



SPIRE Consortium Meeting, Caltech, July 19-21 2005



SPIRE-UCF-MHO-002483

Photometer Simulator

Overview, status and some recent results

Bruce Sibthorpe

Cardiff University

Simulator Overview

Uses

- POF optimisation
- Identification of observation limitations
- Investigation of instrumental effects
- Development of data reduction systems

Capabilities

- Performance of all SPIRE POFs outlined in the OMD
- Generation of realistic output system timelines capable
- Inclusion of all primary noise effects

Sources of noise and systematic effects

- Simple modelled beam profile
- Individual detector 1/f noise
- Correlated 1/f noise across all detector in a single array
- Absolute pointing error – RMS value input
- SRPE – assumed to be a linear drift for short scan lengths
- 5 Hz filtering and data sampling
- Glitches**
- Detailed thermal model**

* **Blue – not yet implemented**

Planned Investigations

□ Galactic Field

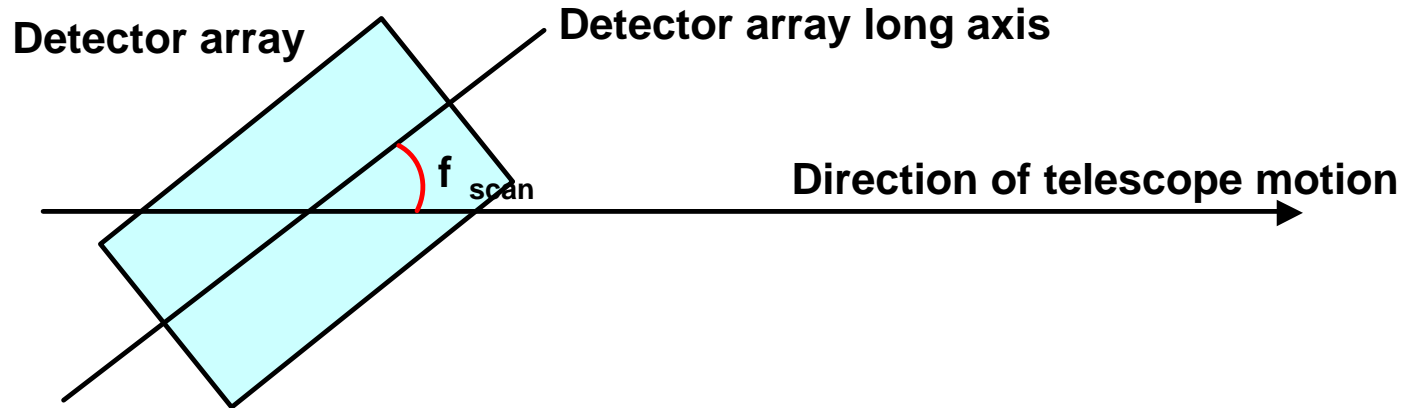
- What are the effects of side-lobes on the extended emission?
- $1/f$ noise limitations in the recovery of large-scale structure?
- Effects of detector non-linearity?
- How will diffuse cirrus limit the planned surveys?

□ Extra-galactic

- Is the quoted limiting sensitivity reliable in a realistic system?
- How accurately can we measure the SEDs of faint sources?
- How can multi-wavelength observations be used to extract information that is fainter than the detection limit?
- Can the SZ effect be measured by the PLW array?

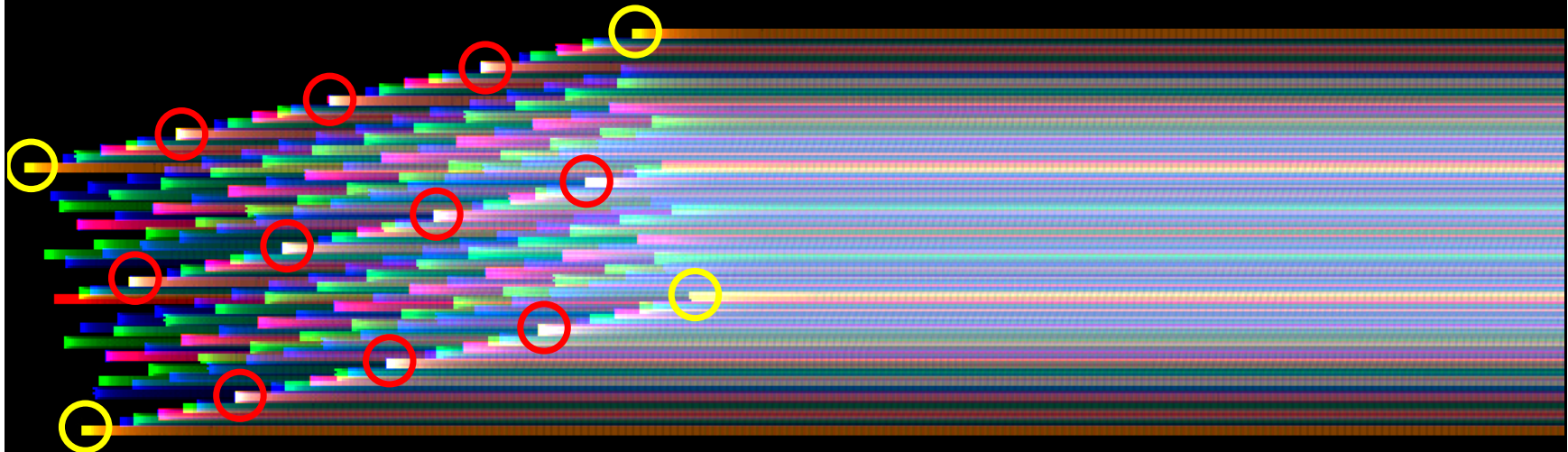
POF 5 optimisation: Scan Direction

(also called scan angle)



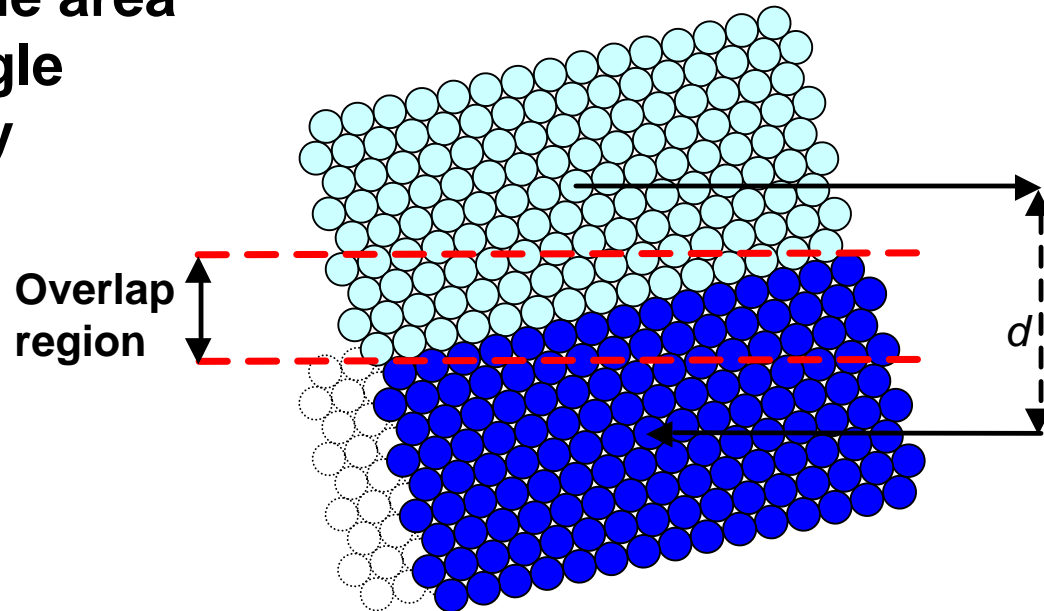
□ Scan Direction – 12.4°

- Fully sampled maps down to $\frac{1}{4}$ beam in all wavebands
- Uniform map coverage

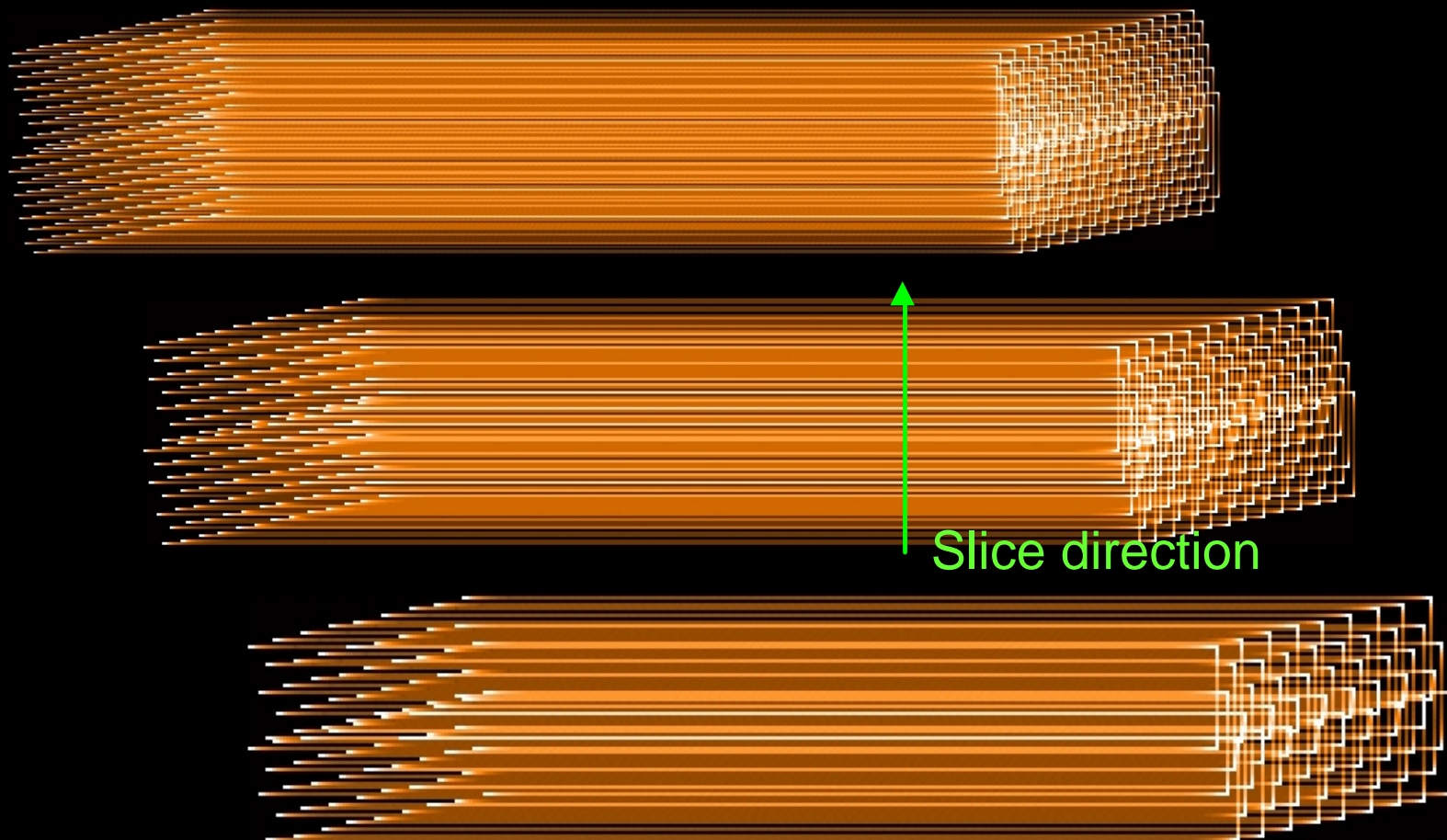


POF 5 optimisation: Line Separation

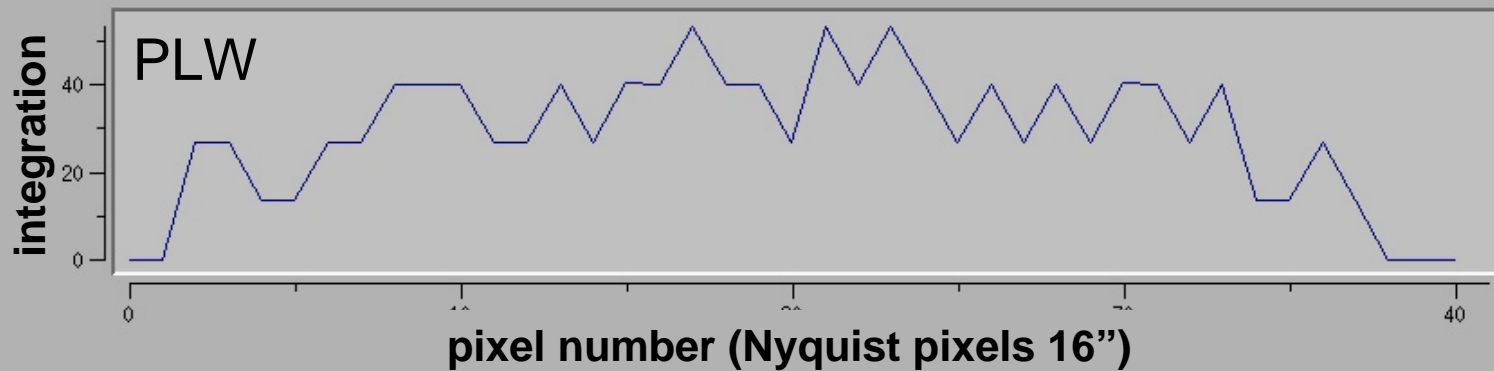
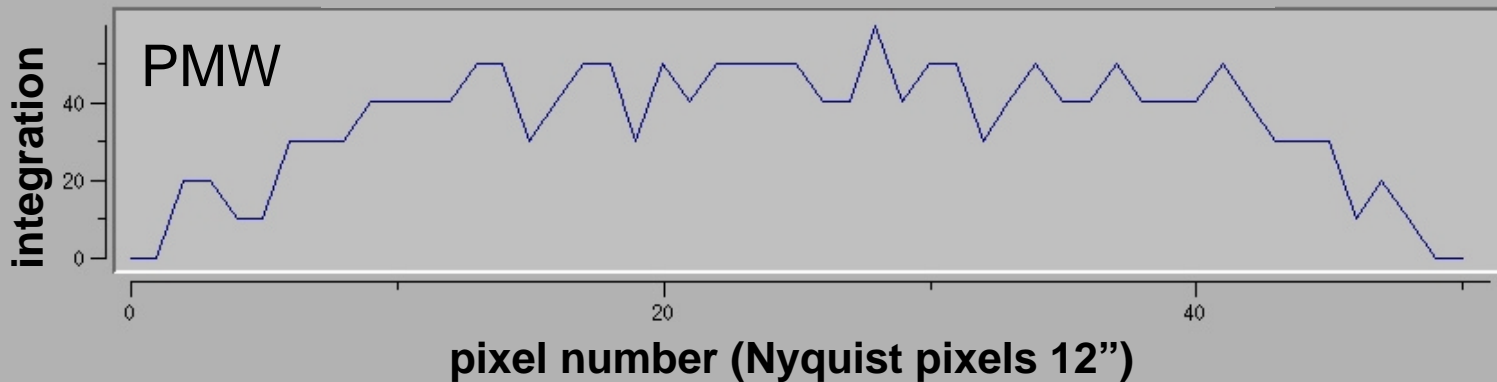
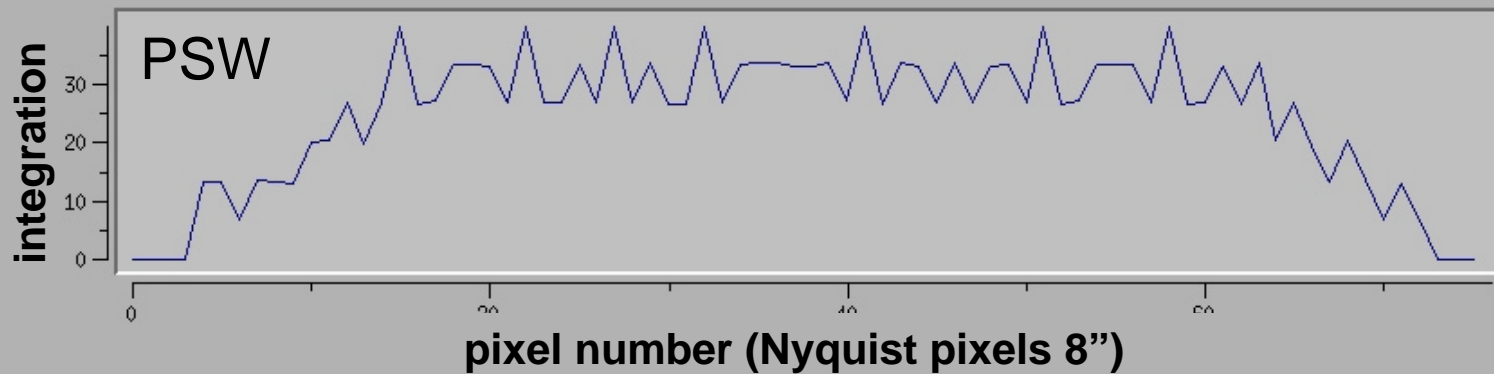
Overlap acts so as to effectively observe the area with a single large array



POF 5 optimisation: Line Separation

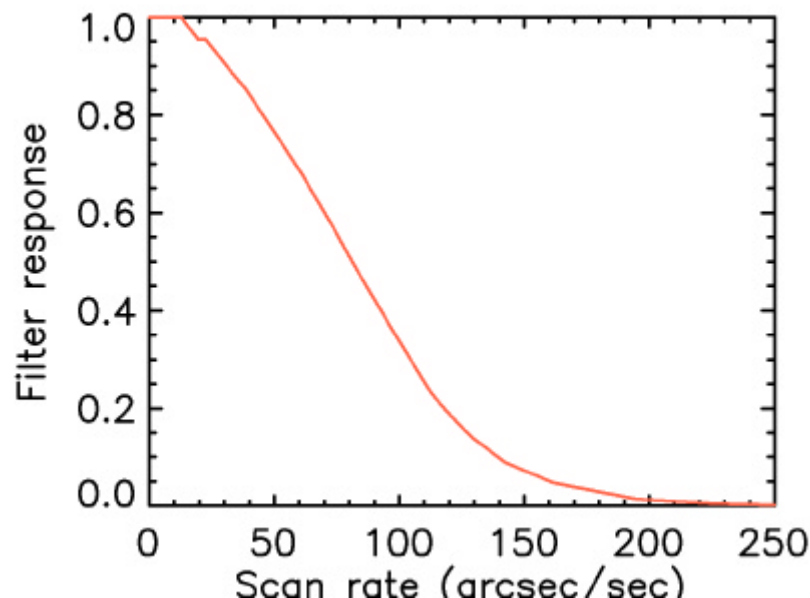
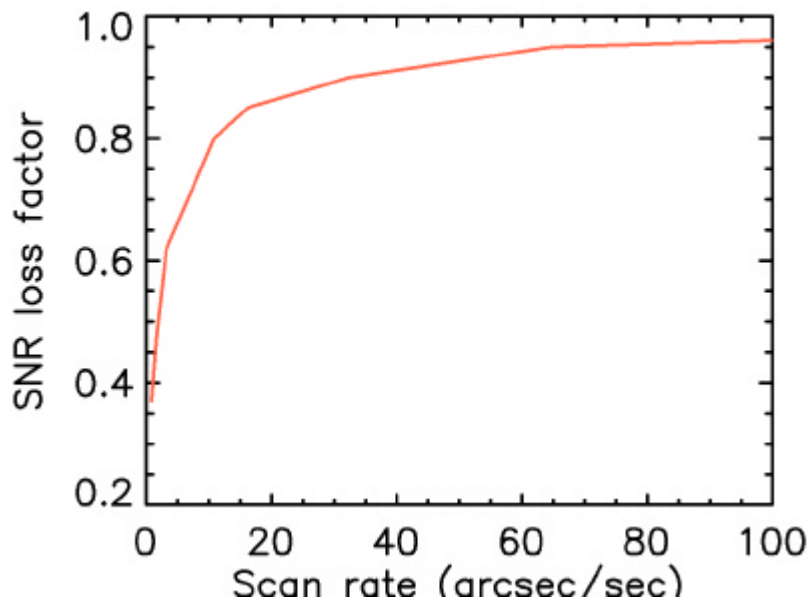


Uniform Overlap Region



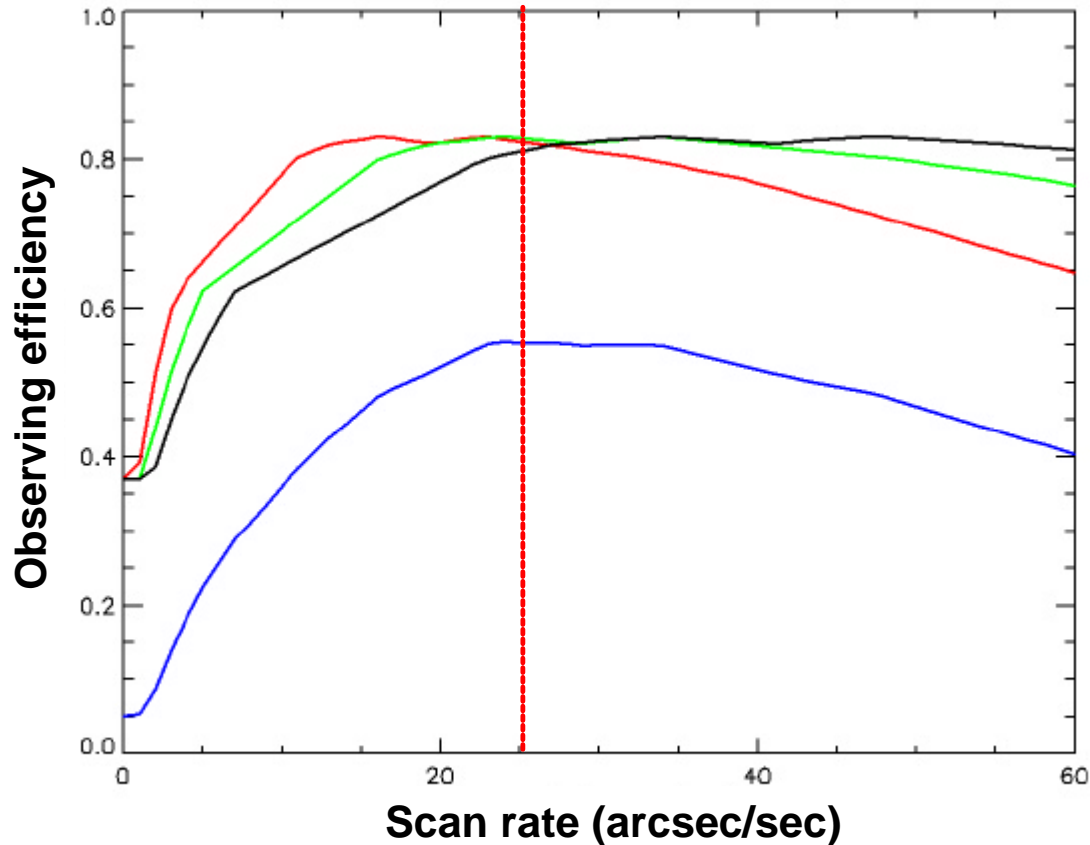
POF 5 optimisation: Scan rate

Loss in signal to noise ratio is effected by both the 5 Hz filter and 1/f knee frequency



$$\mathbf{h}_{total}(\dot{\mathbf{q}}, f_{knee}, FWHM) = \mathbf{h}_{filter}(\dot{\mathbf{q}}, FWHM) \times \mathbf{h}_{1/f}(\dot{\mathbf{q}}, f_{knee}, FWHM)$$

POF 5 optimisation: Scan rate



- PSW
- PMW
- PLW
- All bands

Nominal $f_{knee} = 100$ mHz

Optimum scan rate = 25"/s

POF 5 optimisation: Summary

Optimised parameter	Individual Band			3 band simultaneous operation		
	PSW	PMW	PLW			
Scan angle (degrees)	12.4	12.4	12.4	12.4		
Angular line separation (arcsec)	235	243	258	235		
Scan-rate (arcsec/sec)	25	40	60	25		
Time to map 1 sq. deg. (s)*	2572	1984	1670	2572 (42m 52s)		
Fraction of time on map	0.78	0.64	0.47	0.78		
5s detection limit in 1 sq. deg. map (mJy) [‡]	65.4	97.9	124.9	PSW	PMW	PLW
				65.4	76.5	80.7

* - Times include telescope overheads

‡ - Values derived assuming a channel yield of 80 %, overall instrument efficiency of 80 %, and include signal to noise ratio loss factor

POF 5 optimisation: Implications

Survey	Area (sq. deg.)	Time (hours)	Limiting flux (mJy)		
			PSW	PMW	PLW
Wide	400	198	78.6	91.9	97.0
Deep	50	394	19.7	23.0	24.3
Ultra	1	201	3.9	4.6	4.8
Über	0.1	212	1.2	1.4	1.5

Not to be used for planning purposes!

Future Work

- Generation of more sophisticated synthetic sky inputs
- Study pointing error impacts on data quality
- Optimisation of further POFs
- Limited release of Simulator V1.0
- Implementation of science case investigations

Conclusions and recommendations

- Scan direction – **12.4°**
- Line separation – **235''**
- Scan rate – **25''/s**

- Time to map 1 sq. deg.
(inc. overheads) – 43 min
- Observation efficiency – 78%
- 5s point source flux limit
(PSW,PMW,PLW) – 65.4, 76.5, 80.7 mJy



SHIFTS – Simulating Herschel's Imaging FTS

Peter Davis-Imhof
John Lindner MSc cand.
David Naylor



University of Lethbridge
Canada





Goals of the spectrometer simulation

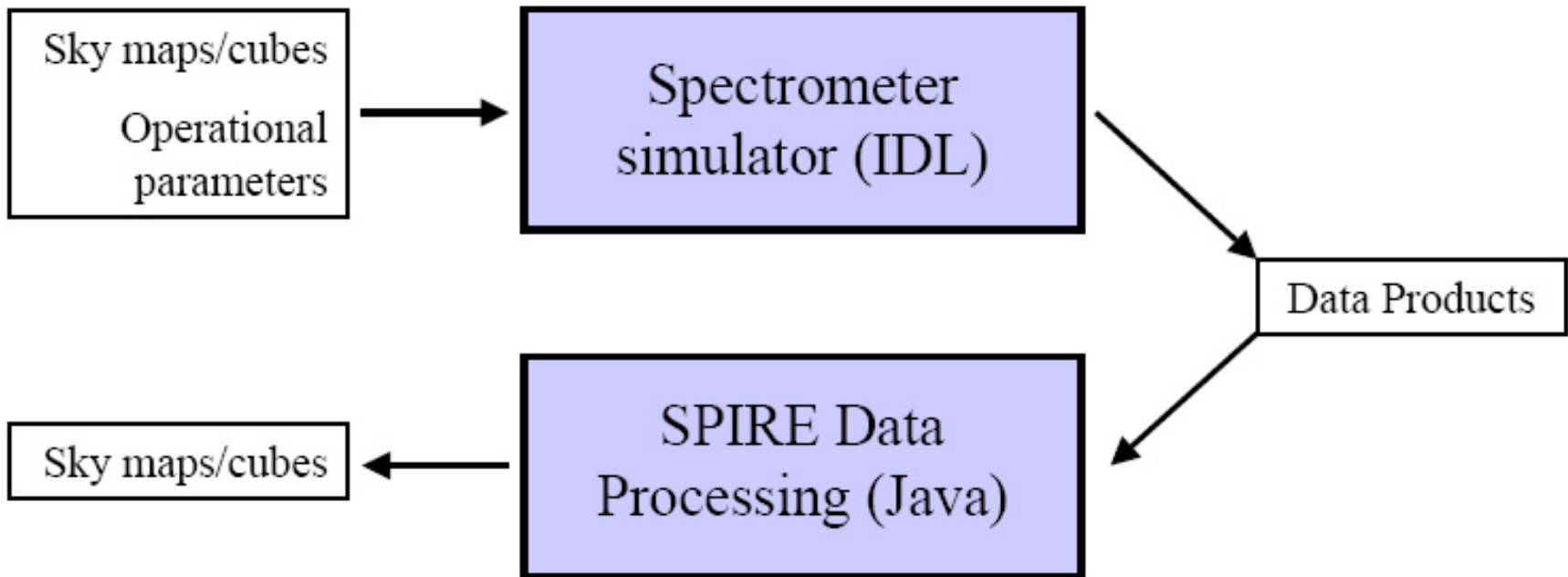
- **Users:**

Simulate what the SPIRE spectrometer can do

See for yourself how data processing works for the spectrometer

- **Instrument team:**

Simulate the performance of the SPIRE spectrometer





Components of the SPIRE simulator

A framework allows to model the following components of the spectrometer:

- Spacecraft pointing
- Thermal contribution from the telescope
- Spectrometer Calibration Source (SCal)
- Beam-steering mirror (BSM)
- Mirror stage mechanism (SMECM)
- Optical effects, such as mirror efficiency
- Beamsplitters
- Filter- & feedhorn-defined band edges
- Bolometer response
- Read-out electronics



Herschel: pointing & emission

Over the duration of the simulation run, the following drifts of the spacecraft/telescope are taken into account:

- **Pointing:** absolute pointing error within a defined range in a random direction [TBD]
- **Telescope temperature:** drift from nominal value of specified amplitude and period [TBD]
- **Telescope emissivity:** drift from nominal value of specified amplitude and period [TBD]



Beam Steering Mirror & Spectrometer Calibrator

- **BSM**

Jitter along two axes (chop & jiggle) of specified amplitude and period: $\Delta\Phi < 0.2$ arcsec/min per axis

- **SCal**

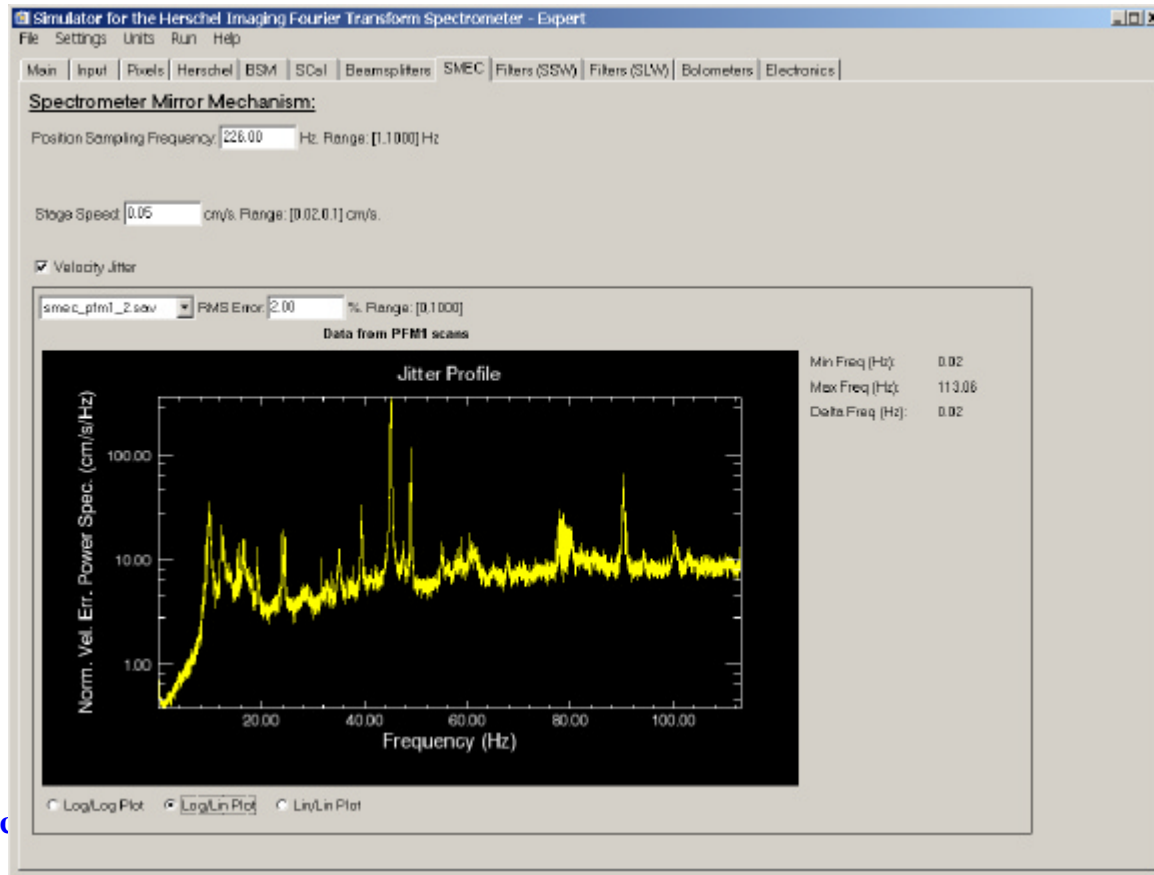
Temperature settings separate for SCal1 and SCal2

Drift profile defined by 1/f-like (TBC) power spectrum

Drift amplitude specified by RMS

Mirror stage mechanism

- Stage speed and sampling frequency.
- Velocity jitter from a given profile and a specified RMS





Optics, beamsplitters, filters

Beamsplitters:

The two beamsplitters are specified (separately) as the amplitude and phase of transmission and reflection.

Filters:

The cut-off from the 300mK filter assembly is specified as the amplitude and phase of transmission. Measurements from Cardiff.

Feedhorns:

The cut-on from the conical feedhorns is specified as the amplitude and phase of transmission. Measurements from PFM1 test campaign.

Quantum efficiency:

The quantum efficiency is specified as the amplitude and phase of transmission.

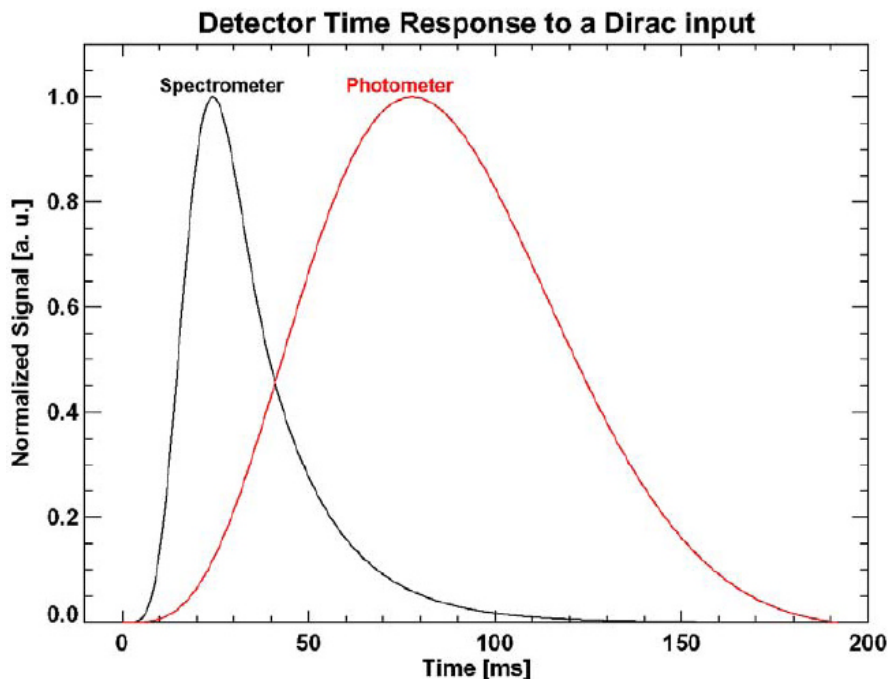
Detection: bolometers & read-out electronics

- **Bolometers:**

- Sampling frequency
 $f = 80$ Hz.
- Bolometer response modeled as an RC-circuit of a given time-response
 $\tau = 8$ ms.
- Photon noise

- **Electronic filtering:**

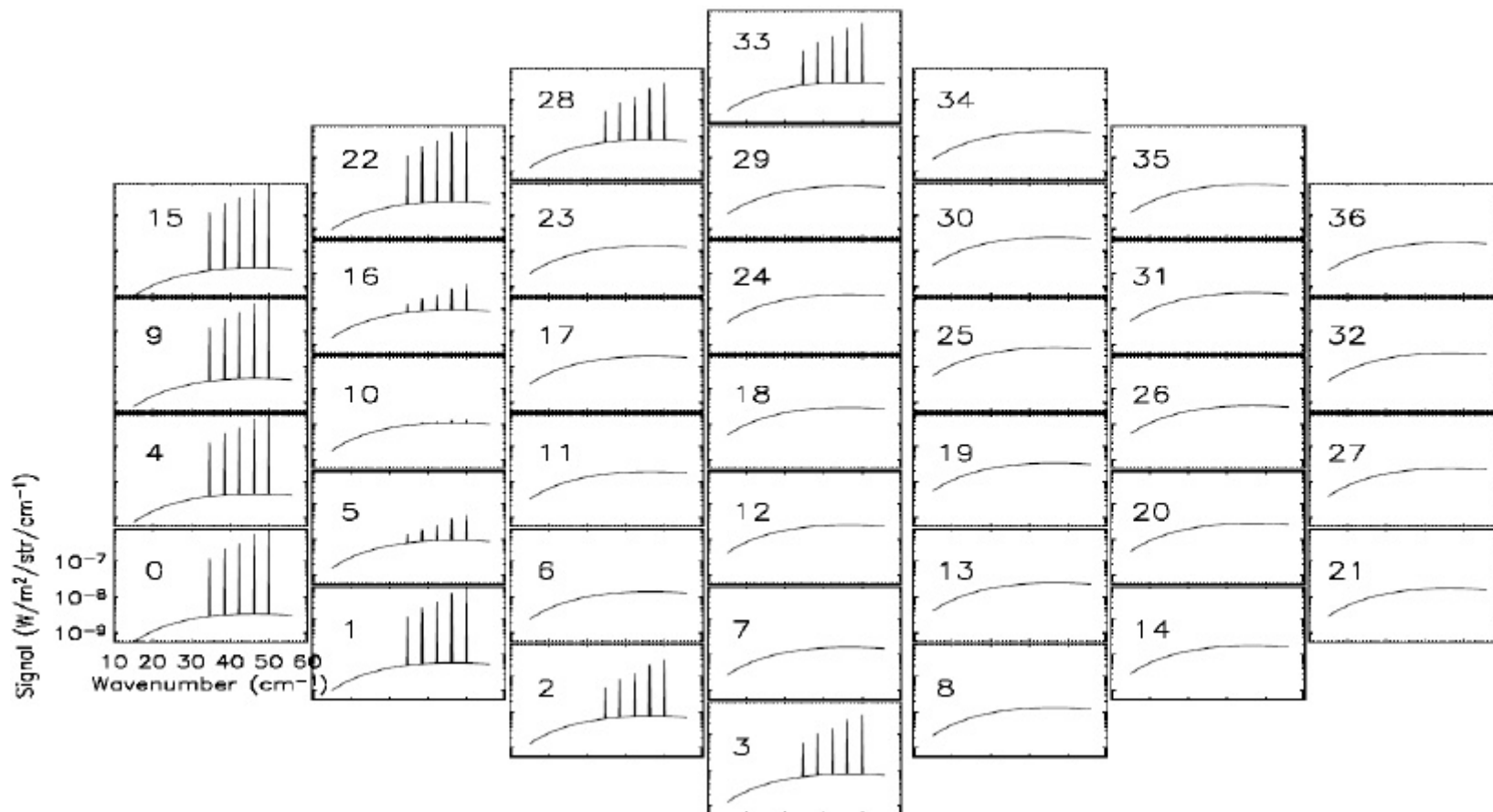
- Electrical filtering with a 6-pole Bessel filter
- White electrical noise of a given amplitude.



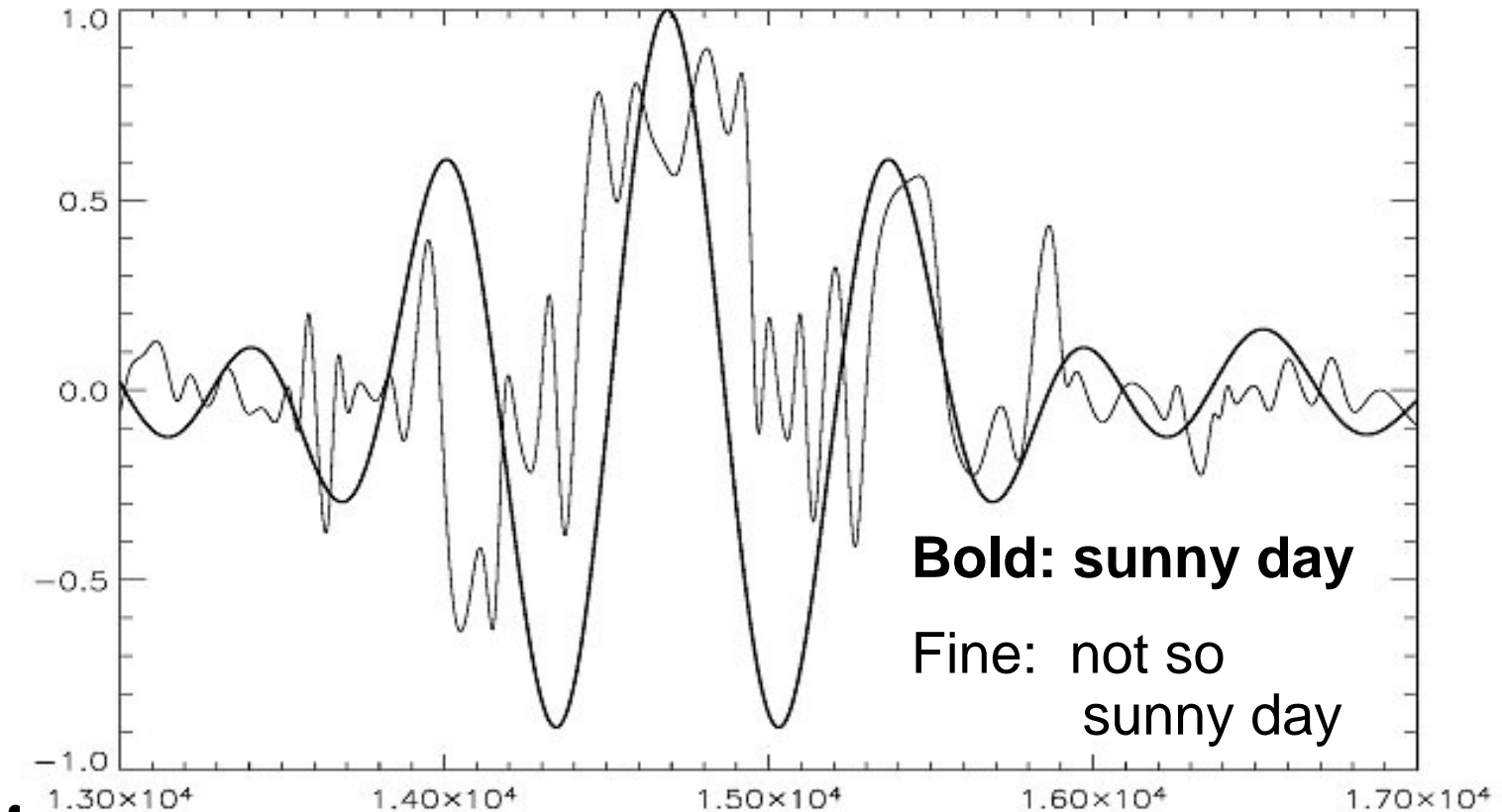
Limitations

- **At this time only one of the four operating modes implemented: single point, continuous scan.**
- **Hi-resolution scans for all pixels will take considerable amounts of time.**
- **Not everything has been/can be simulated, e.g. non-linearity of bolometers, variation of time-constant between pixels, glitches, ...**

Input data for SHIFTS



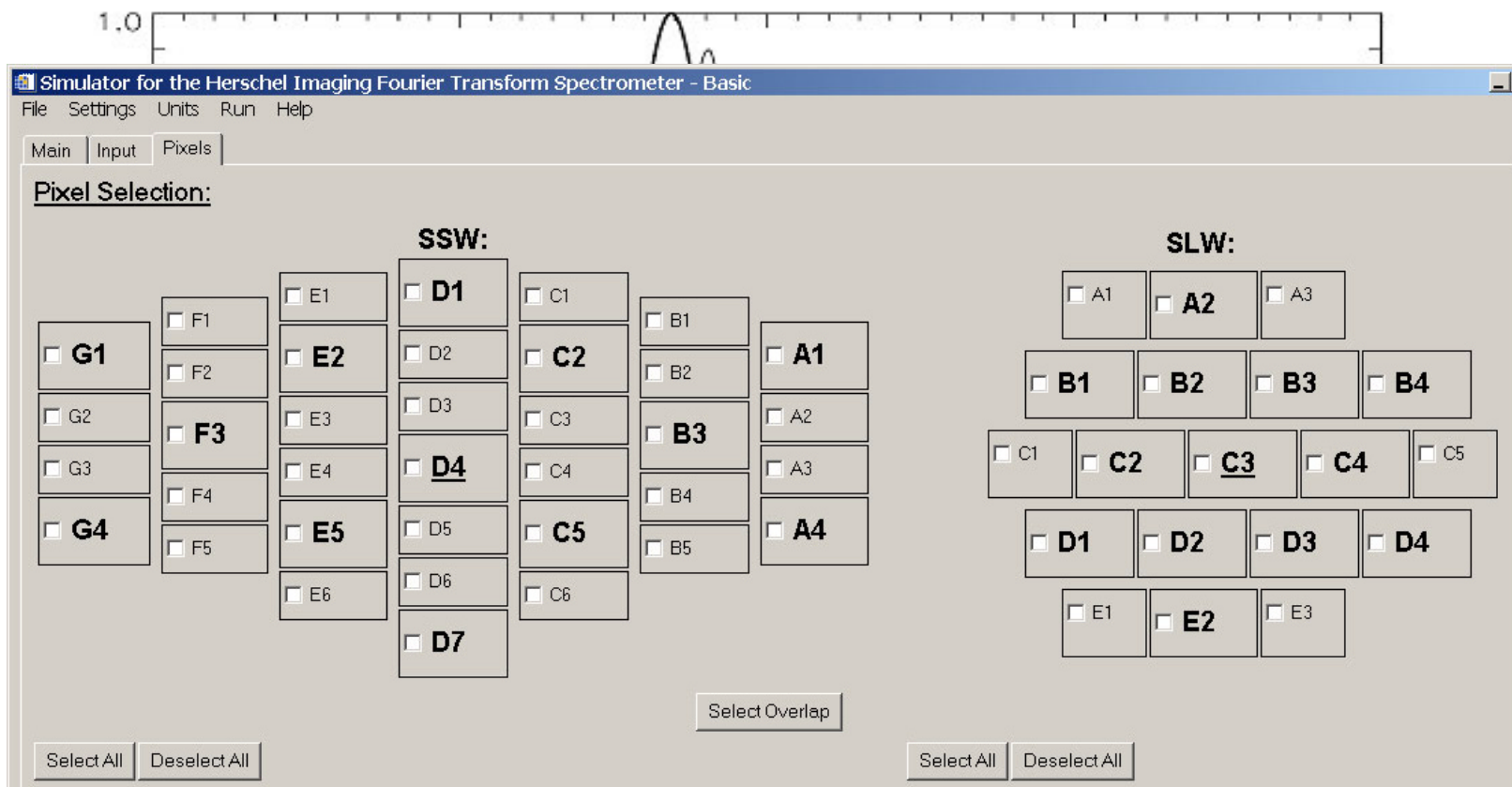
The two modes of SHIFTS



© Jean-Paul Baluteau

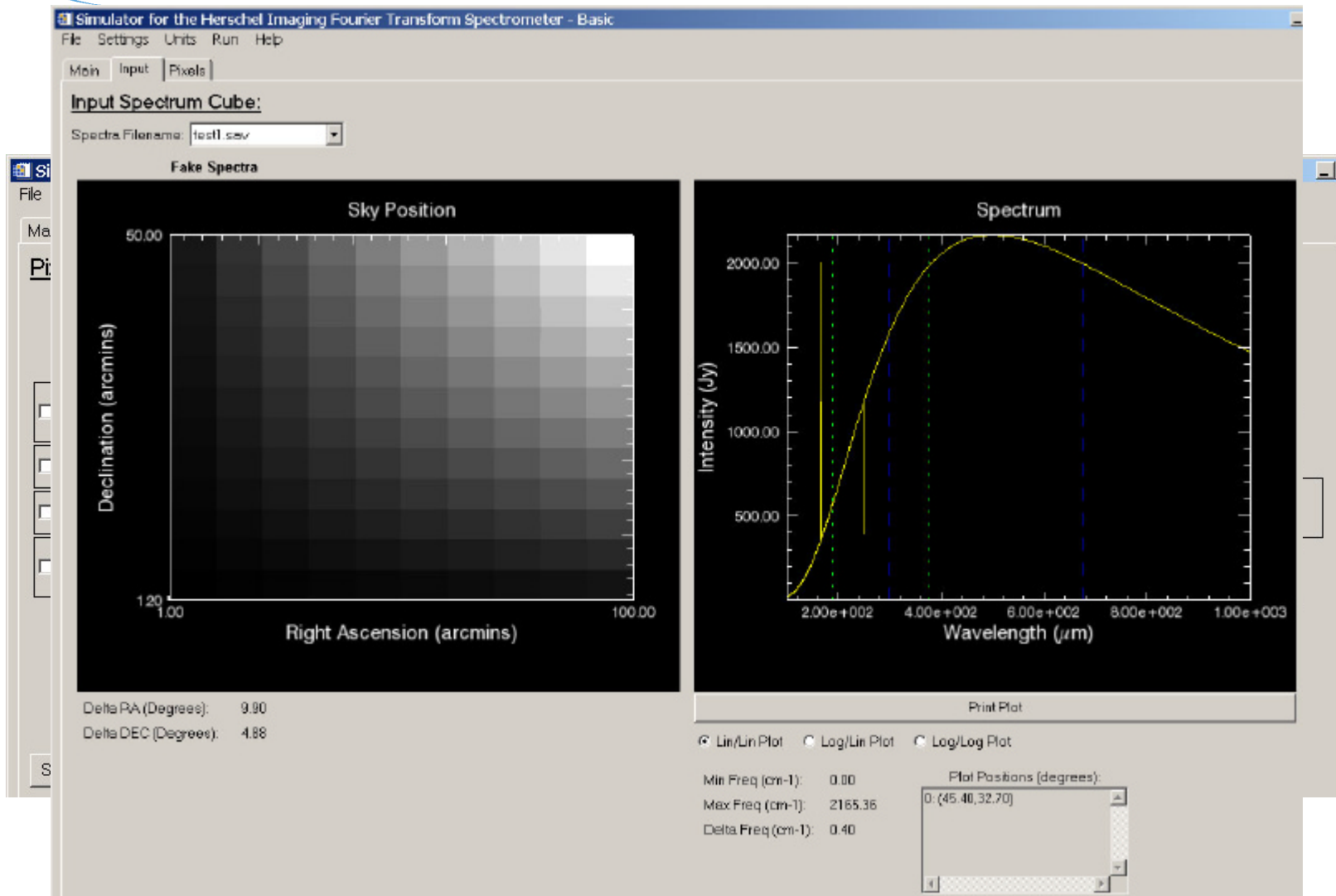
All parameters can be changed to explore scenarios for instrument performance

The two modes of SHIFTS



© Jean-Paul Baluteau

All parameters can be changed to explore scenarios for instrument performance





Goals of the spectrometer simulation

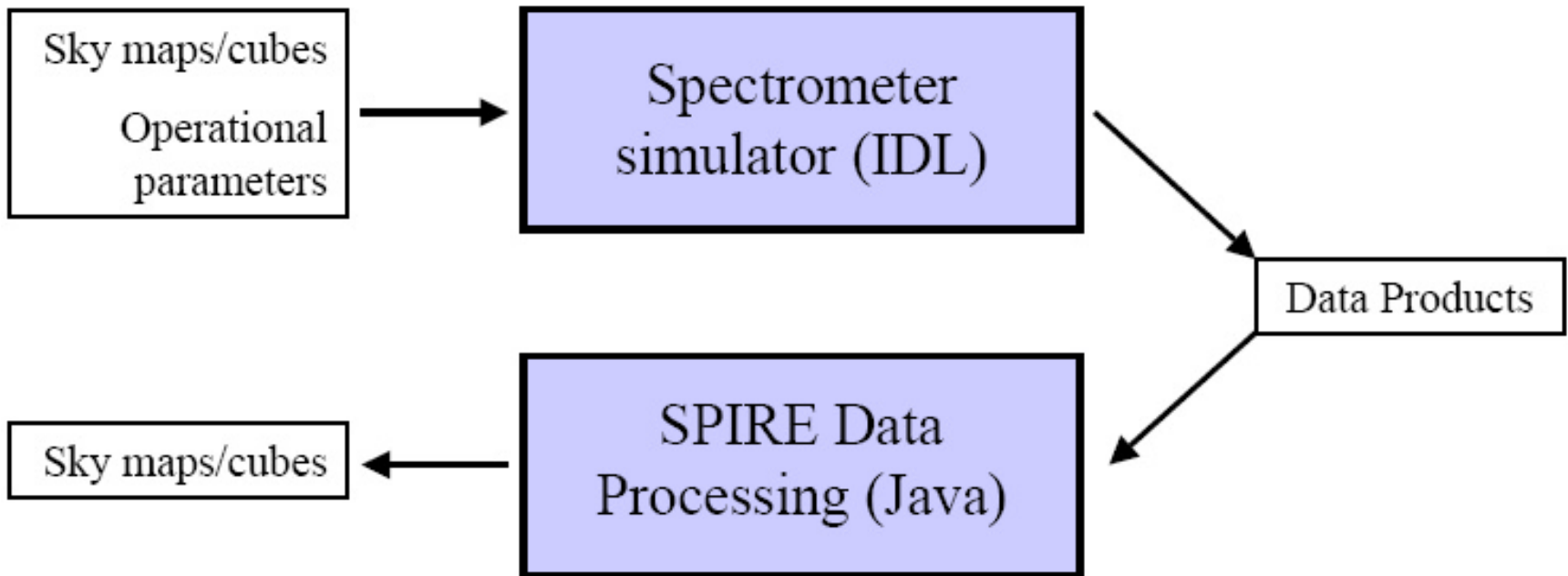
- **Users:**

Simulate what the SPIRE spectrometer can do

See for yourself how data processing works for the spectrometer

- **Instrument team:**

Simulate the performance of the SPIRE spectrometer





Data Processing

Input: Three data-products from the detectors (SDT), the stage (SMEC), plus housekeeping (HKT)

- **Interpolate 2x** **cubic spline (TBD: sinc or adjusted sinc)**
- **Remove drift** **remove an n'th order polynomial fit**
- **Deglitch** **compare interferograms to find outliers**
- **Correct phase** **n'th order polynomial fit**
- **Apodize** **optimal Norton-Beer functions**
- **Fourier transform** **FFT**

Output: One data-product that contains a series of spectra (SDS)

NB: Data Processing grows as we learn more about the instrument

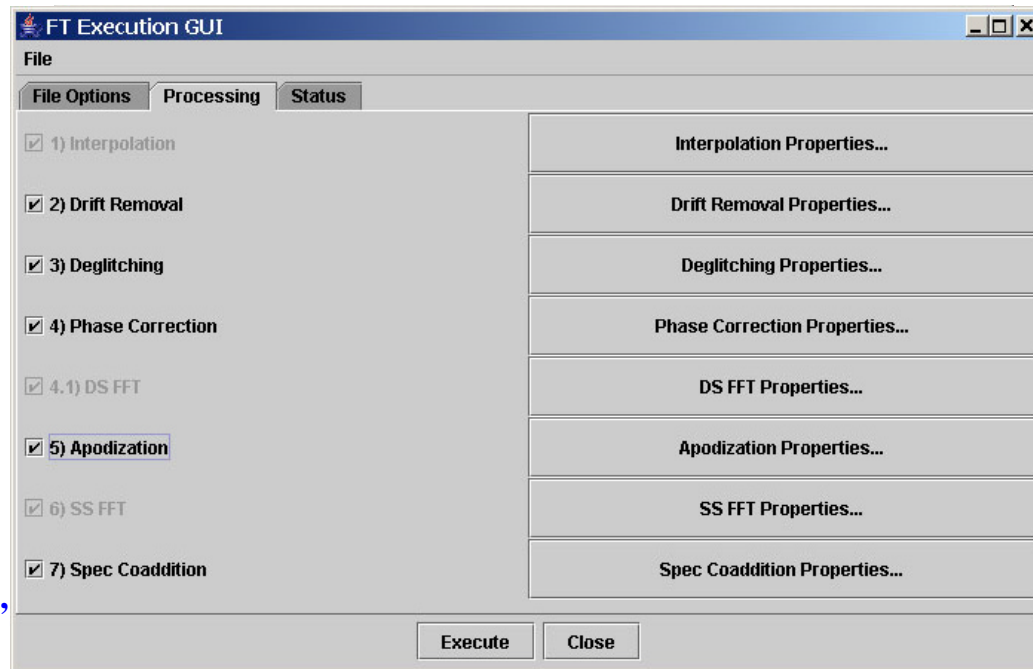
The two modes of Data Processing

- **GUI:**

Pretty and like a pipeline: GUI to inspect and store final and intermediate products

- **Script:**

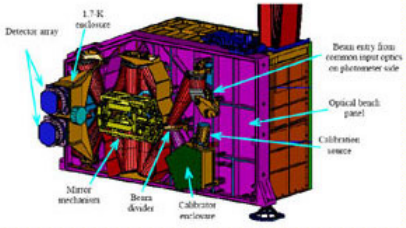

Ugly and flexible: Jython script through the QLA console



Do it all on your computer!

- Website to download spectrometer (and photometer?) simulator: <http://www.tbd.net>
- Unzip and play on Windows (and UNIX)
- SHIFTS implemented in IDL®
→ freely distributed on a virtual machine
- Data Processing implemented in Java
→ download Herschel Common Science System which includes the QLA console and the GUI

**The Simulation Environment for SPIRE
the Spectral and Photometric Imaging REceiver**



PHOTOMETER **SPECTROMETER**

[home](#) [instrument](#) [data](#) [how-to-install](#) [download](#) [documentation](#)

The Spectral and Photometric Imaging Receiver is a wonderful thing.



When can you start?

- **Current status: Alpha version 0.3 of engine and GUI**
- **NOW: give input on functionality, interface, data, etc. via email to peter.davis@uleth.ca**
- **Alpha version 0.4 in August**
- **John Lindner to complete his MSc 'later this year'**
- **First release version 'later this year' ~ Oct/Nov 2005 (?)**



SHIFTS - Summary

- By the end of this year, you will be able to **try out** the SPIRE imaging FTS simulator to see whether it is the right instrument for your science.
- Working with the simulator will be **time well-spent** as you get to use the same Herschel Common Science Software that you will use for the reduction of actual data during operations.
- The simulator is **easy to install** (Win, UNIX), **easy to run** (VM IDL & Java), and **flexible** (calibration tables & added functionality).
- You will have **support** available through the website because we will continue to develop the simulator.