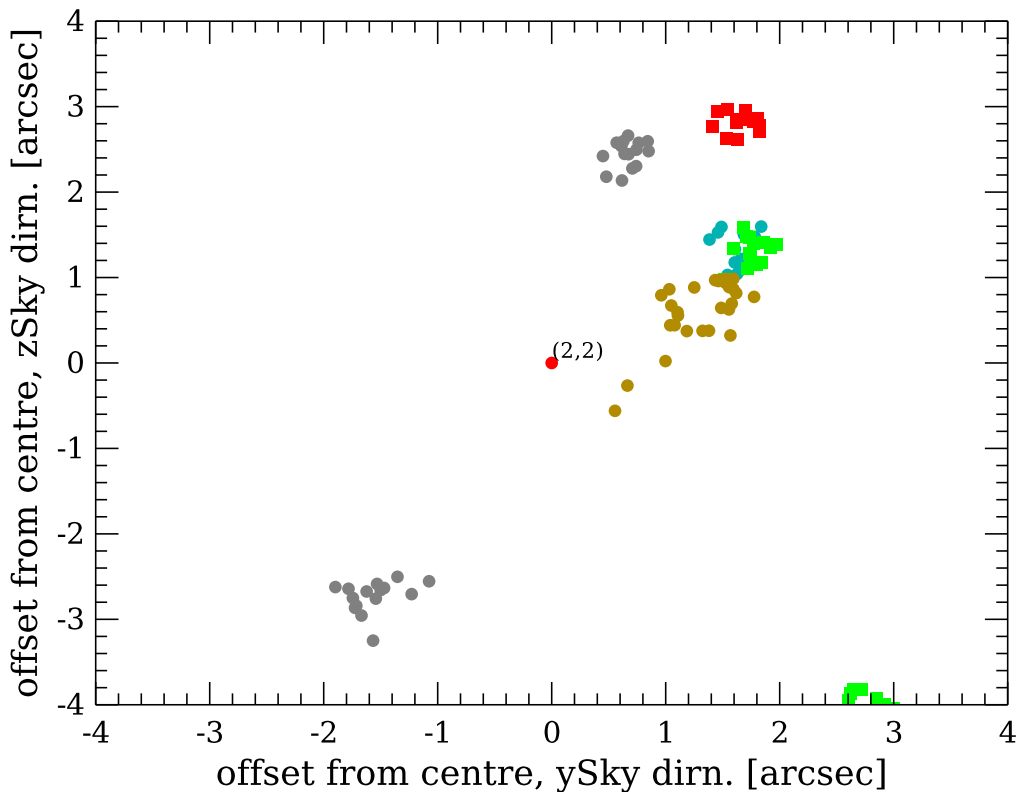


# Tau02 POC HPDP; Pointing Jitter

1342265460 Red. Chopped Pointed LineSpec



- |                           |                           |
|---------------------------|---------------------------|
| ● Spaxel Position         | ● computed pos., slice 0  |
| ■ computed pos., slice 1  | ● computed pos., slice 2  |
| ■ computed pos., slice 3  | ● computed pos., slice 4  |
| ■ computed pos., slice 5  | ● computed pos., slice 6  |
| ■ computed pos., slice 7  | ● computed pos., slice 8  |
| ■ computed pos., slice 9  | ● computed pos., slice 10 |
| ■ computed pos., slice 11 | ● computed pos., slice 12 |
| ■ computed pos., slice 13 | ● computed pos., slice 14 |
| ■ computed pos., slice 15 | ● computed pos., slice 16 |
| ■ computed pos., slice 17 | ● computed pos., slice 18 |
| ■ computed pos., slice 19 |                           |