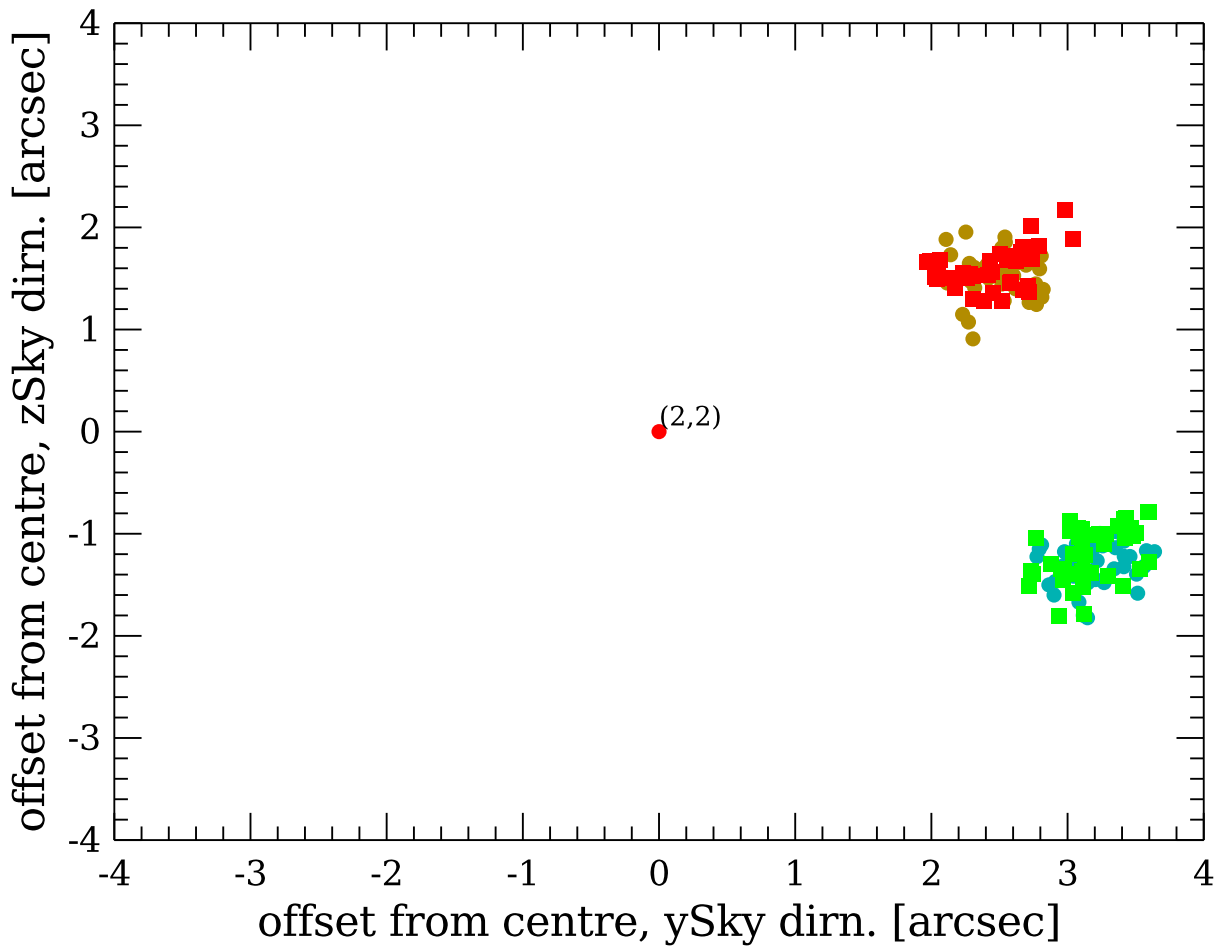


NML TAU POC HPDP; Pointing Jitter

1342203680 Red. Chopped Pointed RangeSpec



- | | |
|--------------------------|--------------------------|
| ● Spaxel Position | ● computed pos., slice 0 |
| ■ computed pos., slice 1 | ● computed pos., slice 2 |
| ■ computed pos., slice 3 | |