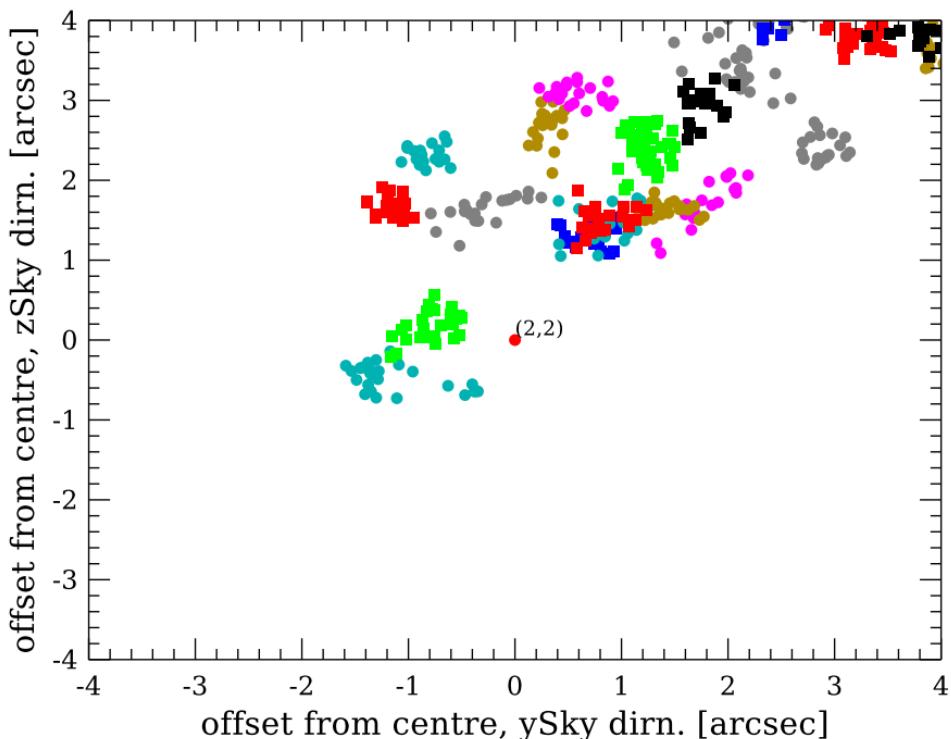


CI Tau POC HPDP; Pointing Jitter

1342192124 Red. Chopped Pointed RangeSpec



(1,1) (2,2)

● Spaxel Position	● computed pos., slice 0
● computed pos., slice 1	● computed pos., slice 2
■ computed pos., slice 3	● computed pos., slice 4
■ computed pos., slice 5	● computed pos., slice 6
■ computed pos., slice 7	● computed pos., slice 8
■ computed pos., slice 9	● computed pos., slice 10
■ computed pos., slice 11	● computed pos., slice 12
■ computed pos., slice 13	● computed pos., slice 14
■ computed pos., slice 15	● computed pos., slice 16
■ computed pos., slice 17	● computed pos., slice 18
■ computed pos., slice 19	● computed pos., slice 20
■ computed pos., slice 21	● computed pos., slice 22
■ computed pos., slice 23	● computed pos., slice 24
■ computed pos., slice 25	● computed pos., slice 26
■ computed pos., slice 27	● computed pos., slice 28
■ computed pos., slice 29	● computed pos., slice 30
■ computed pos., slice 31	● computed pos., slice 32
■ computed pos., slice 33	● computed pos., slice 34
■ computed pos., slice 35	