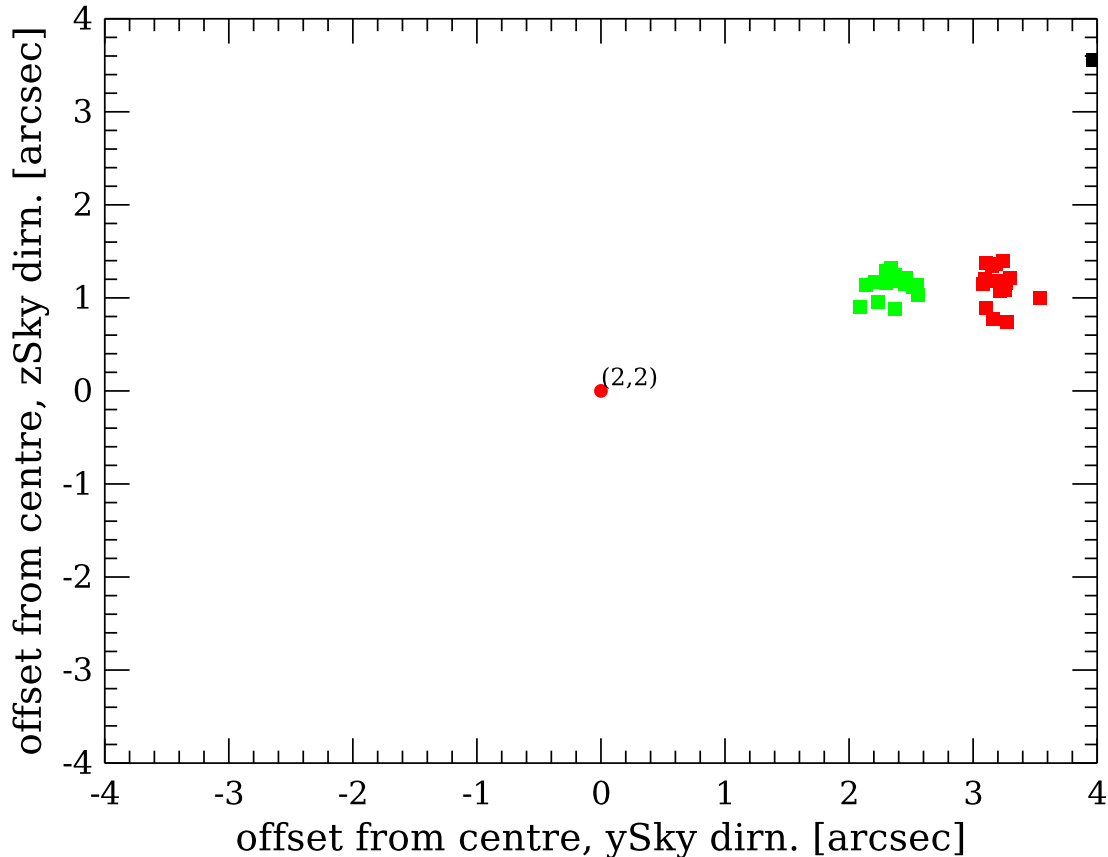


# DL\_Tau POC HPDP; Pointing Jitter

1342190355 Red. Chopped Pointed LineSpec



- |                           |                           |
|---------------------------|---------------------------|
| ● Spaxel Position         | ● computed pos., slice 0  |
| ■ computed pos., slice 1  | ● computed pos., slice 2  |
| ■ computed pos., slice 3  | ● computed pos., slice 4  |
| ■ computed pos., slice 5  | ● computed pos., slice 6  |
| ■ computed pos., slice 7  | ● computed pos., slice 8  |
| ■ computed pos., slice 9  | ● computed pos., slice 10 |
| ■ computed pos., slice 11 |                           |