

SPIRE Technical Note

Rules for Setting Observation Configuration Identifiers S.D. Sidher
 Ref:
 SPIRE-RAL-NOT-001814

 Issue:
 1.0 Draft 2

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 05/03/2004

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1. INTRODUCTION

This preliminary note outlines the rules to be used for setting up and interpreting the various observation configuration identifiers for SPIRE.

There are four principal identifiers to be used within the context of an observation, i.e. Observation Identifier (OBSID), Building Block Identifier (BBID), Observation Step Number (OSN) and the Operating Mode (OM).

This initial version is applicable to SPIRE testing but will be updated to cover later phases.

2. OBSID

Every observation shall start with the OBSID set to a unique value, which is generated by a script. Initially this script will generate a value by incrementing an identifier read from a file on the TOPE system, later this script will fetch the value from the HCSS using Test Control. The TCL script Read_OBSID.tcl reads the latest OBSID value and increments it. Once the observation gets under way the OBSID to this new value..

At the start of an observation, before the Read_OBSID script is run, the OBSID shall be set to its null value, i.e. 0x30000000. At the very end of the observation the OBSID shall be set back to its null value.

3. BBID

For SPIRE testing the BBID shall be set to a value dependent on the type of observation and the subsystem being tested. Each BB consists of a series of Observational Steps, which are unique to the BB. The Least Significant Word (LSW) can be incremented in the test to indicate multiple executions of the BB within a test. The MSW is defined in the table below:

| Subsystem | Range of Values |
|--------------|-----------------|
| | for BBID MSW |
| | (Hex) |
| General Ops | 8000-80FF |
| BSM | 8100-81FF |
| SMEC | 8200-82FF |
| PCAL | 8300-83FF |
| SCAL | 8400-84FF |
| PBDA | 8500-85FF |
| SBDA | 8600-86FF |
| Cooler | 8700-87FF |
| DCU | 8800-88FF |
| MCU | 8900-89FF |
| SCU | 8A00-8AFF |
| DRCU | 8B00-8BFF |
| DPU | 8C00-8CFF |
| OBS | 8D00-8DFF |
| SPIRE | 8E00-8EFF |
| Photometer | |
| SPIRE | 8F00-8FFF |
| Spectrometer | |



The set of BBs already defined are:

| BBID Name | BBID Value (Hex) |
|-----------|---------------------|
| NULL | 8000 |
| CLEAR_OBS | 8001 |
| START_OBS | 8002 |
| END_OBS | 8003 |
| PAUSE_OBS | 8004 |
| | |
| | |

At the end of an observation the BBID will be set to its null value, i.e. 0x80000000.

Note: At present the OBS sets the BBID to zero (i.e. 0x0000000) whenever the OBSID is set.

4. OBSERVATIONAL STEP NUMBER (OSN)

The OSN is simply the step within the execution of a BB. Its main purpose is to trigger QLA and for subsequent use in IA for offline analysis of the data.

It will be set according to the following general rules:

- Each BB will begin with setting the OSN to zero and then setting the BBID to the appropriate value.
- Each BB will end with setting the OSN to zero and then setting the BBID to its null value.
- A BB will be deemed to have started once the BBID is set *and* the OSN is set to 1.
- At the end of a BB the OSN will be reset to zero.
- For each observation the BBID and OSN shall be used to trigger QLA processing.
- QLA will generally be triggered once the BB execution is complete and the OSN is set to 0xFFFF.

To implement this scheme each observation shall begin with a CLEAR_OBS and a START_OBS BB and each observation shall end with an END_OBS BB.

5. SETTINGS OF OBSID, BBID AND OSN DURING AN OBSERVATION

The following table defines the sequence in which the OBSID, BBID and the OSN are set during a typical observation. The bold entries in the table represent parameters being changed in the course of an observation.



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| Building Block | OBSID | BBID | OSN | Comments |
|-----------------------|---------|----------|-------|---------------------------------------|
| | (Hex) | (Hex) | (Hex) | |
| CLEAR_OBS | - | - | 0 | |
| | - | 80010000 | 0 | BB: CLEAR_OBS |
| | - | 80010000 | 1 | |
| | 3000000 | 00000000 | 1 | OBSID: 30000000 (Null), BB: undefined |
| | 3000000 | 00000000 | 0 | |
| | 3000000 | 8000000 | 0 | BB: Null |
| START_OBS | 3000000 | 8000000 | 0 | |
| | OBSID | 00000000 | 0 | BB: Undefined |
| | OBSID | 80020000 | 0 | BB: START_OBS |
| | OBSID | 80020000 | 1 | |
| | OBSID | 80020000 | 0 | |
| | OBSID | 8000000 | 0 | BB: Null |
| | | | | |
| Typical | OBSID | 8000000 | 0 | |
| Building block | OBSID | BBID | 0 | BB: e.g. DCU-01 |
| in an | OBSID | BBID | 1 | |
| Observation | OBSID | BBID | | |
| | OBSID | BBID | | |
| | OBSID | BBID | | |
| | OBSID | BBID | Ν | |
| | OBSID | BBID | FFFF | Triggers QLA |
| | OBSID | BBID | 0 | |
| | OBSID | 8000000 | 0 | |
| END_OBS | OBSID | 8000000 | 0 | |
| | OBSID | 80030000 | 0 | BB: END_OBS |
| | OBSID | 80030000 | 1 | |
| | OBSID | 80030000 | 0 | |
| | OBSID | 8000000 | 0 | BB: Null |
| | 3000000 | 8000000 | 0 | OBSID: Null |

6. OPERATING MODES

The Instrument Operating Modes shall be set as follows

| Mode Name | Mode Value |
|-----------|------------|
| | (Hex) |
| OFF | 0000 |
| INIT | 0100 |
| ON | 0200 |
| REDY | 0300 |
| REDY +MCU | 0310 |



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| PHOT STBY | 0400 |
|-----------|------|
| SPEC STBY | 0500 |
| CREC | 0600 |
| SAFE | 0700 |
| OBSV PHOT | 1000 |
| OBSV SPEC | 2000 |