15.1.2 |
| 0x0C | <free> | R[0] Autonomy Action | N/A | See §12.3 |
| 0x0D | <free> | | | |
| 0x0E | SAFE_VM | | | |
| 0x0F | <free> | | | |
| 0x10 | Float ADD | R[0] Left Operand R[1] Right Operand | R[0] Result R[1] Status Flags | See §12.1.3 |
| 0x11 | Float SUB | | | See §12.1.3 |
| 0x12 | Float MUL | | | See §12.1.3 |
| 0x13 | Float DIV | | | See §12.1.3 See Note 4 |
| 0x14 | <free> | R[0] Left Operand R[1] Right Operand | R[0] Result | See §12.2.2 |
| 0x15 | <free> | | | |
| 0x16 | <free> | | | |
| 0x17 | <free> | | | |
| 0x18 | Float “is Greater” | R[0] Left Operand R[1] Right Operand | R[0] Result | See §12.2.2 |
| 0x19 | Float “is Lower” | | | |
| 0x1A | Float “is Equal” | | | |
| 0x1B | Float “is NAN” | | | |
| 0x1C | Float “to Integer” | R[0] Float | R[0] Integer | See §12.2.3 |
| 0x1D | Float “from Integer” | R[0] Integer | R[0] Float | |
| 0x1E | SAFE_MODE | N/A | N/A | SAFE MODE PROCEDURE |
| 0x1F | THROW EVENT | R[0] TM Sub Type [1/2/4] R[1] Event ID R[2] Event SID R[3] Numer of Parameter R[4] 1st Parameter R[5] 2nd Parameter ... R[4+n] nth Parameter | N/A | All registers are interpreted as 16 bits wide word aligned to the right 16 LSBits. <i>Note:</i> <i>sub-Type is stored in the left octet. i.e. {1/2/4} shall be 0x{1/2/4}00</i> |

Table 12-1 OBS Functions accessible from VM programs



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12.1.1 Setting IRQ sensing state

Interrupt sensing enabling/disabling affect system behavior, use carefully.

Enabling/Disabling irq0 affects science data acquisition.

Enabling/Disabling irq2 affects communication with CDMS.

Enabling/Disabling irq2 affects Interrupt Driven Virtual Machine.

12.1.2 Subsystems Commanding Inhibition

See §15.3 for more explanation.

To set or unset the inhibition status of a single command:

```
Set the R0 with the command          R0 = 0x84320000;
Set the R1 with the inhibition status  R1 = 0;           // Allow
Call the OBS Set Inhibition Status Command  IRCALL 0x100, 0x07;
```

To read the inhibition status of a single command:

```
Set the R0 with the command          R0 = 0x84320000;
Call the OBS Read Inhibition Status Command  IRCALL 0x100, 0x08;
Read from R0 the Inhibition Status        IRCALL 0x100, 0x08;
```

To set or unset the inhibition status of a range command:

```
Set the R0 with the first command in the range  R0 = 0x84320000; //
Set the R1 with the last command in the range  R1 = 0x84FF0000; //
Set the R2 with a selection mask                R2 = 0xFF000000; //
Set the R3 with a selection pattern            R3 = 0x84000000; // Anything in range
Set the R4 with the inhibition status          R4 = 0;           // Allow
Call the OBS Set Inhibition Command           IRCALL 0x100, 0x09;
```

12.1.3 Note 3:

| Operator | Pseudo-Algebraic Equivalent. | |
|----------|------------------------------|--------------------------------------|
| ADD | $R0 = R0 + R1;$ | $R1 = \langle \text{status} \rangle$ |
| SUB | $R0 = R0 - R1;$ | $R1 = \langle \text{status} \rangle$ |
| MUL | $R0 = R0 * R1;$ | $R1 = \langle \text{status} \rangle$ |
| DIV | $R0 = R0 / R1;$ | $R1 = \langle \text{status} \rangle$ |

Table 12-2 VM/OBS Functions I/O registries

R[1] is used as operation status flags storage.

See §12.2 for more explanation.

See §12.2.1 for more explanation.

12.1.4 Note 4:

If the Right Operand is equal to 0 zero, the Division Zero flag is raised.

12.1.5 Note 5:

If the Right Operand is equal to 0 zero, the Division Zero flag is raised.



12.2 Floating Point Numerical format

Floating Point OBS Functions for VM Programs uses IEEE 754 Numerical Representation for Floating Point Variables:

| | Sign Bit [31] | Exponent [30-23] | Mantissa [22-00] | Constant |
|-------------------|-------------------------------------|--|------------------------------------|------------|
| Normal | S := 0/1 [Positive/ Negative] | E := -126 ← → 127 in (x-127) Biased Format | M := 1.ffffff 22 Bit Fractions. | |
| ZERO | 0 | 0 | 0 | 0x00000000 |
| Negative ZERO | 1 | 0 | 0 | 0x80000000 |
| Positive Infinite | 0 | 256 - 0xFF | 0 | 0x7F800000 |
| Negative Infinite | 1 | 256 - 0xFF | 0 | 0xFF800000 |
| Not A Number | any | 256 - 0xFF | any | 0xFFFFFFFF |

Table 12-3 VM/OBS Functions Constant Values

12.2.1 Floating Point operations

Basic algebra operation are provided, Addition, Subtraction, Multiplication, Division.

The input must be already in floating point format, to obey to this see §12.2.3

After each call the R[0] contains the operations result, and R[1] contains operation status flags, see §12.2.4.

12.2.2 Floating Point comparators

Basic comparison operators are provider: '>' Greater Than, '<' Lower Than and '=' Equal To.

An additional comparator is provided: 'isNaN' "is Not a Number" that checks if the given floating point number represent a valid real value.

| Operator | Pseudo-Algebraic Equivalent. |
|------------|--|
| Is Greater | $R0 = \begin{cases} 1 & \text{if } (R0 > R1) \\ 0 & \text{if } (R0 \leq R1) \end{cases}$ |
| Is Lower | $R0 = \begin{cases} 1 & \text{if } (R0 < R1) \\ 0 & \text{if } (R0 \geq R1) \end{cases}$ |
| Is Equal | $R0 = \begin{cases} 1 & \text{if } (R0 = R1) \\ 0 & \text{if } (R0 \neq R1) \end{cases}$ |
| Is NAN | $R0 = \begin{cases} 1 & \text{if } (R0 \notin \mathfrak{R}) \\ 0 & \text{if } (R0 \in \mathfrak{R}) \end{cases}$ |

Table 12-4 VM/OBS Comparison Functions Behaviour



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12.2.3 Floating Point conversions

Basic conversion function are provided: Float From and To Integer.

The R[0] will contains the converted value, and R[1] contains operation status flags, see §12.2.4.

Register holds natively integer values, to interface floating point represented values with integer use the following converters:

| Operator | Pseudo-Algebraic Equivalent. |
|--------------|--|
| To Integer | R0 = Floating Point representation R1 = <status>; |
| From Integer | R0 = Floating Point representation R1 = <status>; |

Table 12-5 VM/OBS Conversion Functions Behaviour

12.2.4 Floating Point operation status.

Flags position and meaning in R[1] after call:

| | | | | | | | | | | | | |
|---------|----|----|----|----|---|---|----|----|---|----|----|----|
| 31-12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Ignored | 0 | 0 | CU | CV | 0 | 0 | ON | OV | 0 | IZ | IV | IN |

Table 12-6 Floating Point operation status bit mapping

| | Mean | Explanation |
|----|----------------------------------|---|
| IN | Input Operand/s is not a number. | An operand is NAN |
| IV | Input Infinite. | An operand is an Infinite |
| IZ | Divisor is zero. | Divisor is ZERO |
| ON | Output is “NaN” Not a Number. | Result is NAN |
| OV | Output is Infinite. | Result is an Infinite |
| CV | Conversion Overflow | The value cannot be represented in 31Bit Signed Integer Format. |
| CU | Conversion Underflow | The value cannot be represented in 31Bit Signed Integer Format. |

Table 12-7 Floating Point operation status bit semantics



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12.3 Autonomy Action Format

The Autonomy Sequence Task AUTO_SEQ interprets autonomy action delegated from other tasks. An autonomy action is codified in a single 32bit word and each bits meaning is described in the following schema⁷.

Note: The HK Monitoring Task HK_MON activates different autonomy actions in different state transition of a single monitored HK parameter, hence the user may set different configuration for the specified parameter transition:

| 31 | 30 | 29 | 28 | 27-26 | 25 | 24 | 23-16 | 15-0 |
|---------|--------------|-----------------|-----------------------|-------|------------------|-----|-------|-------|
| Enabled | Throws Event | autonomy action | 0 OBS FX 1 VM call | (0) | 1 Hard 0 Soft | (0) | ID | Param |
| 1 | 0 | 1 | 1/0 | 0 | 1/0 | 0 | ID | PARAM |

Table 12-8 Single Autonomy Action format – 32 bit word

- Bit 31 → Enabled/Disabled (1/0) – Enable the current action
- Bit 30 → Enabled/Disabled 0 – No event will be thrown - (set to 0)
- Bit 29 → Enabled/Disabled (1/0) - The execution of an Autonomy Function
- Bit 28 → Enabled/Disabled (1/0) - The execution of a VM program or an OBS Function.
- Bit 27-26 → Reserved- (set to 0)
- Bit 25 → Hard_VM/Soft_VM (1/0) - Action VM program will run on the Hard_VM or on the AFx dedicated Soft_VM.
Not applicable if [BIT-28] indicates an OBS Function.
- Bit 24 → Reserved (set to 0)
- Bit 23-16 → ID of the VM program or OBS Function to be executed
- Bit 15-0 → Parameter to be passed to the VM program or OBS Function

⁷ Schema extracted from paragraph §13.3.7



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13 Monitoring of Housekeeping Parameters

13.1 Basics

The OBS can monitor S/S and DPU housekeeping parameters against soft and hard limits. The monitored item **MUST** be contained in the nominal HK TM packet, and it can also be extracted (using a bit mask & shift) from any HK parameter. The monitored item will be checked at the same frequency of the nominal HK parameter collection. The monitoring of HK parameter can be configured to be dependent on the **NOMINAL** value of up to 16 other HK parameters (i.e. if one of independent HK parameters is out of limits then the limit check on the dependent HK parameter is not done). On turn, each of the independent parameters can be dependent on another set of parameters.

Two types of parameters are supported by the monitoring system: **ANALOG** parameters that can take a continuous range of values, and **DIGITAL** parameters that can only assume a discrete number of values.

The OBS monitoring system supports three possible states for each **ANALOG** parameter: **NOMINAL** (parameter within limits), **WARNING** (parameter out of soft limits), **FAILED** (parameter out of hard limits). In case of a **DIGITAL** parameter, there is no **WARNING** state.

The state transitions (excluding those back to **NOMINAL**) are triggered after the offending conditions is realized for **N** consecutive times. The value of **RETRY_LIMIT** can be independently set for each transition of each monitored parameter. The system can be configured to react to a transition between any of these states (6 combinations in total). A separate behavior can be configured for each transition. As a default condition, the monitoring system **IS NOT** active at startup of the OBS, and it must be explicitly activated with the Telecommand `Start_Monitoring`.



13.2 How to Configure the Monitoring System

The configuration settings for the monitoring system must be stored in an On-Board Table (see later to learn how to tell the OBS to use this table for monitoring). The definition of each monitored parameter with its configuration settings, has the precise structure defined below where each record is a 32-bits word.

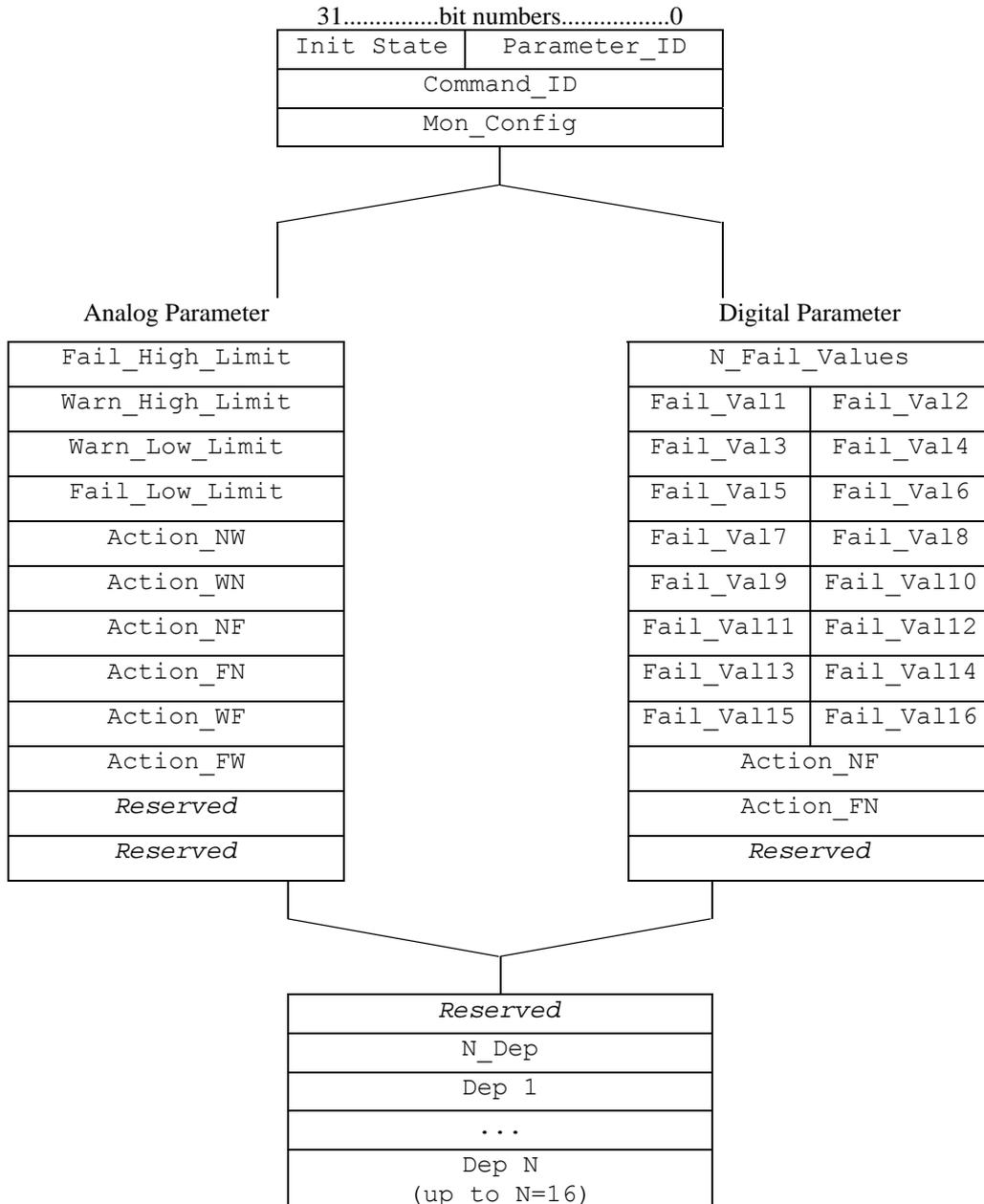


Table 13-1 Single Autonomy Action format – 32 bit word

The above structure must be replicated for each monitoring item. Finally we will end up with long column of 32-bits words that can be regularly loaded in any of the SPIRE On-Board Tables using an Update_Table TC (see §9.2).



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13.3 Argument defining a monitored parameter

Here follows the detailed explanations of each field in the above structure:

13.3.1 Parameter

Bits:

| | | | | | | | |
|---------------|-------|-----------------------|-------|-------|------|-----|-----|
| 31-28 | 27-24 | 23-20 | 19-16 | 15-12 | 11-8 | 7-4 | 3-0 |
| Initial State | | Monitoring Identifier | | | | | |

Table 13-2 – Monitoring Item State and ID

Bit 31-24 → The Initial State of the parameter [0:Normal, 1: Warning, 2: Failure]

Bit 23-0 → It is a unique identifier for the monitoring item.

13.3.2 Command_ID

Bits:

| | | | | | | | |
|------------------------|-------|-------|-------|-------|------|-----|-----|
| 31-28 | 27-24 | 23-20 | 19-16 | 15-12 | 11-8 | 7-4 | 3-0 |
| 32 Bit Wide HK COMMAND | | | | | | | |

Table 13-3 – Monitored HK parameter

This is the complete 32-bit command word used to obtain the desired HK parameter to be monitored. The definitions given in RD3 and RD5 should be used for S/S parameters, while the definitions given in §7.2.2 should be used for DPU HK parameters.

13.3.3 Mon_Config

Bits:

| | | | | | | | | |
|-----|-----|-------|--------|---------|-----------|------|-----|-----|
| 31 | 30 | 29-22 | 23-20 | 19-16 | 15-12 | 11-8 | 7-4 | 3-0 |
| Ena | Ana | Retry | Word | Bitwise | Bitwise | | | |
| Dis | Dig | Limit | Offset | Offset | Data Mask | | | |

Table 13-4 – Monitoring item configuration

Bit 31 → Enable/Disable (1/0) monitoring of this parameter

Bit 30 → Analog/Digital parameter (1/0)

Bits 29-22 → Retry Limit for transition sensing

Bits 21-20 → Number of words offset from where extract the parameter

- When using 16Bit wide parameters:
this value must be set to “0” Zero.
- When using 32Bit wide parameters:
the MSWord is referred by “0” Zero and
the LSWord is referred by “1” One;
- When using 48Bit wide parameters:
the MSWord is referred by “0” Zero ,
the MidSWord is referred by “1” One and
the LSWord is referred by “2” Two;

Bits 19-16 → Number of bits the parameter is bitwise right-shifted Note 2

Bits 16-00 → Extraction mask to be applied to the parameter Note 2

Note:

For Analog Parameters : when the 16th (sixteenth) Bit is asserted in the mask the monitoring module will expand it as sign bit. i.e.:

- < Mask 0x7FFF ; Parameter read 0xFFFF > : → valued compared as 0x00007FFF - (32767)
- < Mask 0xFFFF ; Parameter read 0xFFFF > : → valued compared as 0xFFFFFFF - (-1)



13.3.4 XXX_YYY_Limits.

Soft and Hard limits for analog parameters

Fail_Low < Warn_Low < Normal < Warn_High < Fail_High

| Fail_Low Limit | Warn_Low Limit | Normal Range | Warn_High Limit | Fail_High Limit |
|----------------|----------------|--------------|-----------------|-----------------|
| Failure | Warning | Normal | Warning | Failure |

Table 13-5 – Monitored HK Value Ranges

13.3.5 N_Fail_Values.

Number of discrete values for which a digital parameter should be considered in a FAIL state

13.3.6 Fail_Val [1 to 16].

Series of 16-bit values (up to 16) for which a digital parameter should be considered in a FAIL state. Only the first N_Fail_Values shall be considered.

13.3.7 Action_XY.

Configuration settings for the specified parameter transition:

Bits:

| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23-16 | 15-0 |
|---------|--------------|----------------|-----------------------|-----|-----|------------------|-----|-------|-------|
| Enabled | Throws Event | Trigger action | 0 OBS FX 1 VM call | (0) | (0) | 1 Hard 0 Soft | (0) | ID | Param |

Table 13-6 – Autonomy Action

- Bit 31 → Enabled/Disabled (1/0) – Enable the current action
- Bit 30 → Enabled/Disabled (1/0) – Enable the generation of a TM event (5,1)
- Bit 29 → Enabled/Disabled (1/0) – Enable the execution of an Autonomy Function
- Bit 28 → Enabled/Disabled (1/0) – Switch between a VM program or an OBS Function.
- Bit 27-26 → *Reserved (set to 0)*
- Bit 25 → Hard_VM/Soft_VM (1/0) - Action VM program will run on the Hard_VM or on the AFX dedicated Soft_VM.
Not applicable if [BIT-28] indicates an OBS Function.
- Bit 24 → *Reserved (set to 0)*
- Bit 23-16 → ID of the VM program or OBS Function to be executed
see also §13.4 VM Tables and OBS Functions for Autonomy Services
- Bit 15-0 → Parameter to be passed to the VM program or OBS Function

13.3.8 N_Dep.

Number of dependencies; it is the number of other HK parameters that all must have NOMINAL values for the present monitoring item to be checked.

13.3.9 Dep 1 ... N.

Parameter IDs (see above) of the dependencies.

IMPORTANT WARNING:

a parameter listed in the dependency list of another parameter, MUST itself be present as a monitoring item in the monitoring table BEFORE the location of the dependent parameter.



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13.4 VM Tables and OBS Functions for Autonomy Services

When Bit 28 of the monitoring item configuration⁸ is set (VM call) the ID field in the same configuration indicates the Table ID to be run, and the start address imposed as default is 0 zero, then the param field is passed to the VM in the register 0 R[0x00].

Otherwise if the Bit 28 of the monitoring item configuration⁹ is not set (OBS FX) the ID field in the same configuration indicates which OBS functionality, then the param field is passed to the OBS function as unique integer argument.

Here is the list of the OBS functionality accessible actually implemented:

| ID | Name | Description |
|-----|---------------|------------------------------|
| 1 | (reserved) | DON'T USE |
| 2 | (reserved) | DON'T USE |
| 3 | Abort Peak UP | 13.4.1 - Abort Peak-UP |
| 254 | SAFE VM | 13.4.2 - Safe VM Environment |
| 255 | SAFEMODE | 13.4.3 - Safe Mode |

Table 13-7 – Autonomy OBS Functions

13.4.1 Abort Peak-UP

Calling this function the OBS abort a running peak up procedure

13.4.2 Safe VM Environment

Calling this action the OBS schedule for a VM execution. The given field param is used to identify the right VM Table-ID to run, the entry point of the table is set to zero as default, and the remnant part of the field is passed at the VM as argument in Register 0.

Param Field Partitions:

```

0xYYZZ      16 Bits   Content
0xYY..      8 Bits    Table-ID to call
0x..ZZ      8 Bits    Argument copied in R[0x00]

```

The execution of the given VM is done in a “SAFE” context with other services switched down.

Here is an equivalent flow of the function:

⁸ Bit assignment at Error! Reference source not found. Error! Reference source not found. – and Table 13-4 – Monitoring item configuration
⁹ Bit assignment at Error! Reference source not found. Error! Reference source not found. – and Table 13-4 – Monitoring item configuration



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1. Set AFX flag
 - 1. Set TMTC to DROP Incoming Telecommand
All incoming telecommand will be transferred in Datalink Layer but not passed to the OBS Command Sequencer CMD_SEQ.
 - 1. Stop Currently Running Hardware VM
 - 2. Abort any in running Memory Dump
 - 3. Abort any in running Peak Up procedure
 - 4. Clear Hardware VM Execution and Clear Status for Function Reporting
 - 1. Set R[0x00] with the ZZ argument
 - 2. START the Hardware VM at table 0xYY
 - 3. Wait **INDEFINITELY** for VM execution completion
 - 2. Set TMTC to ACCEPT Incoming Telecommand
2. Unset AFX flag

Table 13-8 Safe Environment VM.

13.4.3 Safe Mode

Calling this action the OBS set the Observing mode to SAFE and switches off the OBS/MCU communications¹⁰.

This function is similar to the above one, but there is no argument passed to the preset hardwired in code table *0xD4 GOTOSAFEMODE*.

Here is the flow:

1. Set AFX flag
 - 1. Set TMTC to DROP Incoming Telecommand
All incoming telecommand will be transferred in Datalink Layer but not passed to the OBS Command Sequencer CMD_SEQ.
 - 1. Stop Currently Running Hardware VM
 - 2. Stop all other running VM
 - 3. Abort any in running Memory Dump
 - 4. Abort any in running Peak Up procedure
 - 5. Clear Hardware VM Execution and Clear Status for Function Reporting
 - 1. START the Hardware VM at Table *0xD4 GOTOSAFEMODE*
 - 2. Wait **INDEFINITELY** for VM execution completion
 - 2. Set TMTC to ACCEPT Incoming Telecommand
2. Unset AFX flag

Table 13-9 Safe Environment VM.

¹⁰ - **ACTUALLY THIS IS DONE VIA INHIBITION SYSTEM -**



| | |
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13.5 How to Use the Monitoring System

The monitoring system is started by sending the `Start_Monitoring` TC with the Table ID of the monitoring table as a parameter. In order for the monitoring system to start some conditions need to be met, or an execution failure TM(1,8) will be generated:

- All the monitored parameters must be present in the nominal HK TM packet definition
- All the dependencies must be defined as monitored parameters themselves, and positioned in a higher location of the monitoring table
- All the tables referred to as VM program autonomy actions in the proper fields of the `Action_XY` records, must be already existing
- the collection of the Nominal HK TM packets **MUST** be active

When starting the monitoring service, the OBS does a sort of compilation of the monitoring table to sort out all parameter dependencies; for this reason the monitoring table cannot be updated via TC if the monitoring system is running. In case a new monitoring parameter needs to be added to the list, or a parameter needs to be deleted, or the list of dependencies needs to be modified, it is necessary to: i) send `Stop_Monitoring` TC, then ii) update the table, and finally iii) re-send the `Start_Monitoring` TC.

If, however, only parameter-specific configuration needs to be changed (like monitoring limits, monitoring flag, detailed behaviour upon state transition), the re-compilation of the monitoring table is not needed and it is sufficient to i) send the `Suspend_Monitoring` TC, ii) update the monitoring table as needed, and iii) send the `Resume_Monitoring` TC.

To tell the monitoring system that another monitoring table should be used, the system must be first stopped with the `Stop_Monitoring` TC and then restarted with the `Start_Monitoring` TC and the new Table ID as a parameter.

The monitoring system suspends itself when an autonomy function is running.

Nested dependencies are possible as long as the correct order is followed: the deeper dependency should be listed first as a monitored parameter.

If an autonomy function VM program is started on the `Hard_VM` (setting bit 25 =1 in the `Action_XY` field), it suspends (without any possibility of resuming) any other program that may be currently running on the `Hard_VM` (e.g. a measurement).

An autonomy function VM program started on the `AFx Soft_VM` (setting bit 25 =0 in the `Action_XY` field), does not interfere with another program that may be currently running on the `Hard_VM`. This mode may be suited when the currently on-going measurement can be carried out also in presence of a minor anomaly.



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14 Sub-System I/F FDIR Management

According to AD5, the OBS is able to handle anomalies arising in the communication between the DPU and the SPIRE subsystems. The possible anomalies are outlined in RD10.

The OBS implements a mechanism by which the anomaly must be detected for N number of times before the I/F status is changed and proper actions are taken according to specifications; the number N can be independently set by the user for each separate anomaly, and are stored in Table 6 (Configuration table). The behaviour of the Low-Speed I/F FDIR can then be modified at runtime (*and at your own risk!*) using the Update_Table TC and changing the desired N value according to the following table, where the first column gives the record index to be accessed in Table 6:

| # | Configuration Parameters for High-Speed I/F FDIR behaviour | Value at switch-on |
|----|---|--------------------|
| 0 | Observing Mode | 0x00000000 |
| 1 | Reserved | |
| 2 | Reserved | |
| 3 | Reserved | |
| 4 | Max number of attempts for a sync failure recovery on the DCU High-Speed Link | 5 |
| 5 | Max number of attempts for a sync failure recovery on the MCU High-Speed Link | 5 |
| 6 | Max number of attempts for a sync failure recovery on the SCU High-Speed Link | 5 |
| 7 | Reserved | |
| # | Configuration Parameters for DCU Low-Speed I/F FDIR behaviour | |
| 8 | Max number of retries for DCU Low-Speed I/F Timeout anomaly | 3 |
| 9 | Max number of retries for DCU Low-Speed I/F Command Echo Mismatch anomaly | 3 |
| 10 | Reserved | |
| 11 | Reserved | |
| 12 | Reserved | |
| 13 | Max number of retries for DCU Low-Speed I/F Unknwon S/S Command anomaly | 0xFFFFFFFF |
| 14 | Max number of retries for DCU Low-Speed I/F Forbidden S/S Command anomaly | 0xFFFFFFFF |
| 15 | Max number of retries for DCU Low-Speed I/F S/S Command Timeout anomaly | 0xFFFFFFFF |
| # | Configuration Parameters for MCU Low-Speed I/F FDIR behaviour | |
| 16 | Max number of retries for MCU Low-Speed I/F Timeout anomaly | 3 |
| 17 | Max number of retries for MCU Low-Speed I/F Command Echo Mismatch anomaly | 3 |
| 18 | Reserved | |
| 19 | Reserved | |
| 20 | Reserved | |
| 21 | Max number of retries for MCU Low-Speed I/F Unknwon S/S Command anomaly | 0xFFFFFFFF |
| 22 | Max number of retries for MCU Low-Speed I/F Forbidden S/S Command anomaly | 0xFFFFFFFF |
| 23 | Max number of retries for MCU Low-Speed I/F S/S Command Timeout anomaly | 0xFFFFFFFF |
| # | Configuration Parameters for SCU Low-Speed I/F FDIR behaviour | |
| 24 | Max number retries for SCU Low-Speed I/F Timeout anomaly | 3 |
| 25 | Max number of retries for SCU Low-Speed I/F Command Echo Mismatch anomaly | 3 |
| 26 | Reserved | |
| 27 | Reserved | |
| 28 | Reserved | |
| 29 | Max number of retries for SCU Low-Speed I/F Unknwon S/S Command anomaly | 0xFFFFFFFF |
| 30 | Max number of retries for SCU Low-Speed I/F Forbidden S/S Command anomaly | 0xFFFFFFFF |
| 31 | Max number of retries for SCU Low-Speed I/F S/S Command Timeout anomaly | 0xFFFFFFFF |
| # | Science Data Extraction. | |
| 32 | SDEX0 | 0x0123C1A0 |
| 33 | SDEX0 | 0x0124C1A0 |
| 34 | SDEX0 | 0x2003C1A0 |
| 35 | SDEX0 | 0x401CC1A0 |

Table 14-1 Configuration table



| | |
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14.1 Note on FDIR behaviour

A parameter value of 0xFFFF means that the FDIR for that specific anomaly is switched-off

14.2 Note on SDEX – Science Data Extraction

It is possible to extract up to 4 data word from science data frames coming from subsystems. The data are copied into the table 6 at the related field. See §15.4 Science Frame Data Extraction (SDEX).

14.3 HS Transparent mode

Data frames coming from subsystems are packed by their content type, length and their content consistence is enforce by a vertical XOR-Checksum word at the end of each frame. When OBS encounter an error on one of these it increment an internal counter of error and rapidly download the content of the hardware fifo source of the error, by doing this the OBS is certain that the next frame's first word is aligned at the first word read from the fifo, this will re-synchronize the packet flow in the fifo. Once the OBS is synchronized the error counter is reset. When the internal counter reaches its own limit stored in the Configuration Table 6 the OBS won't try more attempt to re-synchronize the data in fifo, then the OBS will download any word coming from the fifo without any analysis nor packing.

| | |
|---------------------------------|----------------------------------|
| On discontinuous errors | On Continous error [limit = 2] |
| Normal frame | Normal frame |
| Error | Error |
| Transparent Frame [transiently] | Transparent Frame [transiently] |
| Transparent Frame [transiently] | Transparent Frame [transiently] |
| Transparent Frame [transiently] | Transparent Frame [transiently] |
| Fifo Empty | Fifo Empty |
| Normal frame | Error |
| Normal frame | Transparent Frame [transiently] |
| Normal frame | Transparent Frame [transiently] |
| Normal frame | Transparent Frame [transiently] |
| Normal frame | Fifo Empty |
| Normal frame | Transparent Frame [permantly] |

**Table 14-2 Two possible scenario:
a single error on left, two contiguous error on right.**



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14.4 *DRAFTS* LS Errors detection

For each command sent to subsystem the DPU goes in wait state for an acknowledgement answer. If DPU recognize an error in this, the command is repeated until the subsystem answers or the count of retry reaches the given limit linked to the queried subsystem [see table below].

When the system answer correctly [see below: “**Answer Acknowledgement bit OK**”] the retry count is reset, an event for exiting form SICK/DEAD condition is send and the system is marked to be **ALIVE**.

When retry commanding the subsystem is marked to be **SICK**, an event is raised; if the queried subsystem is the MCU special action are executed.

When retry commanding reaches the given limit, the subsystem is marked to be **DEAD**, an Event will be generated and the DPU follows the directive contained in RD10.

Here follow the error conditions trapped by OBS and relative actions:

- **Stepping into ALIVE STATE:**
 - **Answer Acknowledgement bit OK**
 - Condition: OK the Command is been correctly executed and replied.
 - Action for D/M/SCU: Clearance event for any other previously sent
- **Stepping into SICK STATE:**
 - Answer Timeout :
 - Condition : No answer received after the expected time period.
 - Action for DCU: Event: ERROR_NO_DCU_RES_SID
 - Action for MCU: Event: ERROR_NO_MCU_RES_SID
 - Action for SCU: Event: ERROR_NO_SCU_RES_SID
 - Answer Command ID Mismatch
 - Condition : CID in Answer and Commanding don't match.
 - Action for DCU: Event: ERROR_LS_DCU_RX_ID
 - Action for MCU: Event: ERROR_LS_MCU_RX_ID
 - Action for SCU: Event: ERROR_LS_SCU_RX_ID
 - Answer Acknowledgement bit UNKNOWN Command
 - Condition: the Command request has an UNKNOWN CID.
 - Action for D/M/SCU: event ERROR_LS_CID_UNKNOWN_ID
 - Answer Acknowledgement bit FORBIDDEN Command
 - Condition: the Command execution is currently FORBIDDEN.
 - Action for D/M/SCU: event ERROR_LS_CID_FORBIDDEN_ID
 - Answer Acknowledgement bit TIME OUT Command
 - Condition: the Command execution timeout **TBD Please refer to RD3**.
 - Action for D/M/SCU: event ERROR_SS_TIMEOUT_ID
- **Stepping into DEAD STATE:**
 - Answer Timeout [IF OBS-MODE is “DPUON”]:



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- Condition: No answer received after the expected time period.
- Action for D/M/SCU: no Action

- Answer Timeout [IF OBS-MODE is not “DPUON”]:
 - Condition : No answer received after the expected time period.
 - Action for DCU: Event: ERROR_LS_DEAD_DCU_ID
 - Action for MCU: Event: ERROR_LS_DEAD_MCU_ID
 - Action for SCU: Event: ERROR_LS_DEAD_SCU_ID
 - Action for D/M/SCU: SAFE MODE

- Answer Command ID Mismatch
 - Condition : CID in Answer and Commanding don't match..
 - Action for DCU: Event: ERROR_LS_DEAD_DCU_ID
 - Action for MCU: Event: ERROR_LS_DEAD_MCU_ID
 - Action for SCU: Event: ERROR_LS_DEAD_SCU_ID
 - Action for D/SCU: SAFE MODE
 - Action for MCU: SWITCH OFF MCU

- Answer Acknowledgement bit UNKNOWN Command
 - Condition: the Command request has an UNKNOWN CID.
 - Action for DCU: Event: ERROR_LS_DEAD_DCU_ID
 - Action for MCU: Event: ERROR_LS_DEAD_MCU_ID
 - Action for SCU: Event: ERROR_LS_DEAD_SCU_ID
 - Action for D/SCU: SAFE MODE
 - Action for MCU: SWITCH OFF MCU

- Answer Acknowledgement bit FORBIDDEN Command
 - Condition: the Command execution is currently FORBIDDEN.
 - Action for DCU: Event: ERROR_LS_DEAD_DCU_ID
 - Action for MCU: Event: ERROR_LS_DEAD_MCU_ID
 - Action for SCU: Event: ERROR_LS_DEAD_SCU_ID
 - Action for D/SCU: SAFE MODE
 - Action for MCU: SWITCH OFF MCU

- Answer Acknowledgement bit TIME OUT Command
 - Condition: the Command execution timeout **TBD Please refer to RD3.**
 - Action for DCU: Event: ERROR_LS_DEAD_DCU_ID
 - Action for MCU: Event: ERROR_LS_DEAD_MCU_ID
 - Action for SCU: Event: ERROR_LS_DEAD_SCU_ID
 - Action for D/SCU: SAFE MODE
 - Action for MCU: SWITCH OFF MCU



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The following table lists the address in configuration table (6 six) where reside the limits for each subsystem and each error occurrence.

To switch off checking of error just pose the value 0xFFFFFFFF in the table.

| Offset in Table 6 | | | Error type |
|-------------------|-----|-----|---|
| DCU | MCU | SCU | |
| 8 | 16 | 24 | Max number of retries for D/M/SCU Low-Speed I/F Timeout anomaly |
| 9 | 17 | 25 | Max number of retries for D/M/S CU Low-Speed I/F Command Echo Mismatch anomaly |
| 10 | 18 | 26 | Reserved |
| 11 | 19 | 27 | Reserved |
| 12 | 20 | 28 | Reserved |
| 13 | 21 | 29 | Max number of retries for D/M/S CU Low-Speed I/F Unknwon S/S Command anomaly |
| 14 | 22 | 30 | Max number of retries for D/M/S CU Low-Speed I/F Forbidden S/S Command anomaly |
| 15 | 23 | 31 | Max number of retries for D/M/S CU Low-Speed I/F S/S Command Timeout anomaly |

Table 14-3 Location in Configuration table for LS - ERROR LIMITS



15 OBS Direct Functions

15.1 HS Management

15.1.1 Science Frame Data Selection

The OBS can execute Frame Data Selection by storing in the TM packets a subset of science data frames instead of the entire frame. This is possible using the content of table as filter [RD2 §3.2.8.3.32], this table must have the same length of the related data frame and composed by an array of ONE and ZERO. Any zero in the table will drop a data word at the corresponding location in a science frame.

Example:

| Selection Table | Data Flow | Data Acquired |
|-----------------|-------------------|---------------|
| 1 | 0x0123 | 0x0123 |
| 1 | 0x4567 | 0x4567 |
| 0 | 0x89ab | 0x1111 |
| 0 | 0xcdef | |
| 1 | 0x1111 | |

Table 15-1 Science Data Selection example

15.1.2 Science Data Buffer FIFO Flush / Reset

The “Flush FIFO” and “Reset FIFO” commands can be executed selectively on the three different FIFOs. Any FIFO the user is interested to flush or reset is marked in the FFLAGS Parameter present in the command itself. The FFLAGS parameter bits present in the first nibble map the DCU FIFO, MCU FIFO, SCU FIFO respectively.

[Check RD2 §3.2.8.3.22 - RD2 § 3.2.8.3.26].

| | | | | | | | | | | | | | | | | | | | |
|---|-----|-----|-----|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| 0 | SCU | MCU | DCU | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
|---|-----|-----|-----|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|

Bits to Fifo Mapping for Fifo Flush/Reset Commands.

15.2 SubSystem Direct Commanding

The SEND_DRCU_COMMAND TC (see RD2) can be used to send direct commands to the sub-systems; the first parameter to this command will be 32-bit command word to the S/S, while the second will be an OVERRIDE flag; if it is 1 then the command shall go through even if it is currently inhibited (see below).

15.3 LS Commanding Inhibition System

This service allows to inhibit the distribution of commands to the instrument subsystems. Prior to send any command to the subsystems the OBS checks if the outgoing command is inhibited, the inhibition status of each command is mapped into tables onboard. Inhibition information is stored in tables 248 (DCU commands), 249 (MCU commands) and 250 (SCU commands). As such, commands can be inhibited or released either via the simple use of the Update_Table TC and by VM programs. At boot the inhibition status of each command is reset allowing all command to be used. The OBS can bypass this control, the Virtual Machines can override the inhibition system



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with the apposite opcode OVRD ON/OFF, the Direct commanding also has a flag that, if set, allow overriding of the inhibition system.

15.3.1LS CIS – DCU

The DCU system was represented in a finer way, all DCU command are represented, the inhibition status have been grouped by the usage/access from the command itself, this allow to control each module of the DCU independently. In order to compress data, a double conversion of CID to address is been applied to the DCU inhibition system. In a first phase the lower byte of the CID select the adjustment to be applied to the CID, by this adjustment the new CID could be the CID truncated to the first bits, or can embed also the parameter field in a new linear coordinate. With the just obtained CID point to a by a column/row bit map that fits in size to the table 248.

The following array represent the static selection done at the first phase.

```
static int tab_dcu_conv [0x40] =
{
    0,0,0,0, 0,0,0,0, 0,0,0,0, 0,0,0,0,
    0,0,1,2, 0,0,0,0, 0,0,0,0, 0,0,0,0, // 1 - 0x412 and 2 - 413
    3,3,3,3, 3,3,3,3, 3,0,0,0, 4,4,4,0, // 3 - 0x420-8 and 4 - 0x42C-E
    0,0,0,0, 0,0,0,5, 0,0,0,0, 0,0,0,0 // 5 - 0x437
};
```

Table 15-2 Selection table used to linearize the DCU commands

The following table represent is the bit mapping of all DCU commands inhibition status.

```
// -----//
//
// bit maps in mem:
// |
// |
// |
// 00: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // general
// 01: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // general
//--
//-- // s1 0x8412..1F //6 bits
// 02: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s1 12, 0xxxxx
// 03: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s1 12, 1xxxxx
//--
//-- // s3 0x8413..3F //7 bits
// 04: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s2 13, 00yyyy,
// 05: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s2 13, 01yyyy,
// 06: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s2 13, 10yyyy,
// 07: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s2 13, 11yyyy,
//--
//-- // s3 0x842(0to8)..1F. //5 bits
// 08: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s3 20,0.|.000,yyyy:
// 09: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s3 21,0.|.001,yyyy:
// 0A: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s3 22,0.|.010,yyyy:
// 0B: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s3 23,0.|.011,yyyy:
// 0C: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s3 24,0.|.100,yyyy:
// 0D: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s3 25,0.|.101,yyyy:
// 0E: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s3 26,0.|.110,yyyy:
// 0F: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s3 27,0.|.111,yyyy:
// 10: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s3 28,1.0.000,yyyy:
// 11: : _____ - _____ - _____ - _____ //
// 12: : _____ - _____ - _____ - _____ //
// 13: : _____ - _____ - _____ - _____ //
//--
//-- // s4 0x842(CtoE)..1F. //5 bits
// 14: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s4 2C,xxxxx,
```



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```
// 15: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s4 2D,xxxxx,
// 16: : 0000 0000 - 0000 0000 - 0000 0000 - 0000 0000 // s4 2E,xxxxx,
// 17: : _____ - _____ - _____ - _____ //
//--
//--
// 18: : _____ - _____ - _____ - 0000 0000 // s5 0x837...7 //3 bits
// 19: : _____ - _____ - _____ - _____ // s5 13,yyy,
// 1A: : _____ - _____ - _____ - _____ //
// 1B: : _____ - _____ - _____ - _____ //
// 1C: : _____ - _____ - _____ - _____ //
// 1D: : _____ - _____ - _____ - _____ //
// 1E: : _____ - _____ - _____ - _____ //
// 1F: : _____ - _____ - _____ - _____ //
//--
// -----//
```

Table 15-3 DCU commands inhibition status.

15.3.2LS CIS – MCU and SCU

For the MCU and the SCU systems a bit of the related table represent an inhibition status, those bits are indexed by a column/row rule that fits on the 12bits of the CID field of commands to Sub-System.

| | | | | |
|-----------|---------|--------------|--------------------|-----------|
| Bit 31-28 | Bit 27 | Bit 26-21 | Bit 20-16 Column | Bit 15-00 |
| SSYS ID | ignored | Row in table | Bit in 32 bit word | ignored |

Table 15-4 MCU & SCU CIS addressing

15.3.3LS CIS Management of Single Commands

The inhibition of a single command or a set of command is controlled by the TC (8,4,0xCA,0x13/0x14) `Enable_SubSys_Command`, `Disable_SubSys_Command`. This command scan the whole array of inhibition status and set/reset the inhibition status any time the system command in analysis matches with a bitwise mask, in this way is possible to inhibit/dis-inhibit a masked sequential set of command with just a telecommand.

The same function is accessible from VM and follows the same semantics.

15.3.4LS CIS Management of Range of Commands

To set or unset the CIS both the user and the virtual machines access to the same functionality. Via the VM the user can set/unset a single command’s CIS status, by calling the VirtualTable 0x100 at row 0x07 [ref §12.1]. both via TC and VM the user can set/unset the CIS status of a group of command. That group is identified with a bitwise masking and matching, so many possible combination can set unset the same group of command.

For the TC way please refer to RD2 Spire data ICD ¹¹

For the VM The argument needed are the following.

| | |
|--|---------------------|
| | Example |
| Set the R0 with the first command in the range | R0 = 0x84320000; // |
| Set the R1 with the last command in the range | R1 = 0x84FF0000; // |

¹¹ RD2 Spire data ICD

§3.2.8.3.36 Function 0xCA DPU, Activity 0x13:ENABLE_SS_TC

§3.2.8.3.37 Function 0xCA DPU, Activity 0x14:DISABLE_SS_TC



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| | |
|---------------------------------------|---------------------------------------|
| Set the R2 with a selection mask | R2 = 0xFF000000; // |
| Set the R3 with a selection pattern | R3 = 0x84000000; // Anything in range |
| Set the R4 with the inhibition status | R4 = 0; // Allow |
| Call the OBS Set Inhibition Command | IRCALL 0x100, 0x09; |

The CIS proceed as following behavior:

- Iterate A_VARIABLE from R0 to R1
 - If A_VARIABLE is an DCU command
 - Then Iterate A_VARIABLE from R0 to R1 covering also parameters in data fields.
 - if A_VARIABLE masked by R2 matches R3
 - then set the inhibition status as R4
 - otherwise // is an SCU or MCU command.
 - if A_VARIABLE masked by R2 matches R3
 - then set the inhibition status as R4

15.4 Science Frame Data Extraction (SDEX)

A maximum of 4 words can be extracted from any science data frame being received from the Subsystems, and put into specific locations in Table 6. It is then possible from any VM to read and use those data.

The SDEX service is managed and used by configuring 4 registers, with indexes 32, 33 34 and 35 in Table 6. The 16 MSB of each register are used to select the word to be extracted from a science frames, while the 16 LSB will contain the desired value. The configuration of the 16 MSB of the register is according to the following syntax:

| | | | | | | | | | | | | | | | |
|----|----------|----|----|----|----|----|----|-------------------------------|----|----|----|----|----|----|----|
| 31 | 30 | 29 | 28 | 27 | 26 | 25 | 24 | 23 | 22 | 21 | 20 | 19 | 18 | 17 | 16 |
| R | Frame ID | | | | | | | Record Index in science frame | | | | | | | |

Bit 31 is a ready bit that can be used to realize if the SDEX value has been actually updated or not. Each time a SDEX value is needed from a certain location in science frame, the ready bit can be set to 0; before reading the SDEX value in the 16 LSB of the register, the ready bit can be checked and if it is 1 it means that the 16 LSB of the register have been updated.

16 The Peak-up Operating mode

TBW – Wait for other inputs

17 The safety procedure GOTO_SAFE_MODE

TBW – Wait for other inputs

Particular events of the OBS can be interpreted by the CDMS and the OBS itself as dangerous for the subsystems' health, then a procedure in the OBS order subsystems to keep in a safe condition and to set the OBS in safe state.

In principle this mechanism act with the following behavior:

- *Suspend the reception of new Telecommands*
 - *TBW*
- *Restore the reception of new Telecommands*
 - *TBW*



18 Event Reporting

Warning event TM (5,x) packets are issued by the OBS in several occasions. Here follows a table of warning/exception conditions so far identified and that result in the generation of a TM (5,x) packet.

18.1 Events, Reports and Warnings reports – TM(5,1) :

| Event Code [hex] | SID [hex] | Event Name | Explanation | Returned Parameters |
|---------------------|--------------|--------------------------|--|--|
| 0501 | 5100 | REPORT_STEP | Indicates a new step in the current operation Mode. This event is issued every time the MODE or STEP Number is changed | <ul style="list-style-type: none"> • Current Observing Mode • Current Step Number |
| 0504 | 5101 | REPORT_PEAKUP | Final report from Peak-Up procedure | <ul style="list-style-type: none"> • "2" - Constant for Spire • Offset in CHOP direction • Offset in JIGGLE direction |
| 0505 | 5102 | UNALLOCATED_BLOCK_REPORT | <Inhibited in 2.2.H > | |
| 0506 | 5101 | PEAKUP_NOT_FOUND_ID | Peak-Up procedure didn't found a Peak-Value in the requested range | N/A |
| 0507 | 5101 | PEAKUP_ABORT_ID | Peak-Up procedure Aborted | |
| 0509 | 5103 | LS_CID_UNKNOWN | In response to a "SET" command, the DRCU notifies that the command ID is not known. | <ul style="list-style-type: none"> • 32-bits Command sent to the DRCU • 32-bits echo received |
| 050A | 5104 | LS_CID_FORBIDDEN | In response to a "SET" command, the DRCU notifies that the command ID is forbidden. | <ul style="list-style-type: none"> • 32-bits Command sent to the DRCU • 32-bits echo received |
| 050B | 5108 | SS_TIMEOUT | In response to a "SET" command, the DRCU times out. | <ul style="list-style-type: none"> • 32-bits Command sent to the DRCU • 32-bits echo received |



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| Event Code [hex] | SID [hex] | Event Name | Explanation | Returned Parameters |
|------------------|-----------|-----------------|--|---|
| 050C | 5109 | LS_DCU_RX | The command ID in the echo sent back by the DRCU in response to a command, is not identical to the one sent by the DPU. In this case the parameter cannot be trusted and is discarded. | <ul style="list-style-type: none"> • 32-bits Command sent to the DRCU • 32-bits echo received |
| 050D | 5109 | LS_MCU_RX | Same as above | Same as above |
| 050E | 5109 | LS_SCU_RX | Same as above | Same as above |
| 050F | 510C | LS_OVERFLOW | The number of commands sent to the DRCU (HK collection + all VMs) exceeds the maximum allowed rate. | <ul style="list-style-type: none"> • 32-bits word with number of microseconds in which the LS port was busy during the last second • more than 990000 usec to go in alarm state, • less than 980000 usec to return in normal state |
| 0510 | 510D | UNKNOWN_TM_PCKT | A TM packet ready to be sent has an unknown combination of type, subtype and SID. | <ul style="list-style-type: none"> • Type, • Subtype, • Packet ID of the unknown TM packet |
| 0511 | 5111 | TC_SEQ_ERROR | A gap in TC Packet counter of the TC PTD has been detected. | <ul style="list-style-type: none"> • Previous TC PTD Counter. • Currently read TC PTD counter |
| 0512 | 5117 | NO_TIMESYNC_ID | No updated Time information has been received from CDMS at the Start-of-Frame sync | <ul style="list-style-type: none"> • Currently valid TIME-at-next-frame-sync in usual 48-bit time stamp format • The Internal High Resolution Timer at this sync • The Internal High Resolution Timer at the previous sync |



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| Event Code [hex] | SID [hex] | Event Name | Explanation | Returned Parameters |
|-------------------------|------------------|-------------------|---|---|
| 0513 | 5115 | Check_PM_Fail_ID | The CRC computed over the specified PM memory range is different from what it should be | <ul style="list-style-type: none">• 16-bit true CRC (up-linked)• 16-bit computed CRC |
| 0514 | 5116 | Check_DM_Fail_ID | At least one hardware Data Memory Cell has a erroneous behaviour. | <ul style="list-style-type: none">• 32-bit Sum of Error pattern found on cell tested |



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| Event Code [hex] | SID [hex] | Event Name | Explanation | Returned Parameters |
|------------------|-----------|-------------------------|---|---|
| 0515 | 5195 | ERROR_VM_Stopped_____ID | The vm identified with the ID in parameter is been stopped. | <ul style="list-style-type: none"> • 16-bit Vm ID • 16-bit Table ID • 16-bit Table Offset • 32-bit Current offending Instruction • 16-bit Mutex Status [LS preemption] • 32-bit Timing period High Resolution in micro-seconds • 32-bit Timing period Low Resolution in milli-seconds • 32-bit Register 255 standard Offset. • 32-bit last LS status word. • 16-bit Stack depth • 16-bit+16bit 16 time Each couple is a- Table ID b- Table Offset with {16-[Stack depth]} times 0x0000 0x0000 padding. • 32-bit 16 times: PARAMETERS = 16 x 0x0000 • 32-bit 16 times Registry 0 to 15 • 32-bit 16 times Registry 240 to 255 |



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| Event Code [hex] | SID [hex] | Event Name | Explanation | Returned Parameters |
|------------------|-----------|--------------------------------|---|--|
| 0516 | 5196 | ERROR_VM_CopyTableFault_____ID | <p>The vm identified with the ID in parameter was copying data to/from table outside the running one, and a non valid addressing was used.</p> <p>Check the VM code on opcode like: ICPF ICPT IRCPF IRCPT</p> | <p>Same as above with: PARAMETERS =</p> <ul style="list-style-type: none"> • 32-bit index of the register containing the extern tableID • 32-bit The external tableId register • 32-bit the external table offset • 32-bit the external table size • 32-bit index of the register pointing data • 32-bit in the local table • 32-bit the position of data in the local table • 32-bit local table size • 32-bit number of word to copy • 32-bit 8 times 0x0000 |
| 0517 | 5197 | ERROR_VM_PageFault_____ID | <p>The vm identified with the ID in parameter was parsing a non existing location of the current table. Check the VM binary code.</p> | <p>Same as above with: PARAMETERS =</p> <ul style="list-style-type: none"> • 32-bit 16 times 0x0000 |
| 0518 | 5198 | ERROR_VM_IllegalInstruction_ID | <p>The vm identified with the ID in parameter was parsing a non existing opcode in the current table. Check the VM binary code.</p> | <p>Same as above with: PARAMETERS =</p> <ul style="list-style-type: none"> • 32-bit the unknown instruction • 32-bit 15 times 0x0000 |



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| Event Code [hex] | SID [hex] | Event Name | Explanation | Returned Parameters |
|------------------|-----------|--------------------------------|---|---|
| 0519 | 5199 | ERROR_VM_IllegalRegister____ID | The vm identified with the ID in parameter was copying data from a pointed register to another pointed register using invalid pointer to register. Check the VM code for opcode: XREQ | Same as above with: PARAMETERS = <ul style="list-style-type: none"> 32-bit Index of the register pointing the source register 32-bit The pointed source register index 32-bit Index of the register pointing the destination register 32-bit The pointed destination register index 32-bit 12 times 0x0000 |
| 051A | 519A | ERROR_VM_IllegalIdentity____ID | The vm identified with the ID in parameter was stopping another vm using an invalid VM identity number. Check the VM code for opcode: VMSTP | Same as above with: PARAMETERS = <ul style="list-style-type: none"> 32-bit the non existent vm 32-bit 15 times 0x0000 |
| 051B | 519B | ERROR_VM_IllegalTiming_____ID | The vm identified with the ID in parameter was setting a timing period too small for the architecture in use. The minimal timing is: 10 u sec for Hardware VM 1000 u sec for Software VM Check the VM code for opcode: TIM RTIM | Same as above with: PARAMETERS = <ul style="list-style-type: none"> 32-bit Requested Timing 32-bit Minimal Timing 32-bit 14 times 0x0000 |



| Event Code [hex] | SID [hex] | Event Name | Explanation | Returned Parameters |
|------------------|-----------|--------------------------------|--|--|
| 051C | 519C | ERROR_VM_DivisionByzero_____ID | The vm identified with the ID in parameter was dividing the value in a register with a zero value divisor. Check the VM code for opcode: RDIV RRDV | Same as above with: PARAMETERS = <ul style="list-style-type: none"> 32-bit Dividend Register Index 32-bit Dividend Value in Register 32-bit Divisor Register Index [0xFFFFFFFF if immediate 32 bit value] 32-bit Result/Destination Register Index 32-bit 12 times 0x0000 |
| 051D | 519D | ERROR_VM_CallTableFault_____ID | The vm identified with the ID in parameter was calling a subroutine that resides in an undefined table or outside the indicated table. Check the VM code for opcode: ICALL IRCALL | Same as above with: PARAMETERS = <ul style="list-style-type: none"> 32-bit Destination Table Id 32-bit Destination Table Offset 32-bit 14 times 0x0000 |
| 051E | 519E | ERROR_VM_TransmitTableFault_ID | The vm identified with the ID in parameter was transmitting content from a undefined table or outside the indicated table. Check the VM code for opcode: TXTBL | Same as above with: PARAMETERS = <ul style="list-style-type: none"> 32-bit Id of Table to transmit 32-bit Index of data in table 32-bit Number of word to transmit 32-bit 13 times 0x0000 |
| 051F | 519F | ERROR_VM_Read_Twice_____ID | The vm identified with the ID in parameter was reading data from the LS (HW port / task), prior to send any command, or attempted to read data twice. Check the VM code for opcode: READ | Same as above with: PARAMETERS = <ul style="list-style-type: none"> 32-bit 16 times 0x0000 |



| Event Code [hex] | SID [hex] | Event Name | Explanation | Returned Parameters |
|------------------|-----------|---------------------------------|---|--|
| 0520 | 510E | NO_DCU_RES | The DCU DRCU does not respond to a command. This event is raised when the status bit 2 in the LS port status register is not asserted within 2 milliseconds from the command dispatch to the DRCU, or when the response read doesn't match with sent command, this might as well imply that the LS Hardware interface is not working correctly. | <ul style="list-style-type: none"> Command sent to the DRCU |
| 0521 | 510F | NO_MCU_RES | As NO_DCU_RES error, but for MCU subsystem | <ul style="list-style-type: none"> Command sent to the DRCU |
| 0522 | 5110 | NO_SCU_RES | As NO_DCU_RES error, but for SCU subsystem | <ul style="list-style-type: none"> Command sent to the DRCU |
| 0607 | 5114 | DUMP_ABORTED_ID | The Memory Dump procedure has been aborted by TC | |
| 0608 | 5114 | DUMP_NO_MEMBLOCKS_IN_MEMDUMP_ID | The Memory Dump procedure has been aborted because of failed memory block allocation | |
| 1500 | 510A | TC_POOL_FULL_ID | The DPU Memory Pool for Telecommand packets is more than 80% full; The warning status will be restored when the pool is less than 70% full. | <ul style="list-style-type: none"> Pool ID Pool occupation status Pool occupation limit TIME STAMP of the transition |
| 1501 | 510A | EV_POOL_FULL_ID | Ibidem for Event TM packets | ibidem |
| 1502 | 510A | HK_POOL_FULL_ID | Ibidem for HouseKeeping TM packets | ibidem |
| 1503 | 510A | SD_POOL_FULL_ID | Ibidem for Science TM packets | ibidem |
| 1505 | 510A | RP_POOL_FULL_ID | Ibidem for Report TM packets. | ibidem |
| 1510 | 510B | TC_HP_FIFO_FULL_ID | The VIRTUOSO FIFO Queue for high-priority TC packets is more than 70% full | <ul style="list-style-type: none"> FIFO ID FIFO occupation status FIFO occupation limit TIME STAMP of the transition |
| 1511 | 510B | TC_LP_FIFO_FULL_ID | Ibidem for low-priority TC packets | ibidem |
| 1512 | 510B | EV_TM_FIFO_FULL_ID | Ibidem for event TM packets | ibidem |
| 1513 | 510B | HK_TM_FIFO_FULL_ID | Ibidem for HouseKeeping TM packets | ibidem |
| 1514 | 510B | SD_TM_FIFO_FULL_ID | Ibidem for science TM packets | ibidem |
| 1515 | 510B | RP_TM_FIFO_FULL_ID | Ibidem for science TM packets | ibidem |
| 1516 | 510B | LS_HP_FIFO_FULL_ID | Ibidem for high-priority Sub-Systems commands | ibidem |
| 1517 | 510B | LS_LP_FIFO_FULL_ID | Ibidem for low-priority Sub-Systems commands | ibidem |



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| Event Code [hex] | SID [hex] | Event Name | Explanation | Returned Parameters |
|------------------|-----------|---------------------------------------|---|---|
| 1518 | 510B | AUTO_FIFO_FULL_ID | Ibidem for Autonomy Function Execution Request | ibidem |
| 1519 | 510B | VM_TM_FIFO_FULL_ID | Ibidem for TM packets generated by the VM | ibidem |
| 151A | 510B | MEM_DUMP_FIFO_FULL_ID | Ibidem for command to the Memory Dumper Task | ibidem |
| 2578 | 5105 | ERROR_FIFO_DCU_FID_ID | Wrong Frame ID in science data received from DCU | <ul style="list-style-type: none"> • HW Fifo ID • Frame ID read |
| 2579 | 5105 | ERROR_FIFO_MCU_FID_ID | Wrong Frame ID in science data received from MCU | <ul style="list-style-type: none"> • HW Fifo ID • Frame ID read |
| 257A | 5105 | ERROR_FIFO_SCU_FID_ID | Wrong Frame ID in science data received from SCU | <ul style="list-style-type: none"> • HW Fifo ID • Frame ID read |
| 2540 | 5106 | ERROR_FIFO_DCU_FLEN_PHOT_FULL_ID | Wrong Frame Length for a Full Photometry DCU frame | <ul style="list-style-type: none"> • Frame ID read • Frame length read • Expected Frame length for that Frame ID |
| 2541 | 5106 | ERROR_FIFO_DCU_FLEN_SPEC_FULL_ID | Wrong Frame Length for a Full Spectrometer DCU frame | ibidem |
| 2542 | 5106 | ERROR_FIFO_DCU_FLEN_PSW_ID | Wrong Frame Length for a PSW DCU frame | ibidem |
| 2543 | 5106 | ERROR_FIFO_DCU_FLEN_PMW_ID | Wrong Frame Length for a PMW DCU frame | ibidem |
| 2544 | 5106 | ERROR_FIFO_DCU_FLEN_PLW_ID | Wrong Frame Length for a PLW DCU frame | ibidem |
| 2545 | 5106 | ERROR_FIFO_DCU_FLEN_SSW_ID | Wrong Frame Length for a SSW DCU frame | ibidem |
| 2546 | 5106 | ERROR_FIFO_DCU_FLEN_SLW_ID | Wrong Frame Length for a SLW DCU frame | ibidem |
| 2547 | 5106 | ERROR_FIFO_DCU_FLEN_PHOT_OFF_ID | Wrong Frame Length for a Full Photometry Offset DCU frame | ibidem |
| 2548 | 5106 | ERROR_FIFO_DCU_FLEN_SPEC_OFF_ID | Wrong Frame Length for a Full Spectrometer Offset DCU frame | ibidem |
| 2549 | 5106 | ERROR_FIFO_DCU_FLEN_PHOT_FULL_TEST_ID | Wrong Frame Length for a Full Photometry Test DCU frame | ibidem |
| 254A | 5106 | ERROR_FIFO_DCU_FLEN_PSW_TEST_ID | Wrong Frame Length for a PSW Test DCU frame | ibidem |
| 254B | 5106 | ERROR_FIFO_DCU_FLEN_PMW_TEST_ID | Wrong Frame Length for a PMW Test DCU frame | ibidem |
| 254C | 5106 | ERROR_FIFO_DCU_FLEN_PLW_TEST_ID | Wrong Frame Length for a PLW Test DCU frame | ibidem |
| 254D | 5106 | ERROR_FIFO_DCU_FLEN_SPEC_FULL_TEST_ID | Wrong Frame Length for a Full Spectrometer Test DCU frame | ibidem |
| 254E | 5106 | ERROR_FIFO_DCU_FLEN_SSW_TEST_ID | Wrong Frame Length for a SSW Test DCU frame | ibidem |
| 254F | 5106 | ERROR_FIFO_DCU_FLEN_SLW_TEST_ID | Wrong Frame Length for a SLW Test DCU frame | ibidem |



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| Event Code [hex] | SID [hex] | Event Name | Explanation | Returned Parameters |
|------------------|-----------|---------------------------------------|---|---|
| 2550 | 5107 | ERROR_FIFO_DCU_FCRC_PHOT_FULL_ID | Wrong checksum for a Full Photometry DCU frame | <ul style="list-style-type: none"> • Frame ID read • Computed checksum • Read checksum |
| 2551 | 5107 | ERROR_FIFO_DCU_FCRC_SPEC_FULL_ID | Wrong checksum for a Full Spectrometer DCU frame | ibidem |
| 2552 | 5107 | ERROR_FIFO_DCU_FCRC_PSW_ID | Wrong checksum for a PSW DCU frame | ibidem |
| 2553 | 5107 | ERROR_FIFO_DCU_FCRC_PMW_ID | Wrong checksum for a PMW DCU frame | ibidem |
| 2554 | 5107 | ERROR_FIFO_DCU_FCRC_PLW_ID | Wrong checksum for a PLW DCU frame | ibidem |
| 2555 | 5107 | ERROR_FIFO_DCU_FCRC_SSW_ID | Wrong checksum for a SSW DCU frame | ibidem |
| 2556 | 5107 | ERROR_FIFO_DCU_FCRC_SLW_ID | Wrong checksum for a SLW DCU frame | ibidem |
| 2557 | 5107 | ERROR_FIFO_DCU_FCRC_PHOT_OFF_ID | Wrong checksum for a Full Photometry Offset DCU frame | ibidem |
| 2558 | 5107 | ERROR_FIFO_DCU_FCRC_SPEC_OFF_ID | Wrong checksum for a Full Spectrometer Offset DCU frame | ibidem |
| 2559 | 5107 | ERROR_FIFO_DCU_FCRC_PHOT_FULL_TEST_ID | Wrong checksum for a Full Photometry Test DCU frame | ibidem |
| 255A | 5107 | ERROR_FIFO_DCU_FCRC_PSW_TEST_ID | Wrong checksum for a PSW Test DCU frame | ibidem |
| 255B | 5107 | ERROR_FIFO_DCU_FCRC_PMW_TEST_ID | Wrong checksum for a PMW Test DCU frame | ibidem |
| 255C | 5107 | ERROR_FIFO_DCU_FCRC_PLW_TEST_ID | Wrong checksum for a PLW Test DCU frame | ibidem |
| 255D | 5107 | ERROR_FIFO_DCU_FCRC_SPEC_FULL_TEST_ID | Wrong checksum for a Full Spectrometer Test DCU frame | ibidem |
| 255E | 5107 | ERROR_FIFO_DCU_FCRC_SSW_TEST_ID | Wrong checksum for a SSW Test DCU frame | ibidem |
| 255F | 5107 | ERROR_FIFO_DCU_FCRC_SLW_TEST_ID | Wrong checksum for a SLW Test DCU frame | ibidem |
| 2560 | 5106 | ERROR_FIFO_MCU_FLEN_SMEC_ID | Wrong Frame Length for a SMEC MCU frame | <ul style="list-style-type: none"> • Frame ID read • Frame length read • Expected Frame length for that Frame ID |
| 2562 | 5106 | ERROR_FIFO_MCU_FLEN_BSM_ID | Wrong Frame Length for a BSM MCU frame | ibidem |
| 2564 | 5106 | ERROR_FIFO_MCU_FLEN_ENGINEERING_ID | Wrong Frame Length for an Engineering MCU frame | ibidem |
| 2565 | 5106 | ERROR_FIFO_MCU_FLEN_TEST_ID | Wrong Frame Length for a Test MCU frame | ibidem |
| 2568 | 5107 | ERROR_FIFO_MCU_FCRC_SMEC_ID | Wrong checksum for a SMEC MCU frame | <ul style="list-style-type: none"> • Frame ID read • Computed checksum • Read checksum |
| 256A | 5107 | ERROR_FIFO_MCU_FCRC_BSM_ID | Wrong checksum for a BSM MCU frame | ibidem |
| 256C | 5107 | ERROR_FIFO_MCU_FCRC_ENGINEERING_ID | Wrong checksum for an Engineering MCU frame | ibidem |
| 256D | 5107 | ERROR_FIFO_MCU_FCRC_TEST_ID | Wrong checksum for a Test MCU frame | ibidem |



| Event Code [hex] | SID [hex] | Event Name | Explanation | Returned Parameters |
|------------------|-----------|-----------------------------|--|---|
| 2570 | 5106 | ERROR_FIFO_SCU_FLEN_HSK_ID | Wrong Frame Length for a nominal SCU frame | <ul style="list-style-type: none"> • Frame ID read • Frame length read • Expected Frame length for that Frame ID |
| 2571 | 5106 | ERROR_FIFO_SCU_FLEN_TEST_ID | Wrong Frame Length for a Test SCU frame | ibidem |
| 2574 | 5107 | ERROR_FIFO_SCU_FCRC_HSK_ID | Wrong checksum for a nominal SCU frame | <ul style="list-style-type: none"> • Frame ID read • Computed checksum • Read checksum |
| 2575 | 5107 | ERROR_FIFO_SCU_FCRC_TEST_ID | Wrong checksum for a Test SCU frame | ibidem |
| 7001 | 5112 | ERROR_MONPAR_NOM_WARN | An HK parameter went from nominal to warning | <ul style="list-style-type: none"> • 32-bit get parameter command • 32-bit echo word • Read parameter value |
| 7002 | 5112 | ERROR_MONPAR_NOM_FAIL | An HK parameter went from nominal to fail | ibidem |
| 7012 | 5112 | ERROR_MONPAR_WARN_FAIL | An HK parameter went from warning to fail | ibidem |
| 7020 | 5112 | ERROR_MONPAR_FAIL_NOM | An HK parameter went from fail to nominal | ibidem |
| 7021 | 5112 | ERROR_MONPAR_FAIL_WARN | An HK parameter went from fail to warning | ibidem |
| 7010 | 5112 | ERROR_MONPAR_WARN_NOM | An HK parameter went from warning to nominal | ibidem |
| vmArg | 5113 | EVENT_VM_EVENT | An Event Report from VM. The Event Code is Dynamically defined by the Virtual Machine | <ul style="list-style-type: none"> • Variable length array of parameter defined by Virtual Machine. |

Table 18-1 Events, Reports and Warnings reports

18.2 Anomalies and Exceptions – TM(5,2) :

| Event Code [hex] | SID [hex] | Event Name | Explanation | Returned Parameters |
|------------------|-----------|-----------------------|-------------|---------------------|
| C000 | 5200 | EXCP_DRCU_ANOMALY_SID | (NYI) | (NYI) |
| C010 | 0520 | EXCP_DPU_ANOMALY_SID | (NYI) | (NYI) |
| C100 | 0520 | EXCP_OBS_ANOMALY_SID | (NYI) | (NYI) |



| | | | | |
|-------|------|-----------------------|---|--|
| C110 | 0520 | EXCP_OBS_CORRECT_SID | (NYI) | (NYI) |
| 0832 | 0520 | EXCP_FX_UNARMED_SID | Cannot execute the activity requested, the function wasn't activated. | None |
| vmArg | 5201 | EXCP_VM_EXCP | An Event Exception Report from VM The Event Code is Dynamically defined by the Virtual Machine | Variable length array of parameter defined by Virtual Machine. |
| 0503 | 5203 | EXCP_PEAK_UP_ERROR_ID | Event Exception Report from Peak-Up Procedure | Scan Mode Scan Iteration |

Table 18-2 Anomalies and Exceptions reports

18.3 Alarms and Errors reports – TM(5,4) :

| Event Code [hex] | SID [hex] | Event Name | Explanation | Returned Parameters |
|------------------|-----------|------------------|--|---|
| 550C | 5420 | ALARM_LSDCU_DEAD | The command ID in the echo sent back by the DRCU in response to a command, is not identical to the one sent by the DPU. In this case the parameter cannot be trusted and is discarded. | 32-bits Command sent to the DRCU 32-bits echo received |
| 550D | 5420 | ALARM_LSMCU_DEAD | Same as above | Same as above |
| 550E | 5420 | ALARM_LSSCU_DEAD | Same as above | Same as above |

Table 18-3 Alarms and Errors reports



19 TC Verification Error Codes

In case of errors in the application data of the received telecommands, the DPU, in accordance with AD3, issues TM (1,8) packets. These packets will contain an error code and a variable list of parameters according to the following table.

| Code | Error Name | Description | Parameters |
|--------|------------------------|--|---|
| 0x0601 | Illegal_Memory_ID | The specified Memory ID is not in the valid range 0-3 | <ul style="list-style-type: none"> The requested Mem_ID |
| 0x0602 | Illegal_Start_Address | The Start Address is not in the valid range for the requested Memory ID (see below) | <ul style="list-style-type: none"> Required Start Address |
| 0x0603 | Illegal_NSAexitU | The uplinked number of SAUs will place the memory patch outside the valid range for the requested Memory ID and Start Address | <ul style="list-style-type: none"> Uplinked number of SAUs |
| 0x0604 | Bad_NSAU | The number of SAUs does not match with the TC packet length contained in the TC packet header | <ul style="list-style-type: none"> Uplinked number of SAUs |
| 0x0605 | Bad_CRC | The CRC computed by the OBS on the uplinked memory patch is not equal to the one sent with the TC | <ul style="list-style-type: none"> CRC value uplinked with the memory patch |
| 0x0606 | Bad_Load | The CRC computed by the OBS after the memory patch has been written into the DPU memory is not equal to the CRC value in the TC which contained the memory patch | <ul style="list-style-type: none"> OBS computed CRC |
| 0x0830 | Function_Active | The Function is already activated | <ul style="list-style-type: none"> Function Enable Status |
| 0x0831 | Function_Stopped | The Function is already stopped | <ul style="list-style-type: none"> Function Enable Status |
| 0x0850 | Function_Always_Active | The Function is always enabled | <ul style="list-style-type: none"> The Function-Activity Id. |
| 0x0805 | Illegal_Table_ID | The Table specified is not in the valid 0-255 range | <ul style="list-style-type: none"> The required Table ID |
| 0x0806 | Illegal_Table_Index | The INDEX in the <i>Update Table</i> TC is larger than the table length specified in the <i>Set Table</i> TC | <ul style="list-style-type: none"> The uplinked INDEX |
| 0x0808 | Bad_Data | The number of data words contained in the TC is not consistent with the Length field in the TC packet header | <ul style="list-style-type: none"> The uplinked number N of 32-bit data words |
| 0x0809 | Table_Space_Full | Not enough memory to create the table of the required size (in the <i>Set Table</i> TC) | <ul style="list-style-type: none"> Required table length |
| 0x080A | No_Command_List | A Stop VM TC has been received, but the specified VM is not running | <ul style="list-style-type: none"> The index of the VM (0 for HW VM) required to stop |
| 0x080C | VM_Running | An <i>Execute</i> or <i>Start Command List</i> TC was received, but the specified VM is already executing a command list | <ul style="list-style-type: none"> The index of the VM (0 for HW VM) required to stop |
| 0x080D | Bad_Ndata | The number of data words in a Report Table or Update Table TCs is inconsistent with the actual table length and start Index | <ul style="list-style-type: none"> The uplinked number (in units of 32-bit words) of data words |



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| 0x080E | LS_RECEPTION_ERROR | <p>If a <i>Reset DRCU Counter</i> TC was received but the command could not be successfully dispatched to the DRCU because of an LS transmission error, this error code notifies that no DRCU sync was done</p> <p>If a <i>Send DRCU Command</i> TC was received but the command could not be successfully dispatched to the DRCU because of an LS transmission error, this error code notifies that no DRCU sync was done</p> | <ul style="list-style-type: none"> The DRCU command sent |
| 0x080F | ILLEGAL_FFLAGS | The FIFO ID required to be reset or flush is not a valid FIFO ID | <ul style="list-style-type: none"> The uplinked FIFO flag word |
| 0x0810 | VM_UNDEFINED_TABLE_ID | The Table ID specified as input for a VM was not previously defined | <ul style="list-style-type: none"> The requested Table ID |
| 0x0811 | Undefined_Table | The table for which an update or report has been requested, was not previously defined | <ul style="list-style-type: none"> The requested Table ID |
| 0x0812 | EEPROM_Failed | The procedure to write the image of the OBS currently running in PM into the EEPROM, failed | <ul style="list-style-type: none"> The number of errors occurred during the procedure |
| 0x0813 | Busy_table | The table for which a creation or update has been requested, is currently in use (by either a VM, or HK sampling or monitoring) | <ul style="list-style-type: none"> The requested Table ID |
| 0x0814 | PeakUp_Running | There is already another Peak-up procedures running | <ul style="list-style-type: none"> The VM Table used during that Peak Up. |
| 0x0815 | Illegal_Frame_ID | The Frame_Id number contained in a TC is outside the allowed 00-0F,10-15 or 20-21 ranges | <ul style="list-style-type: none"> The requested Frame_Id |
| 0x0816 | Illegal_Sel_Table_ID | The Table ID number contained in a TC is outside the allowed 0-127 range | <ul style="list-style-type: none"> The requested Table_ID |
| 0x0817 | Undefined_Sel_Table | Table n. Table_ID not defined | <ul style="list-style-type: none"> Ibidem |
| 0x0818 | Invalid_len_Sel_Table | The length of table n. Table_ID doesn't match with selected Frame_ID's length | <ul style="list-style-type: none"> The tables's length |
| 0x0819 | Invalid_content_Sel_Table | The content of table n. Table_ID doesn't contain a valid boolean {0,1} value array for selection | <ul style="list-style-type: none"> The requested Table_ID |
| 0x081A | Defrag_error | <p>An error during Garbage Collection</p> <p><i>Hardware dependant</i></p> <p><u>MAYBE A CORRUPTED MEMORY CELL.</u></p> | <ul style="list-style-type: none"> none |
| 0x081B | Illegal_Table_Len | The length of the table exceeds 8192 words, and this is not allowed | <ul style="list-style-type: none"> Required table length |
| 0x081C | LS_INHIBITED_CMD_ERROR | The S/S command sent is inhibited | <ul style="list-style-type: none"> Sent S/S Command |
| 0x081D | CIS_WRONG_CMD_RANGE | An incorret range of command IDs has been required for S/S command inhibition | <ul style="list-style-type: none"> The requested minimum and maximum S/S command IDs |



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| 0x081E | CIS_WRONG_BROADCAST | Inhibition has been requested for a broadcast command | <ul style="list-style-type: none"> Requested minimum S/S command ID Requested maximum S/S command ID |
| 0x081F | VM_UNDEFINED_REF_TABLE_ID | A call to an undefined table is found within a VM code | <ul style="list-style-type: none"> Table ID that is undefined |
| 0x0820 | Peak_Up_error | (NYI) | <ul style="list-style-type: none"> (NYI) |
| 0x0821 | Illegal_HK_Packet_ID | The HK Packet ID contained in a TC is not in the allowed range 0-3 | <ul style="list-style-type: none"> Uplinked HK Packet ID |
| 0x0822 | Illegal_HK_SID | The MSB of the HK SID in a (3,x) TC is not 0x03 | <ul style="list-style-type: none"> Uplinked HK SID |
| 0x0823 | Illegal_HK_Table_ID | The Table ID number contained in a TC is outside the allowed 0-127 range | <ul style="list-style-type: none"> Uplinked Table ID |
| 0x0824 | Illegal_HK_Sampling_Interval | The sampling interval contained in a TC is below the minimum allowed threshold (10ms) specified in RD2. | <ul style="list-style-type: none"> The required sampling interval (in ms) |
| 0x0825 | Undefined_HK_Table | A TC was received, linking an HK Packet ID to a Table ID which was not previously defined | <ul style="list-style-type: none"> The required undefined Table ID |
| 0x0826 | Undefined_Monitoring_Table | The specified Monitoring Table is not defined | <ul style="list-style-type: none"> The requested Table ID |
| 0x0827 | Err_HK_Sampling_Running | A new TC HK report definition was received while the sampling is still running (i.e, before a TC was sent. The only exception is the case where the only modification requested is the sampling interval. | <ul style="list-style-type: none"> The HK Packet ID contained in the received TC, and which is still running |
| 0x0828 | Illegal_Monitoring_Table_ID | The specified Monitoring Table ID is out of range | <ul style="list-style-type: none"> The requested Table ID |
| 0x0829 | Undefined_HK_ID | The HK packet ID requested in a TC does not correspond to a currently running sampling either defined one | <ul style="list-style-type: none"> The HK Packet ID contained in the TC, and which is not running |
| 0x082A | HK_Nominal_not_Running | The nominal HK packet collection task is not running; in this condition monitoring cannot start | <ul style="list-style-type: none"> Status of HK collection process |
| 0x082B | Undefined_HK_item | The HK parameter for which monitoring is requested is not defined in the nominal HK packet | <ul style="list-style-type: none"> MonItemID(32) Command (32) Bit select (16) Bit offset (16) |
| 0x082C | Undefined_Autonomy_Function | The autonomy function required to start following a HK monitoring anomaly, is not defined | <ul style="list-style-type: none"> MonItemID(32) Command (32) Bit select (16) Bit offset (16) |
| 0x082D | Monitoring_Suspended | It is required to suspend the monitoring checks when the task is already suspended | <ul style="list-style-type: none"> None |
| 0x082E | Monitoring_Resumed | It is required to resume the monitoring checks when the task is already resumed | <ul style="list-style-type: none"> None |



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| 0x082F | Monitoring_Active | It is required to switch-off nominal HK collection while the monitoring task is active | <ul style="list-style-type: none"> None |
| 0x0832 | PM_CHECK_Illegal→ Start Address | An incorrect start address was requested to perform a PM Checksum check | <ul style="list-style-type: none"> the requested start address |
| 0x0833 | PM_CHECK_Illegal_LENGTH | The length requested for a PM CRC check is incorrect (out of memory) | <ul style="list-style-type: none"> The requested length of memory area |
| 0x0834 | Illegal_Mon_Item | A requested monitoring item is extracted from an HK parameter, but with the wrong bit shift. | <ul style="list-style-type: none"> MonItemID(32) Command (32) Bit select (16) Bit offset (16) |
| 0x0835 | MON_MEM_FULL | Not enough DM available to allocate the data monitoring internal structures | <ul style="list-style-type: none"> None |
| 0x0836 | WRITE_EE_Illegal_Partition | A PM write onto the EEPROM was requested with the wrong memory bank (0 and 1 only allowed) | <ul style="list-style-type: none"> ID of the requested EEPROM memory bank |
| 0x0837 | WRITE_EE_Illegal_Addresssing | Start Address and End Address are specified in a reversed order when a EEPROM write is requested | <ul style="list-style-type: none"> The requested start and end addresses |
| 0x0838 | WRITE_EE_Illegal→ _pageAvoidanceNum | The requested number of EEPROM pages to avoid in a requested EEPROM write exceeds the maximum number (114) that can fit in a TC | <ul style="list-style-type: none"> The requested number of EEPROM pages to avoid |
| 0x0840 | (NYI) | (NYI) | (NYI) |
| 0x0841 | (NYI) | (NYI) | (NYI) |
| 0x0842 | (NYI) | (NYI) | (NYI) |
| 0x0843 | LS_ENQUEUE_ERROR | Cannot Enqueue a LS request to the dedicated task LS | <ul style="list-style-type: none"> The S/S Command |
| 0x0844 | MP_INTERNAL_ERROR | <p>If "Direction" is "0x0001" : a low level error code :</p> <ul style="list-style-type: none"> 0 - OK 1 - NUM OF WORDS WRONG 3 - ILLEGAL_DIRECTION | <ul style="list-style-type: none"> Code [see on left] 16 Bit Direction. 32Bit Start Address in SEG_PMHI 32Bit number of word to patch |
| 0x0845 | MP_NOT_MIRRORED_ERROR | <p>Attempting patch the current OBS using an image of OBS that is never been cloned from the running one.</p> <p>This intention is forbidden. [since 2.2.H]</p> | <ul style="list-style-type: none"> Code 16 Bit :[0xCE00] 16 Bit Direction. [0x0002] 32Bit Start Address in SEG_PMHI 32Bit number of word to patch |
| 0x0846 | (NYI) | (NYI) | (NYI) |
| 0x0847 | (NYI) | (NYI) | (NYI) |
| 0x0848 | (NYI) | (NYI) | (NYI) |



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| 0x0849 | (NYI) | (NYI) | (NYI) |
| 0x0850 | Function_Always_Active | Cannot start/stop the requested functionality because it is always active. | FUNCTION/ACTIVITY ID 16BIT |
| 0x0851 | Undefined_Mon_Dependency | A Monitoring Item refers to another that-s not present | <ul style="list-style-type: none"> • MonItemID(32) • Command (32) • Bit select (16) • Bit offset (16) |
| 0x08FF | TM_1_8_Generic_DEBUG_error | Intentionally generated Error Acceptance Packet advising that a DEBUG/SELF TEST Function is enabled. | <ul style="list-style-type: none"> • TC Arguments cloned |
| 0x0E01 | Illegal_Type | The Packet Type to be Enabled/Disable not compliant to OBS's ICD | <ul style="list-style-type: none"> • Type |
| 0x0E02 | Illegal_SubType | The Packet SubType to be Enabled/Disable not compliant to OBS's ICD | <ul style="list-style-type: none"> • Sub-Type |
| 0x0E03 | Illegal_SID | The Packet SID to be Enabled/Disable not compliant to OBS's ICD | <ul style="list-style-type: none"> • SID |
| 0x0E04 | Bad_NPCKTS | The number of Packets to be Enabled/Disable don't match with packet length | <ul style="list-style-type: none"> • NPCKTS |

Table 19-1 TC Verification Error Codes

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