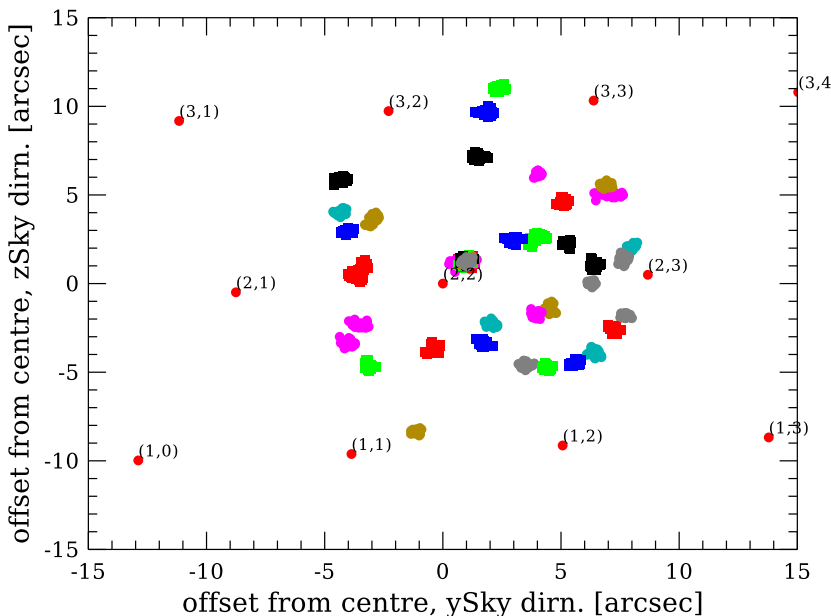


FZ Tau POC HPDP; Pointing Jitter

1342239750 Blue. Chopped Pointed RangeSpec



- | | |
|---------------------------|---------------------------|
| ● Spaxel Position | ● computed pos., slice 0 |
| ■ computed pos., slice 1 | ● computed pos., slice 2 |
| ■ computed pos., slice 3 | ● computed pos., slice 4 |
| ■ computed pos., slice 5 | ● computed pos., slice 6 |
| ■ computed pos., slice 7 | ● computed pos., slice 8 |
| ■ computed pos., slice 9 | ● computed pos., slice 10 |
| ■ computed pos., slice 11 | ● computed pos., slice 12 |
| ■ computed pos., slice 13 | ● computed pos., slice 14 |
| ■ computed pos., slice 15 | ● computed pos., slice 16 |
| ■ computed pos., slice 17 | ● computed pos., slice 18 |
| ■ computed pos., slice 19 | ● computed pos., slice 20 |
| ■ computed pos., slice 21 | ● computed pos., slice 22 |
| ■ computed pos., slice 23 | ● computed pos., slice 24 |
| ■ computed pos., slice 25 | ● computed pos., slice 26 |
| ■ computed pos., slice 27 | ● computed pos., slice 28 |
| ■ computed pos., slice 29 | ● computed pos., slice 30 |
| ■ computed pos., slice 31 | ● computed pos., slice 32 |
| ■ computed pos., slice 33 | ● computed pos., slice 34 |
| ■ computed pos., slice 35 | ● computed pos., slice 36 |
| ■ computed pos., slice 37 | ● computed pos., slice 38 |
| ■ computed pos., slice 39 | ● computed pos., slice 40 |
| ■ computed pos., slice 41 | ● computed pos., slice 42 |
| ■ computed pos., slice 43 | ● computed pos., slice 44 |
| ■ computed pos., slice 45 | ● computed pos., slice 46 |
| ■ computed pos., slice 47 | |