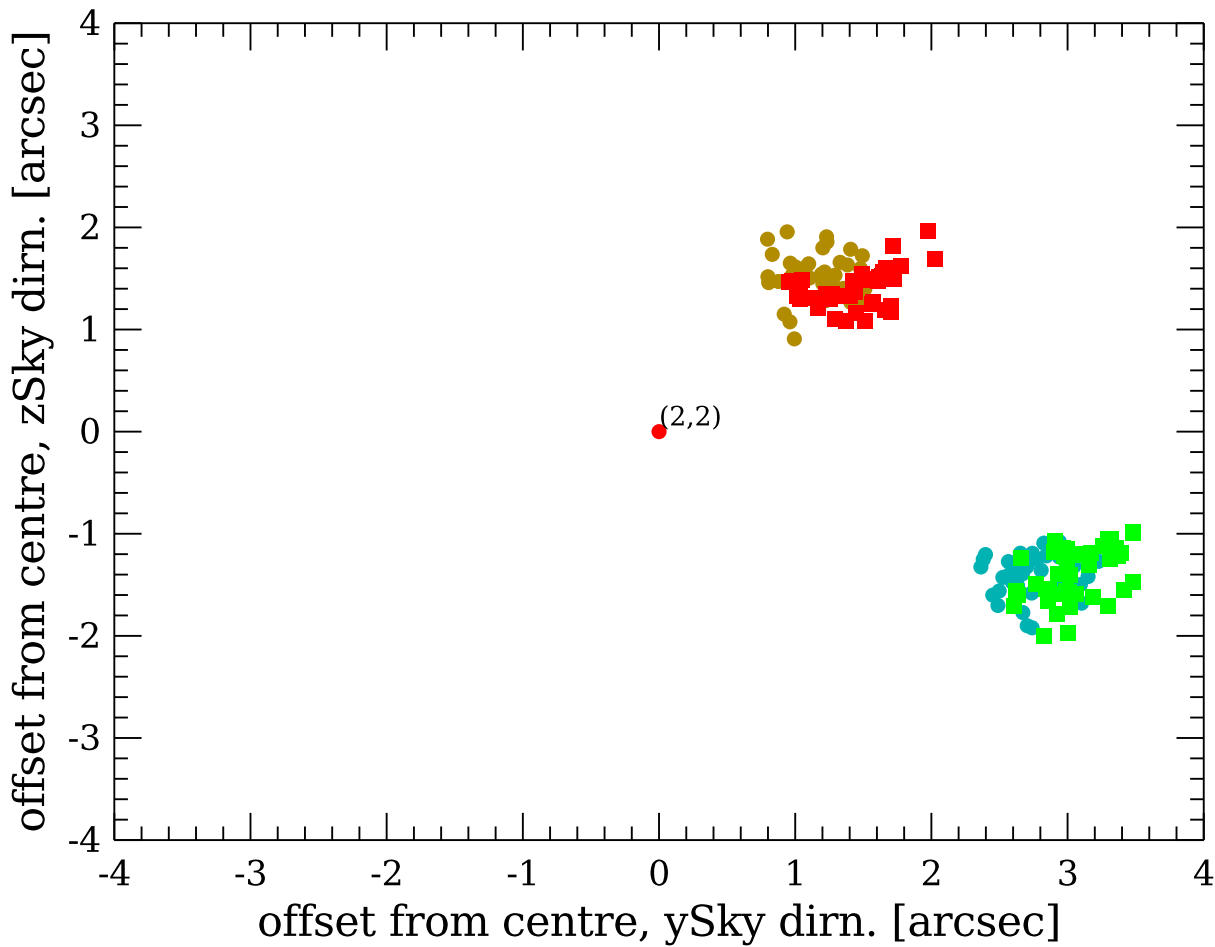


# NML TAU POC HPDP; Pointing Jitter

1342203680 Blue. Chopped Pointed RangeSpec



- |                          |                          |
|--------------------------|--------------------------|
| ● Spaxel Position        | ● computed pos., slice 0 |
| ■ computed pos., slice 1 | ● computed pos., slice 2 |
| ■ computed pos., slice 3 |                          |